# **CodeArts TestPlan**

# **User Guide**

Issue 02

**Date** 2024-10-15





#### Copyright © Huawei Technologies Co., Ltd. 2025. All rights reserved.

No part of this document may be reproduced or transmitted in any form or by any means without prior written consent of Huawei Technologies Co., Ltd.

#### **Trademarks and Permissions**

HUAWEI and other Huawei trademarks are trademarks of Huawei Technologies Co., Ltd. All other trademarks and trade names mentioned in this document are the property of their respective holders.

#### **Notice**

The purchased products, services and features are stipulated by the contract made between Huawei and the customer. All or part of the products, services and features described in this document may not be within the purchase scope or the usage scope. Unless otherwise specified in the contract, all statements, information, and recommendations in this document are provided "AS IS" without warranties, guarantees or representations of any kind, either express or implied.

The information in this document is subject to change without notice. Every effort has been made in the preparation of this document to ensure accuracy of the contents, but all statements, information, and recommendations in this document do not constitute a warranty of any kind, express or implied.

# **Security Declaration**

# **Vulnerability**

Huawei's regulations on product vulnerability management are subject to the *Vul. Response Process.* For details about this process, visit the following web page:

https://www.huawei.com/en/psirt/vul-response-process

For vulnerability information, enterprise customers can visit the following web page:

https://securitybulletin.huawei.com/enterprise/en/security-advisory

# **Contents**

1 Working with CodeArts TestPlan	1
2 Enabling CodeArts TestPlan	3
3 Accessing CodeArts TestPlan Homepage	7
4 Configuring a Test Plan	8
5 Configuring a Test Version	
6 Configuring a Test Case	18
6.1 Generating a Test Case	
6.2 Creating a Test Case by Using Mind Map	20
6.2.1 Designing Test Cases on Mind Map	20
6.2.2 Creating a Mind Map and Generating a Test Case	22
6.2.3 Generating a Combinatorial Test Case on Mind Map	33
6.2.4 Managing a Mind Map	40
6.3 Creating a Manual Test Case	48
6.4 Creating an Automated API Test Case	50
6.4.1 Using Automated API Test Cases	50
6.4.2 Creating an Automated API Test Case Template	51
6.4.3 Adding an API Test Script by Using a Custom URL Request	52
6.4.3.1 Adding and Setting the URL Request of an API Script	52
6.4.3.2 Setting Checkpoints for an API Script	58
6.4.3.3 Setting the Response Extraction of an API Script	72
6.4.4 Adding an API Script by Importing a Postman File	75
6.4.5 Adding an API Script by cURL	76
6.4.6 Adding an API Script by Keyword Library	77
6.4.6.1 Introduction to Keyword Library	77
6.4.6.2 Saving Test Procedure as an API Keyword	79
6.4.6.3 Saving Test Procedure as a Combined Keyword	83
6.4.6.4 Refreshing a Keyword in Multiple Test Cases	
6.4.7 Adding Logic Control to an API Script	
6.4.8 Setting Test Case Parameters of an API Script	
6.4.9 Setting Environment Parameters of an API Script	
6.4.10 Importing an Automated API Test Case Dataset	99

6.4.11 Built-in Functions	100
6.4.11.1 Binary Addition Function	101
6.4.11.2 Binary Subtraction Function	102
6.4.11.3 Binary Multiplication Operation	104
6.4.11.4 Binary Division Operation	105
6.4.11.5 Obtaining the Current Timestamp	108
6.4.11.6 Obtaining a Specified Timestamp	110
6.4.11.7 Converting a Date into a Timestamp	111
6.4.11.8 Converting a Timestamp into a Date	113
6.4.11.9 Timestamp Addition and Subtraction Operations	117
6.4.11.10 Generating Base64 Encoding	119
6.4.11.11 Generating SHA512 Encoding	121
6.4.11.12 Generating SHA256 Encoding	122
6.4.11.13 Generating an MD5 Hash Value	124
6.4.11.14 Generating a Random Number in a Specified Range	126
6.4.11.15 Generating a Random String of a Specified Length	127
6.4.11.16 Generating a Random Decimal in a Specified Range	129
6.4.11.17 Generating a UUID	131
6.4.11.18 Obtaining an Array via Reverse Index	132
6.4.11.19 Obtaining the Element Values of an Array via Reverse Index	133
6.4.11.20 Converting Uppercase Letters into Lowercase Letters	134
6.4.11.21 Converting Lowercase Letters into Uppercase Letters	135
6.4.11.22 Concatenating Strings	137
6.4.11.23 Cutting Strings	138
6.4.11.24 Obtaining String Length	140
6.4.12 System Keywords	142
6.4.12.1 Overview	142
6.4.12.2 GetIAMToken	143
6.4.12.3 MySQLQuery	146
6.4.12.4 MySQLUpdate	148
6.4.12.5 MySQLInsert	149
6.4.12.6 MySQLDelete	151
6.4.12.7 OpenGaussQuery	153
6.4.12.8 OpenGaussUpdate	155
6.4.12.9 OpenGaussInsert	156
6.4.12.10 OpenGaussDelete	158
6.4.12.11 PostgreSQLQuery	159
6.4.12.12 PostgreSQLUpdate	161
6.4.12.13 PostgreSQLInsert	163
6.4.12.14 PostgreSQLDelete	164
6.4.12.15 MongoDBQuery	166
6.4.12.16 MongoDBInsert	168

6.4.12.17 MongoDBUpdate	169
6.4.12.18 MongoDBDelete	171
6.4.12.19 RedisGet	172
6.4.12.20 RedisSet	174
6.4.12.21 OBSWrite	176
6.4.12.22 OBSDelete	177
6.4.12.23 OBSQuery	179
6.4.12.24 KafkaProducer	180
6.4.12.25 KafkaConsumer	181
6.4.12.26 TCP	183
6.4.12.27 UDP	185
6.4.12.28 WSConnect	186
6.4.12.29 WSRequest	187
6.4.12.30 WSWriteOnly	188
6.4.12.31 WSReadOnly	189
6.4.12.32 WSDisConnect	190
6.4.12.33 DubboClient	191
6.5 Executing a Test Case	195
6.6 Managing Test Cases	197
7 Creating and Executing a Test Suite	210
7.1 Creating a Test Suite	210
7.2 Executing a Test Suite	213
8 Viewing and Evaluating Test Quality	217
8.1 Viewing Test Quality Dashboard	
8.2 Evaluating Test Quality	221
9 Settings	227
9.1 Notifications	227
9.2 Function Switch	229
9.3 Project Members	
9.4 Test Case Fields	
9.5 Test Suite Status and Results	
9.6 Background Images and Logos of Test Reports	
9.7 Request Timeout Interval. Resource Pool, and DNS Mapping	232

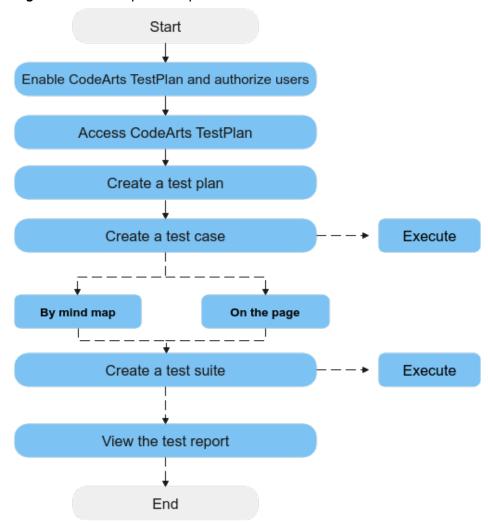
# Working with CodeArts TestPlan

CodeArts TestPlan is a one-stop test management platform, covering the entire process of test plan, test design, test cases, test execution, and test evaluation. The platform originates from Huawei's years of high-quality software test engineering methodologies and practices, and aims to help enterprises with collaborative, efficient, and trustworthy test activities before product release.

CodeArts TestPlan is an individual service provided within the **CodeArts** solution. For details about its role in the solution, see **CodeArts Architecture**.

# **Basic Operation Process**

Figure 1-1 Basic operation process



# 2 Enabling CodeArts TestPlan

# **Prerequisites**

You have registered with Huawei Cloud and completed real-name authentication. If you do not have a HUAWEI account yet, follow these steps to create one:

- 1. Visit official Huawei Cloud website.
- Click Sign Up and create your account as instructed.
   Once your account is created, the system automatically redirects you to your personal information page.
- Complete individual or enterprise real-name authentication. For details, see Real-Name Authentication.

# **Purchasing CodeArts TestPlan**

Refer to **Purchasing CodeArts**.

## **Adding Members and Assigning Roles**

#### Path for project-level permissions:

- **Step 1** Click a project name to enter the project. If no project exists, **create one**.
- **Step 2** In the navigation pane, choose **Settings** > **Permissions**.

#### ----End

The following table describes the user roles and their operation permissions on CodeArts TestPlan.

Oper ation /Role	Proje ct Admi nistr ator	Proje ct Man ager	Test Man ager	Pro duct Ma nag er	Syste m Engi neer	Co mm itte r	Deve loper	Teste r	O& M Ma nag er	Parti cipa nt/ View er
Test cases	Create, modify, delete, execute, stop, and view test cases. Import test cases from files or versions. Export test cases. Check specification compliance. Merge test cases to the baseline (except product manager).  Create, modify, delete, execute, stop, and view test cases. Import test cases. Import test cases from files or versions. Export test cases. Check specification compliance. Cannot merge test cases to the baseline.							Export and view test cases.		
Test suite s	Create	, modify	, delete,	view, e	execute,	and st	op test	suites.	View test suites.	
Test versi ons		est versi test vers Jer).			-	d	View to	est versi	ons.	
Test plan s	Create	Create, modify, delete, and view test plans.						View plans.		
Qual ity repo rts							View report	quality ts.		
Qual ity asses sme nt	Create, modify, delete, view, and download quality assessments.						View down qualit assess	load		
Test case recyc le bin	Delete,	, restore	, and vie	ew item	ns in the	recycl	e bin.		View in the recycl	!

Oper ation /Role	Proje ct Admi nistr ator	Proje ct Man ager	Test Man ager	Pro duct Ma nag er	Syste m Engi neer	Co mm itte r	Deve loper	Teste r	O& M Ma nag er	Parti cipa nt/ View er
Setti ngs	j , j,								View test settings.	
API test keyw ords	Create,	, view, d	elete, ar	nd edit	keyword	ds.			View keywo	ords.
Glob al varia bles	Create,	, view, d	elete, ar	nd edit	global v	ariable	es.		View variat	global bles.
Mind map s	person Delete	al mind	maps. dify all	mind n	and dele naps (ex er).		,	/	View mind maps.	
Mind map back ups	View and create mind maps, and delete and restore personal mind map backups.						View mind map backups.			
Mind map temp lates	View and create mind map templates, and delete and modify personal mind map templates.  Delete and modify all mind map templates (except product manager, developer, and tester).							View map templ		
Test desig n recyc le bin	View deleted mind maps, and delete and restore personal mind maps in the recycle bin.						View deleted mind maps, and delete personal mind maps in the recycle bin.			
APIs	Create, view, modify, delete, copy, and import APIs.							can cı modif delete	ipants eate,	

Oper ation /Role	Proje ct Admi nistr ator	Proje ct Man ager	Test Man ager	Pro duct Ma nag er	Syste m Engi neer	Co mm itte r	Deve loper	Teste r	O& M Ma nag er	Parti cipa nt/ View er
Rule s	Create	Create, view, modify, and delete rules.						can cr modif	ipants	
Insta nces	' '	Deploy, start, stop, update, and view instances.  Delete instances (except testers).						can do	ipants eploy, stop, e, and	

# □ NOTE

To modify the permissions of the current role, contact the project administrator. Custom roles have no preset permissions. Contact the project administrator to add operation permissions for custom roles.

# 3 Accessing CodeArts TestPlan Homepage

You can access CodeArts TestPlan through the **project homepage** or **navigation entry**.

## **Project Homepage**

Access CodeArts TestPlan through the project homepage. The **Testing Plan** page is displayed by default. You can switch to **Testing Design**, **Testing Case**, **Testing Execution**, **Quality Report**, and **Quality Assessment** to manage test activities for the current project.

- **Step 1** Log in to CodeArts.
- **Step 2** Hover the cursor over the project card, click **Testing** at the bottom of the card. The **Testing Plan** page is displayed by default.

----End

# **Navigation Entry**

Access CodeArts TestPlan through the navigation entry. The **Testing Plan** homepage is displayed by default. The statistics of the current login user are displayed, including test plans, test cases, test suites, and defects. You can also select a project on the page to manage test activities.

- Step 1 Log in to CodeArts.
- **Step 2** Access CodeArts TestPlan using either of the following methods:
  - On the top navigation bar, choose **Services** > **TestPlan**.
  - Click = in the upper left corner of the page. In the left pane, click **TestPlan**.

----End

# 4 Configuring a Test Plan

A standard test process includes the test plan, test design, test execution, and test report.

- In the test plan and test design stages, you should specify the test scope and objectives, formulate test strategy, prepare test tools and test environments, establish test models, design test cases, and develop automated testing scripts.
- A test plan specifies the test time, scope, and objectives, and manages all test activities. The test plan can be specific to a version, sprint, or special project.

## Creating a Test Plan

#### ■ NOTE

Only the **Epic**, **Feature**, and **Story** work items of a Scrum project and the default **Requirement** work items of a Kanban project can be added to a test plan as requirements.

- **Step 1** Log in to the CodeArts homepage, search for your target project, and click the project name to access the project.
- **Step 2** In the navigation pane, choose **Testing > Testing Plan**.
- **Step 3** Click **Create Plan** in the upper part of the page. The **Create Test Plan** page is displayed.
- Step 4 Set Name, Version (optional), Processor, Plan Period, Associated Sprint (optional), and Description (optional), and click Next.

	Mandat ory	Description
Name	Yes	Name of a test plan. Describe the test scenario or function.  Enter 3 to 128 characters of letters, digits, spaces, and special characters (,/ *&`^~;:(){}=+,×'!@#\$  %.\'[]<>?"—). Do not start with a space.

Configur ation Item	Mandat ory	Description
Version	No	The version of the test plan.  Enter 3 to 32 characters of digits, letters, hyphens (-), underscores (_), and periods (.).
Processo r	Yes	Select a member in the project as the processor of the test plan.
Plan Period	Yes	Select the start date and end date of the test plan.
Associat ed Sprint	No	Associate the test plan with a sprint of the project.
Descripti on	No	Brief description of a plan. The value contains a maximum of 1,000 bytes.

**Step 5** Select the execution mode, add a requirement, and click **Save** to complete the test plan creation.

- The execution mode selected here can be modified in the test plan later.
- After an execution mode is selected, menus corresponding to the mode are generated on the test case and test execution pages for managing the cases and suites of Manual Test and Auto API Test. Preset statistics reports of the corresponding mode are displayed in the quality report.

----End

# Editing a Test Plan

In the test plan list, click the name of the test plan to be edited. The editing window is displayed on the right of the page.

- On the **Details** tab page, you can edit the test plan (including the test plan name, description, execution mode, and basic information). After editing the test plan, click **Save**.
- On the **Requirements** tab page, you can add or remove requirements within the current test plan scope. The operations are the same as those in **Creating** a **Test Plan**.
- On the **Test Cases** tab page, you can view the test cases in the plan, and add test cases from the version to which the test plan belongs.
- On the **Operation History** tab page, you can view the editing history of the test plan.

# Designing a Test Plan

Designing a test plan consists of designing test cases, developing automated testing scripts, and preparing test data based on the test requirements specified in the plan.

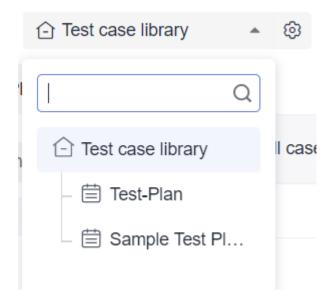
- **Step 1** Log in to the CodeArts homepage, search for your target project, and click the project name to access the project.
- **Step 2** In the navigation pane, choose **Testing Plan**.
- **Step 3** Select a test plan to be designed from the list.
  - Move the cursor over **Design** to view the design progress of the test plan, including the number of test cases, total number of requirements, and number of covered requirements.
    - When the number of test cases is greater than 0, the circle around **Design** changes from gray to blue, indicating that the test plan is under design.
  - Click **Design** to go to the **Testing Case** page.
- **Step 4** On the **Manual Test** tab page, click **Import** in the right area and select **Adding Existing Cases** from the drop-down list.

#### ■ NOTE

If no test case has been created or you need to create a test case, click **Create Case**. For details, see **Creating a Manual Test Case**. The new test case is also added to the test case library.

- **Step 5** In the displayed dialog box, select a test case and click **OK**.
- **Step 6** Click the **Auto API Test** tab to **add** or **create** automated API test cases to the test plan.
- **Step 7** Click the test plan name in the upper left corner of the page to switch to another test plan or view the global test case library.

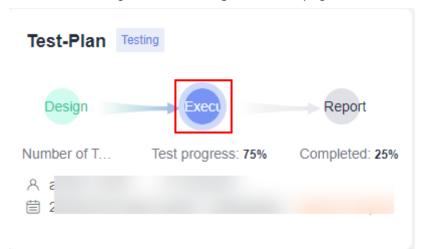
The global test case library displays all test cases (including test cases that belong to or do not belong to the test plan) in the current version. You can maintain the global test case library as required.



----End

#### **Executing a Test Plan**

- **Step 1** Return to the **Testing Plan** page and select the test plan to be executed from the list.
  - Move the cursor over **Execute** to view the execution progress of the test plan.
     Statistics include the test progress, number of executed test cases, pass rate, and completed bugs/total bugs.
    - When the number of executed test cases is greater than 0, the circle around **Execute** changes from gray to blue, indicating that the test plan is under test.
  - Click **Execute** to go to the **Testing Execution** page.



- **Step 2** On the **Manual Test** tab page, click in the **Operation** column to execute a manual test suite of multiple test cases. If no test suite is available, create one by referring to **Creating a Manual Test Suite**.
- **Step 3** Click the **Auto API Test** tab to execute the automated API test suite. For details, see **Executing an Automated API Test Suite**.
- **Step 4** After you manually set the status of all test cases in the test plan to **Completed**, the status of the test plan is automatically updated to **Completed**.

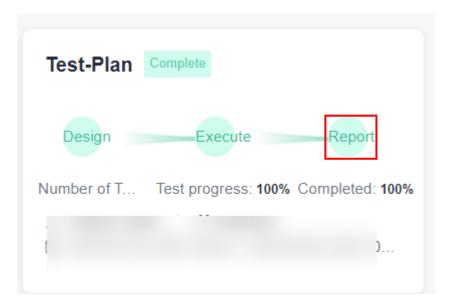
#### □ NOTE

On the **Testing Plan** page, click **Execute**. The **Testing Execution** page is displayed. You can create a test suite to execute the cases in the test plan.

----End

#### Managing and Measuring a Test Plan

- **Step 1** Log in to the CodeArts homepage, search for your target project, and click the project name to access the project.
- **Step 2** In the navigation pane, choose **Testing Plan**.
- **Step 3** Move the cursor over the test plan whose report you want to view, and click **Report**.



**Step 4** View the quality report of the test plan.

- The page displays the current requirement coverage, defects, case pass rate, and case completion rate of the test plan. You can analyze and record test risks on the page.
- In the **Manual Test** and **Auto API Test** areas, statistics on the execution of test cases and the number of bugs are displayed by execution type.
- To add more reports to the page, click **Add Report** in the lower left corner, or click **Create Report** in the upper right corner.
- To switch to another test plan or view the quality report of the global test case library, click the test plan drop-down box in the upper left corner of the page and select the target plan.

----End

# 5 Configuring a Test Version

In CodeArts TestPlan, test cases are managed and evaluated by product baseline, branch version, and test plan. The service support efficient collaboration between teams, management and cross-version reuse of hundreds of millions of test assets, and concurrent R&D and delivery of multiple versions of complex products.

- Version: A version records the test data of a software version, including information about managing and executing test cases and suites, as well as quality reports.
- Relationship between version and test plan: A version contains multiple test plans (and one test case library).
- Baseline: A baseline is a special version that has been formally reviewed and
  is the basis for subsequent test activities. Cases in a baseline are generally
  stable and are test assets accumulated for a long time.
- Hierarchical management of test cases: Test cases can be managed by layer, that is, by product baseline library, version branch, and test plan. Test cases can be merged from a version to the baseline and imported from the baseline to a version, and case merging conflicts between versions can be managed. This meets the requirements of concurrent tests of multiple versions and collaborative tests by multiple persons, enabling test asset accumulation and reuse.

# **Creating a Version**

- **Step 1** Log in to the service homepage, search for your target project, and click the project name to access the project.
- **Step 2** In the navigation pane, choose **Testing > Testing Case**.
- Step 3 Click on the right of Baseline. The Version Management page is displayed.



Step 4 Click Additions.

**Step 5** Enter a version name and click **Save**.

----End

#### **Editing a Version**

On the **Version Management** page, move the cursor over the test version to be edited, click and change the version name.

#### **Deleting a Version**

On the **Version Management** page, click  $\stackrel{\square}{\square}$  in the **Operation** column of a version to delete it.

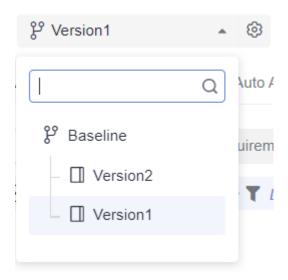
#### **Viewing Test Case Changes**

On the **Version Management** page, click in the **Operation** column of a version, and view the change history.

#### **Managing Versions**

Based on your test strategy, you can import the test cases from the baseline to a version, and merge the test cases in a version to the baseline.

- Importing Test Cases from Other Versions
- **Step 1** Log in to the service homepage, search for your target project, and click the project name to access the project.
- **Step 2** In the navigation pane, choose **Testing > Testing Case**.
- **Step 3** Select a version from the version drop-down list in the upper left corner of the page.



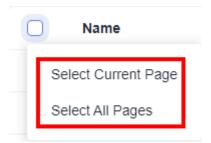
**Step 4** Click the **Manual Test** tab. In the right area of the tab page, choose **Import** > **Import from Version**.

#### 

If no test case available or you need to create a test case, click **Create Case**. For details, see **Creating a Manual Test Case**.

**Step 5** In the displayed dialog box, select the test cases to be imported, select an overwriting rule, and click **OK**.

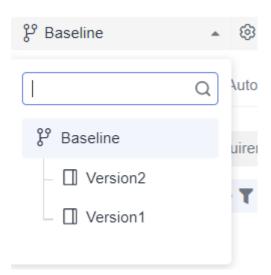
To select test cases in batches, move the cursor over the check box on the left of **Name**, and select **Select Current Page** or **Select All Pages** to select the test cases in the current page or in all pages.



#### ----End

#### Merging Test Cases in a Version into the Baseline (On Testing Case Page)

- **Step 1** Log in to the service homepage, search for your target project, and click the project name to access the project.
- **Step 2** In the navigation pane, choose **Testing** > **Testing Case**.
- **Step 3** Select a version from the version drop-down list in the upper left corner of the page.



**Step 4** Select a test type tab. In the right area of the tab page, click **Merge into Baseline**.

#### ■ NOTE

If no test case available or you need to create a test case, click **Create Case**.

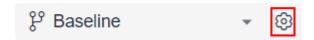
**Step 5** In the displayed dialog box, select the test cases to be merged, select an overwriting rule, and click **OK**.

To select test cases in batches, move the cursor over the check box on the left of **Name**, and select **Select Current Page** or **Select All Pages** to select the test cases in the current page or in all pages.

#### ----End

# Merging All Test Cases in a Version into the Baseline (Through Version Management)

- **Step 1** Log in to the service homepage, search for your target project, and click the project name to access the project.
- **Step 2** In the navigation pane, choose **Testing** > **Testing Case**.
- Step 3 Click on the right of Baseline. The Version Management page is displayed.



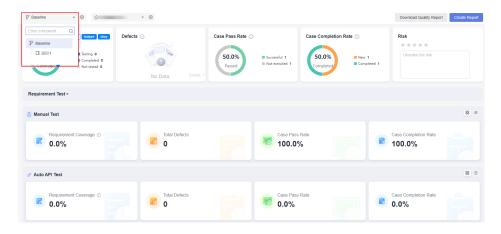
- **Step 4** Select the version whose cases you want to merge into the baseline, and click in the **Operation** column.
- **Step 5** In the displayed dialog box, select a rule and click **OK** to merge test cases.

#### ----End

#### Measuring a Version

- **Step 1** Log in to the service homepage, search for your target project, and click the project name to access the project.
- **Step 2** In the navigation pane, choose **Testing > Quality Report**. The **Quality Report** page is displayed.
- **Step 3** See the quality report of the version.

To view the quality reports of other versions or test plans, select the target version or test plan from the version or test plan drop-down list in the upper left corner of the page.



----End

# 6 Configuring a Test Case

Generating a Test Case

Creating a Test Case by Using Mind Map

Creating a Manual Test Case

Creating an Automated API Test Case

Executing a Test Case

Managing Test Cases

# 6.1 Generating a Test Case

A test case describes a test task for a specific software product, including the test solution, method, technique, and policy. The content includes the test objective, test environment, input data, test procedure, expected result, and test script.

In CodeArts TestPlan, you can create test cases for manual testing, automated API testing, automated performance testing, and custom automated testing.

You can directly create test cases, or design the test on a mind map and then generate test cases on the map.

Concepts related to test case:

- **Test case library**: It stores all types of cases in different versions of a project. For details, see **Test Case Library**.
- **Manual test case**: It includes test steps for a specific test scenario, their expected results, the test case result, and the test case status.
- Automated API test case: It is used to automate the testing of predefined APIs to verify system functions and performance. With this type of test cases designed according to the API design standards, user operations and input data are simulated to check whether the system can correctly process requests and return correct responses.

#### **Test Case Library**

In test case library, you can view, manage, and use all test cases of the versions of a project.

- You can add test cases from the test case library to test plans.
- You can view, manage, and use only the test cases in the current test plan.
- The test cases created in test plans are collected to the test case library.

To view the test case library, perform the following steps:

- **Step 1** Log in to the CodeArts homepage, search for your target project, and click the project name to access the project.
- **Step 2** On the top navigation bar, choose **Testing > Testing Case**. The test case library is displayed by default.

You can select a test plan from the drop-down list of the test case library to view the test case details in the test plan.

----End

#### **Generating Test Cases Based on Features**

You can create a feature folder in the **Features** directory and then create test cases in the folder.

- **Step 1** Log in to the CodeArts homepage, search for your target project, and click the project name to access the project.
- **Step 2** In the navigation pane, choose **Testing > Testing Case**.
- **Step 3** Click **Features** on the left of the page.
  - By default, all test cases belong to this Features directory, which has a default subdirectory Other. Click on the right of the Features directory to create another subdirectory. Click on ext to the new subdirectory to delete or rename the subdirectory, or create test cases or subdirectories.
- **Step 4** Click the subdirectory, select an execution type tab, and click **Create Case**. Then, the created test case is saved in the subdirectory.

----End

## Generating Test Cases Based on the Requirements

If a project has been associated with a requirement, you can create test cases for the requirement in the **Requirements** directory.

- **Step 1** Log in to the CodeArts homepage, search for your target project, and click the project name to access the project.
- **Step 2** In the navigation pane, choose **Testing > Testing Case**.
- **Step 3** Click **Requirements** on the left of the page. By default, all associated requirements of the project belong to this **Requirements** directory.

To associate a project with requirements, see **Creating a Work Item**.

- **Step 4** Click a requirement in the **Requirements** directory, all test cases associated with the requirement are displayed. To create a new test case, click an execution type tab and click **Create Case**. The new test case is associated with the requirement by default.
- **Step 5** Click on the right of the requirement name to view the requirement details or create a test case associated with the requirement.

----End

# 6.2 Creating a Test Case by Using Mind Map

# 6.2.1 Designing Test Cases on Mind Map

CodeArts TestPlan provides a test design feature that offers multi-dimensional heuristic test strategies and design templates. Testers can break down test requirements into scenarios, test points, and test cases. In this way, we hope to inspire testers to design tests creatively, visualize their ideas, and improve test coverage. This feature enables continuous optimization of test completeness, and helps testers reduce product test omissions during execution.

The purpose of test design is to clarify the scope, objectives, and methods of test activities, guide the implementation of test activities, and standardize test behaviors.

With the help of mind map, you can perform heuristic and visual test design.

## Designing a Mind Map Based on a Requirement

In CodeArts TestPlan, you can create a mind map for a requirement, break down test scenarios, analyze test points, and output test plans and test cases based on the requirement.

- **Step 1** Search for your target project and click the name to access the project.
- **Step 2** In the navigation pane, choose **Testing > Testing Design**.
- **Step 3** Click **Requirements** on the left of the page. By default, all associated requirements of the project belong to this **Requirements** directory.
  - To associate a project with requirements, see **Creating a Work Item**.
- **Step 4** In the search box under **Requirements**, enter a keyword of the target requirement and click . The target requirement is displayed in the requirement directory.
- **Step 5** Click **Requirements** on the left, select a requirement, and click **Create** or **Templates** in the upper left corner.
- **Step 6** The mind map design page is displayed. Go to **Creating a Mind Map and Generating a Test Case**.

----End

#### Designing a Mind Map Based on a Feature

With the test design function, you can create a mind map for a feature, break down test scenarios, analyze test points, and output test plans and test cases based on the feature.

- **Step 1** Log in to the CodeArts homepage, search for your target project, and click the project name to access the project.
- **Step 2** In the navigation pane, choose **Testing > Testing Design**.
- **Step 3** Click **Features**. In the search box under it, enter a keyword of the target feature and click  $\square$ .
- **Step 4** Select a feature and click **Create** or **Templates**.
- **Step 5** The mind map design page is displayed. Go to **Creating a Mind Map and Generating a Test Case**.

----End

#### Moving a Mind Map to Change Its Test Design Feature

Step 1 In the test design list, move the cursor to the check box of a mind map. is displayed on the left of the check box. Drag the mind map to the required feature in the Features directory on the left. The feature that the mind map is designed for is changed.



**Step 2** The mind map is displayed in the directory of the required feature.

To move mind maps in batches, select multiple or all mind maps, click **Batch Change Feature**. In the dialog box that is displayed, select the target directory, and click **Confirm**.

∩ NOTE

Mind maps cannot be moved to other requirements in the **Requirements** directory.

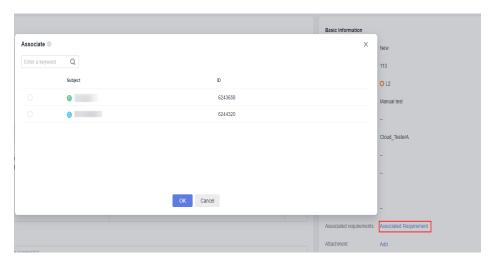
----End

#### Associating a Test Case with a Requirement

To associate test cases designed and archived through the feature directory with requirements, perform the following steps:

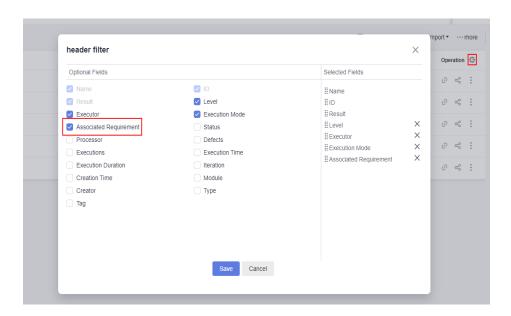
- **Step 1** Go to the mind map designed based on a feature.
- **Step 2** Find a test case that has been archived and needs to be associated with a requirement, and click **@**.

- **Step 3** On the right of the page, click **Associated Requirement**. In the dialog box that is displayed, select the target requirement, and click **OK**.
- **Step 4** Click **Save** in the upper right corner.



Step 5 In the navigation pane, choose Testing > Testing Case. On the page that is displayed, find the test case. The value in the Associated Requirement column is Associated.

If the **Associated Requirement** column does not exist in the list, click the gear icon in the upper right corner, select **Associated Requirement**, and click **Save**.



----End

# 6.2.2 Creating a Mind Map and Generating a Test Case

Mind maps, also called brain maps, are used to plan test schemes, design test scenarios, define test points, orchestrate test steps, and generate test cases. You can use the mind map function on the test design page.

#### **Prerequisites**

You have the permission to create mind maps (that is, you have roles except the viewer, participant, and O&M manager in the project). For details, see **Adding Members and Assigning Roles**.

#### Creating a Mind Map

#### **Direct Creation**

- **Step 1** Search for your target project and click the name to access the project.
- **Step 2** In the navigation pane, choose **Testing > Testing Design**.
- **Step 3** Click **Create** in the upper left corner of the page.

The new mind map page is displayed. The root node is displayed in the middle of the page, and the name of the root node is automatically set to **Mind Map**. You can double-click the root node to change its name.

**Step 4** Click in the upper left corner of the page. The test design list is displayed. The name of the root node of the mind map is displayed in the list.

#### ----End

#### Creating by Using a Template

- **Step 1** Log in to the CodeArts homepage, search for your target project, and click the project name to access the project.
- **Step 2** In the navigation pane, choose **Testing > Testing Design**.
- **Step 3** Click next to **Create** and choose **Templates**.
- **Step 4** Select a required template. Click **Preview** to view the mind map details. Click **Use** to access the mind map.
- **Step 5** View the displayed mind map page and details about the selected template.
- **Step 6** Click in the upper left corner of the page. The root node name of the mind map is displayed in the list.
- **Step 7** To open multiple mind maps on multiple tab pages, click in the **Operation** column and choose the option for opening mind maps in new tabs.

#### ----End

#### **Renaming a Mind Map**

- **Step 1** In the mind map list, click in the **Operation** column and choose **Rename**.
- **Step 2** The name of the mind map is displayed in the dialog box. Enter a new name. The length cannot exceed 500 characters.
- **Step 3** Click **OK**. The mind map is renamed.

#### ----End

#### **Drawing a Mind Map**

On the **Testing Design** page, click the name of a mind map to be edited to draw the mind map.

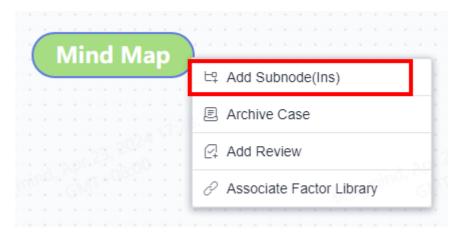
#### Adding a Node

You can add new sibling nodes and subnodes. Select any node in the mind map and select the type of the new node as required. Only subnodes can be added to the root node. Sibling nodes and subnodes can be added to other nodes.

Add a subnode.

Access a mind map, select a node, and add a subnode in either of the following ways:

- Right-click and choose **Add Subnode (Ins)** from the shortcut menu.
- Press Insert or Tab.



• Add a sibling node.

Access a mind map, select any node except the root node, and add a sibling node in either of the following ways:

- Right-click and choose Add Sibling Node (Enter) from the shortcut menu.
- Press Enter.



#### **Deleting a Node**

You can delete any node except the root node in the mind map. If the deleted node contains subnodes, the subnodes are also deleted.

Access a mind map, select any node except the root node, and delete the node in one of the following ways:

- Right-click and choose **Delete Node (Del)** from the shortcut menu.
- Click in the upper right corner of the page and select **Delete Current Node**.
- Press Delete.

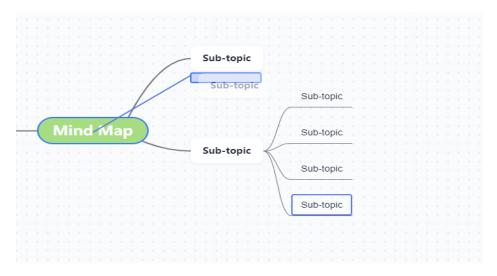
#### Moving a Node

Move a node up or down.

Access a mind map, select the node to be moved, and click  $\mathcal{T}$  or  $\mathcal{T}$  on the toolbar above the mind map to move the node up or down among nodes of the same level.

• Drag a node.

Access a mind map, select the node to be moved, hold down the left mouse button, drag the node to the required position, and release the mouse.



# **Designing a Scenario**

On a mind map, you can design scenarios for a requirement.

- **Step 1** Go to a mind map.
- **Step 2** Add a subnode to the root node. (You can set any non-root node as a scenario.)
- **Step 3** Enter a scenario description. For example, **Membership registration**.
- **Step 4** Select the node created in **Step 2** and click on the toolbar above the mind map.

If SC is displayed on the selected node, the scenario is added successfully.



----End

#### **Designing a Test Point**

On a mind map, you can design test points for a requirement.

- **Step 1** Go to a mind map.
- **Step 2** Add a subnode to the root node. (You can set any non-root node as a test point.)
- **Step 3** Enter a subnode name. For example, **Membership registration**.

The test point name can contain only 1 to 128 characters and allows letters, digits, and special characters  $(-\_/|*\&`'^-;:()\{\}=+,\times...-!@\#$\%.[]<>?-").$ 

**Step 4** Select the node created in **Step 2** and click on the toolbar above the mind map.

If IP is displayed on the selected node, the test point is added successfully.



----End

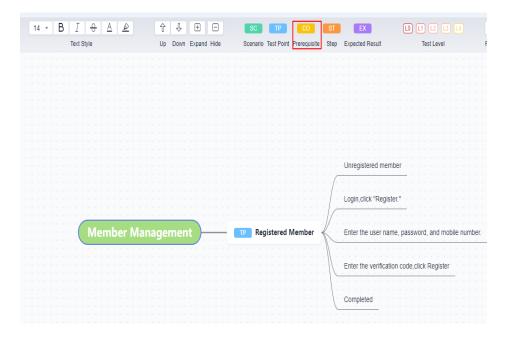
# **Designing a Test Case**

After a test point designed, you can design test cases for it.

A test case consists of prerequisites, steps, and expected results. Set the three parts during test case design.

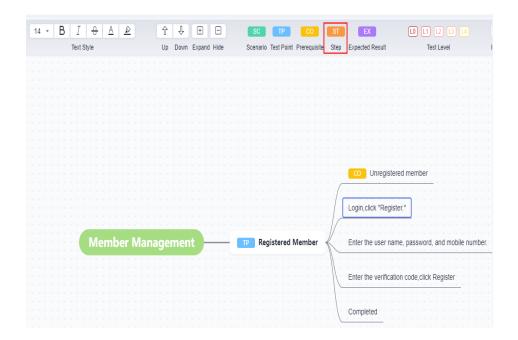
- **Step 1** Go to a mind map.
- **Step 2** Under the **Membership registration** node, create subnodes and enter the descriptions of prerequisites, steps, and expected results.
- **Step 3** Select a node to which you have entered a prerequisite, and click on the toolbar above the mind map.

If is displayed on the node, it is set as a prerequisite node.



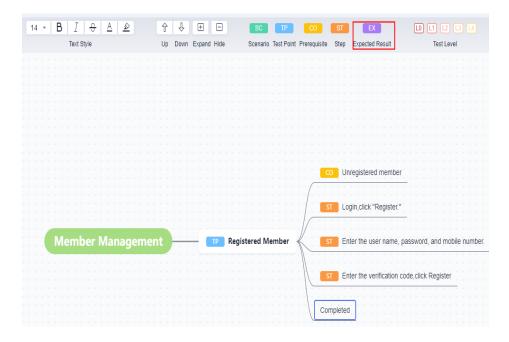
**Step 4** Select a node to which you have entered a step, and click on the toolbar above the mind map.

f step is displayed on the node, it is set as a step node.



**Step 5** Select a node to which you have entered an expected result, and click EX on the toolbar above the mind map.

If EX is displayed on the node, it is set as an expected result node.



----End

#### **Adding a Tag**

During test design, you can add tags to nodes as auxiliary information.

- **Step 1** Access a mind map, right-click a node, and choose **Add Tag**.
- **Step 2** Enter the tag content in the text box under the node as required and click any position on the screen to save.
- **Step 3** After the settings are saved, a tag with a yellow background is displayed under the node.



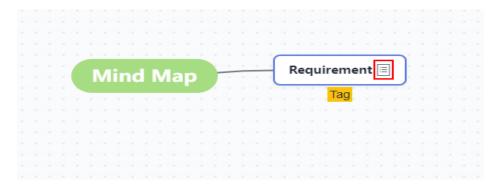
----End

# **Adding Remarks**

During test design, you can add remarks to nodes as auxiliary information.

**Step 1** Access a mind map, select a node, and click **Remarks** in the upper part of the page.

- **Step 2** Enter remarks in the window that is displayed on the right of the page and click anywhere on the screen to save.
- **Step 3** If is displayed on the node, the remarks are successfully added to the node.

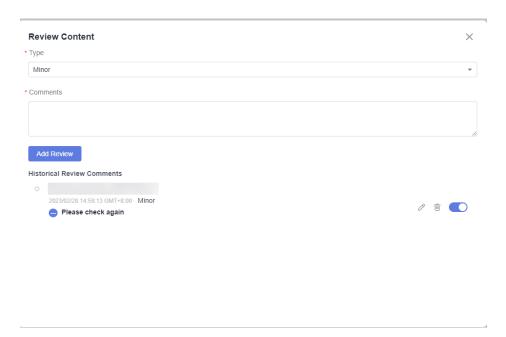


----End

#### **Performing Online Review**

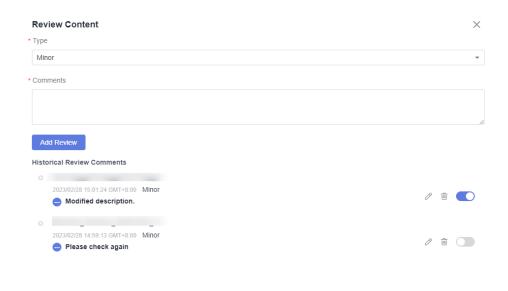
You can review and comment on mind map nodes.

- **Step 1** Access the mind map to be reviewed, right-click a test case node, and choose **Add Review**.
- **Step 2** In the dialog box that is displayed, select a type, enter comments, and click **Add Review**. The review record is added.
- **Step 3** View the review record in the historical review comments.



**Step 4** To edit the comment, click  $\mathcal{O}$  on its right.

To close a confirmed review, toggle off the switch on its right.



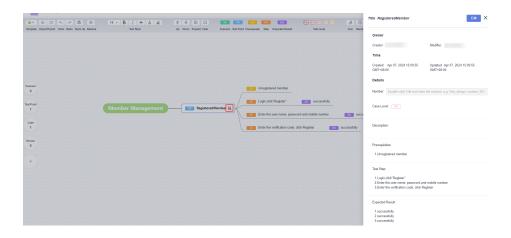
----End

# **Generating Test Cases**

After test cases are designed, you can use the mind map to generate real test cases.

#### **Generating a Single Test Case**

- **Step 1** In the mind map, right-click the test point (TP) node for which a test case is to be generated and choose **Generate Case**.
- **Step 2** If **\( \subseteq \)** is displayed on the node, the operation is successful. In this case, a draft case is generated.
  - Click 🖶. The case details are displayed on the right of the page.



### 

- 1. When a test case is generated from a TP node, only the first-layer step (ST) subnodes are read, from top to bottom.
- 2. There will be no expected result (EX) displayed if not set for an ST node.
- 3. If multiple expected results are set for one ST node, only the first result is read.

#### ----End

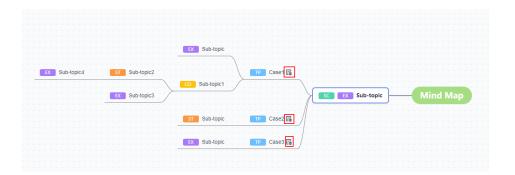
### **Generating Cases in Batches**

If multiple test points are set in a scenario, draft cases can be generated in batches based on the scenario.

- **Step 1** In the mind map, select a scenario node that contains multiple test points.
- **Step 2** Right-click the node and choose **Generate Case** from the shortcut menu.

#### ----End

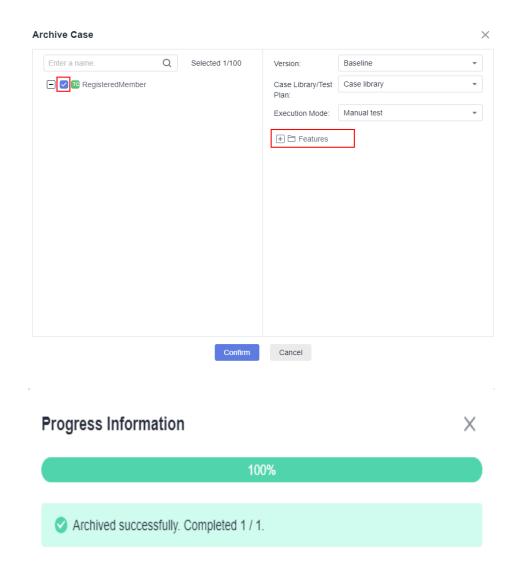
If **s** is displayed on all test point nodes in this scenario, the operation is successful, and draft test cases are generated.



## **Archiving Cases**

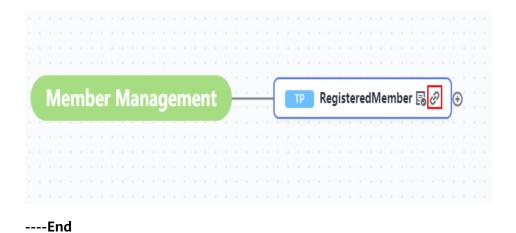
After draft test cases are generated, you can archive them and find them on the test case page.

- **Step 1** In the mind map, right-click a node for which test cases have been generated and choose **Archive Case** from the shortcut menu. The **Archive Case** window is displayed.
- **Step 2** Select the test cases to be archived on the left. On the right of the page, set the version, test case library/test plan where the cases are to be stored, and execution type, select a feature, and click **Confirm**.



**Step 3** If is displayed on the node, the operation is successful. You can find the test cases on the **Testing Case** page.

Click . The test case details page is displayed.



# 6.2.3 Generating a Combinatorial Test Case on Mind Map

You can combine test factors to generate test cases. Data factor combinations enable full coverage of test factors for manual generation of test cases, and diversify test design functions.

Test factors refer to the factors that affect a test, such as the environment, test mode, and test difficulty. The number of test factors of a test is the number of factors that affect the test. By combining these factors, each test case can cover multiple conditions, which helps avoid missing tests.

## **Prerequisites**

You have created a **Test Point** node, for example, **Test the basic mobile phone functions**. Note that combination can be done only on test points.

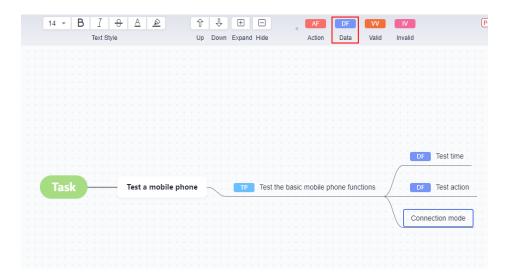


## By Adding Action and Data Factors

During test design, you can add **Action Factor**, **Data Factor**, **Valid Value**, and **Invalid Value** to mind map nodes.

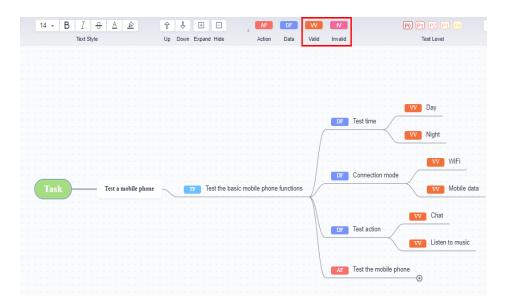
- **Step 1** Go to a mind map.
- Step 2 On the top toolbar bar, click on the right of Expected Result. The Action Factor, Data Factor, Valid Value, and Invalid Value tag icons are displayed.
- **Step 3** Select the node to which you want to add action or data factors (max. 100 action factors and 100 data factors per mind map).

Click DF on the toolbar above the mind map. Take the node **Test the basic mobile phone functions** as an example. If the test process is to use a mobile phone to perform *{test action}* in *{connection mode}* at *{test time}*, the data factors can be *{test time}*, *{connection mode}*, and *{test action}*, to cover all scenarios for manual testing.

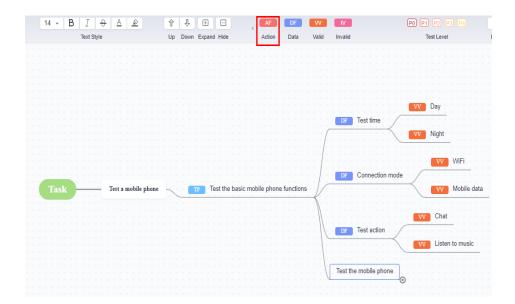


- **Step 4** Add a valid or invalid value: Add subnodes to the data factor nodes, select the subnodes, and click the valid value tag icon or the invalid value icon on the toolbar.
  - Valid Value: A normal system value of a data factor to be tested.
  - Invalid Value: An abnormal system value to be tested, or a value not within
    the range of a data factor. A good test model should include both valid and
    invalid values to test whether the system program can correctly process
    errors. Only one invalid value is allowed in a test case. There is no need for
    multiple invalid values as any single one will trigger system exceptions.

The following figure shows the valid and invalid value subnodes of the data factor nodes **Test time**, **Connection mode**, and **Test action**.



**Step 5** Add an action factor: Select a subnode and click the action factor tag icon on the toolbar. For example, set **Test the mobile phone** to be an action factor.



**Step 6** Right-click a test point node and choose **Generate Combinatorial Case** from the shortcut menu.

#### □ NOTE

The system finds the parent node of the DF nodes and displays their valid and invalid values.

- **Step 7** The **Generate Combinatorial Case** page is displayed. By default, the configured action and data factors are selected.
- Step 8 Click Next.
- **Step 9** Hover over a combinatorial algorithm and click **Use and Preview**. The following table describes the combinatorial algorithms.

Data Combination Coverage Type	Description
All Combinations (AC)	All values of each test factor are combined. AC is the most comprehensive coverage mode.
N-Wise	This combination covers N inputs. When N equals the number of parameters, this mode generates AC.
	Tests prove that when <i>N</i> =2 (pair-wise), the generated test data provides the highest efficiency, making this one of the most widely used algorithms.
PairWise	Pair-wise testing is N-wise testing when N is 2.
TripleWise	Triple-wise testing is N-wise testing when N is 3. It generates more combinations than pair-wise testing.
Basic Choice (BC)	Use this algorithm if you want to compare single-factor changes. You need to set a base combination first. From the base combination, new combinations are created by varying one factor value at a time.

Data Combination Coverage Ty		Description
Each Choice	(EC)	Each test factor value appears at least once in any combination.

To change the algorithm, click **Change Algorithm** and select another algorithm.

#### NOTICE

If you go back to the mind map, modify or delete a data factor node, and click **Generate Combinatorial Case** again, then you need to click **Refresh** to synchronize the modification.

- **Step 10** (Optional) Add data factor constraints to limit the values used for generating combinatorial cases.
  - 1. Select **Data Constraint** and click **Add**. You can add up to 20 constraints.
  - 2. Select the required operation relationship, set **Variable** to the data factor to which the constraint is to be added, select the operator, and set **Value** to the valid or invalid value of the data factor.
    - To clear the value, click .
  - 3. In the condition expression box, check the configured algorithm and click **Preview Constraint** to view the constraint.
  - 4. Click Confirm.
  - 5. If you modify the data constraints, click **Refresh** in the upper right corner of the combination preview.

#### **Example variables and values:**

Type: Primary, Logical, Single, Span, Stripe, Mirror, RAID-5

Size: 10, 100, 500, 1000, 5000, 10000, 40000

Format method: quick, slow

File system1: FAT, FAT32, NTFS

File system2: FAT, FAT32, NTFS

Cluster size: 512, 1024, 2048, 4096, 8192, 16384, 32768, 65536

Compression: ON, OFF

#### Non-conditional constraints

To limit parameter values, use non-conditional constraints.

[Size] > 10000: The value of Size in the case set can only be 40000.

[File system1] <> [File system2]: The values of File system1 and File system2 in the case set must be different.

[Size] > 10000 and [Compression]="ON": The value of Size in the case set can only be 40000 and the value of Compression can only be ON.

#### if condition constraints

To set an if condition, use this format: **IF** *expression1* **THEN** *expression2*, where the expression format is [Data factor] Operator [Value].

For example, the expression IF [File system1]="FAT" THEN [Cluster Size] <= 4096 indicates that if File system1 is FAT, the value of Cluster Size can only be 512, 1024, 2048, or 4096.

## AND/OR/NOT

For complex expressions, use AND, OR, and NOT, and then enclose them with parentheses (required).

For example, the expression IF ([File system1]="NTPS" OR ([File system2]="NTPS" AND [Cluster Size] <= 4096)) THEN [Compression]="off" indicates that if either File system1 or File system2 is NTPS, and Cluster Size is 512, 1024, 2048, or 4096, then Compression is OFF.

### IN/LIKE

To limit a factor value to a specific value set, you can use the IN operator.

For example, the expression IF [File system1] IN {"FAT","FAT32"} THEN [Cluster Size] <= 4096 indicates that if File system1 is FAT or FAT32, the value of Cluster Size can only be 512, 1024, 2048, or 4096. This constraint is equivalent to IF ([File system1]="FAT" OR [File system1]="FAT32") THEN [Cluster Size] <= 4096.

For wildcard matching, use the LIKE operator together with asterisk (\*) or question mark (?). For example, use **FA\***, \***FA**, and **?A** to match the values starting with FA, ending with FA, and containing A, respectively.

For example, the expression IF ([File system1] LIKE "FA\*") THEN [Cluster Size] <= 4096 indicates that if File system1 is set to FAT or FAT32, the value of Size can only be 512, 1024, 2048, or 4096.

#### ∩ NOTE

- 1. Constraints differentiate between integer and string variables. If all values of a variable are numbers, it is regarded as a number. If any one of the values is not a number, the variable is regarded as a string.
- 2. When an operator is used to constrain two data factors in the format [Data factor1] Operator [Data factor2], both data factors must be of the same type.
- 3. Do not use the LIKE operator to constrain two integer variables. Do not use operators >, <, >=, and <= to constrain two string variables.

#### **Step 11** In the **Combination Preview** list, select the data combination to be created.

Move the cursor over the first check box, select **Select All Pages** or **Select Current Page**, and click **Next**.

#### **Step 12** On the **Configure Test Case** page, set the following parameters:

• **Test Case**: The default case name is in the format of *TP node name\_\${Data factor}*.

- ID: The case IDs will be generated based on the auto-increment rule you set.
- Case Level: Select P0, P1, P2, P3, or P4.
- **Test Case Description**: Enter a description. Max. 500 characters.
- **Prerequisite**: Enter the prerequisites. Max. 2,000 characters.
- **Step 13** Write test steps. Use \$ to reference data factors. Click **Confirm**.



- **Step 14** Click I to view the test case list.
- **Step 15** The generated test cases are displayed by default. Choose **Combination Strategies** to view the history of combinatorial algorithms.
- **Step 16** Click in the **Operation** column of the test case to be archived, and click **Archive Cases**. Other operations:
  - Archive multiple test cases: Select multiple test cases and click **Archive Cases**.
  - Edit a test case: Click of in the **Operation** column, and view and edit the test case.
  - Delete a test case: Click in the **Operation** column and click **Delete**.
  - Delete test cases in batches: Select multiple test cases and click Delete.
  - Search for a test case: Enter a keyword in the search box, and click  ${ extstyle Q}$  .
  - Filter test cases: Click the drop-down list box under **Test Cases**, and select **All**, **Unarchived**, or **Archived**.
- **Step 17** On the **Archive Case** page, select the target test cases on the left. On the right area, select the version, test plan, execution mode, and feature directory, and click **Confirm**.
- **Step 18** In the navigation pane, choose **Testing > Testing Case**. Select the required version, test plan, and test type tab page, and view the archived test cases.

----End

## **By Factor Library**

#### Creating a Factor

- **Step 1** In the navigation pane, choose **Testing > Testing Design**.
- **Step 2** Click **Test Factor Center** in the upper right corner of the page.
- **Step 3** Create a directory if there is only the root directory: Click inext to the root directory and click **Create Directory**.
- **Step 4** Enter a subdirectory name within 1 to 500 characters.

### **Step 5** Click the directory and click **Create Factor**.

**Step 6** Configure the following information and click **Confirm**.

Configurati on Item	Mandat ory	Description
Factor Name	Yes	Max. 500 characters.
Factor Type	Yes	Data Factor or Action Factor.
Factor Description	No	Brief description of a factor. Max. 500 characters.
Prerequisite	Yes	Prerequisites for action factors.
Test Steps	Yes	Step descriptions and expected results for action factors. Max. 2,000 characters. Click + in the <b>Operation</b> column to add more test steps.
Data Type	No	The default value is <b>String</b> .
Valid Value/ Invalid Value	No	Valid or invalid values for data factors.  Click <b>Add</b> to add more valid or invalid values.
Remarks	No	Max. 500 characters.

## **Step 7** The new factor is displayed in the directory. You can:

- Copy a factor: Click in the **Operation** column. On the page that is displayed, modify the factor information and click **Copy**.
- Edit a factor: Click of in the **Operation** column. On the page that is displayed, modify the factor information.
- Delete a factor: Click ··· in the Operation column and click Delete.
- Delete factors in batches: Select factors and click **Delete** on the tool bar below.
- Export factors: Select factors, click **Export** on the tool bar below, and save the file to the local PC.
- Filter factors: Click the drop-down list box on the right of **Create Factor** and select **All Factor**, **My Factor**, **Action Factor**, or **Data Factor**.
- Search for a factor: Type a keyword in the search box and click the search icon.
- Edit the factor list headers: Click in the **Operation** column of the factor list. In the dialog box that is displayed, select headers and adjust the display sequence on the right.
- Import: Click **Import** in the upper right corner. In the displayed dialog box, click **Download Template** to download the template to the local PC. Edit the template file, click in the dialog box, select the file, and click **OK**.

----End

### Associating a Mind Map with the Factor Library

- **Step 1** In the navigation pane, choose **Testing > Testing Design**.
- **Step 2** Create or select a mind map.
- Step 3 Right-click a node and choose Associate Factor Library from the shortcut menu.

## **NOTICE**

Association can be done only on test point nodes.

- **Step 4** On the **Associate Factor Library** page, select factors and click **Confirm**. The factors are displayed in the mind map.
- **Step 5** For details about how to generate a case, see **Step 6**.

----End

# 6.2.4 Managing a Mind Map

## **Basic Operations on Mind Map**

After entering the mind map, you can perform the following operations in addition to editing nodes.

Operation	Description
Rename	Click $\stackrel{/}{=}$ in the upper left corner of the mind map. In the dialog box that is displayed, rename the mind map.
Delete a mind map	In the upper right corner of the mind map page, click select <b>Delete Mind Map</b> , and click <b>Confirm</b> to delete the current mind map.  The deleted mind map is moved to the recycle bin.

Operation	Description
Manage the recycle bin (on mind map)	Click in the upper right corner of the mind map and select <b>Recycle Bin</b> from the drop-down list. In the dialog box that is displayed, view the list of deleted mind maps.
	For mind maps in the recycle bin, you can perform the following operations:
	Click  and <b>Confirm</b> to restore the mind map in the corresponding row.
	NOTE
	<ul> <li>Restoring the mind map will replace the content on the current page. Exercise caution when performing this operation.</li> </ul>
	<ul> <li>Once a record in the recycle bin is restored, the record is removed from the list.</li> </ul>
	<ul> <li>Restoring the recycle bin will overwrite the current mind map.</li> <li>You are advised to create a blank mind map to restore the recycle bin.</li> </ul>
	Click  to view details about the mind map in the corresponding row.
	Click and Confirm to permanently delete the mind map in the corresponding row. Deleted mind maps cannot be restored. Exercise caution before performing this operation.
Recycle bin (on the Testing Design page)	In the lower left corner of the <b>Testing Design</b> page, click <b>Recycle Bin</b> . In the dialog box that is displayed, see the list of deleted mind maps.
	For mind maps in the recycle bin, you can perform the following operations:
	Click  and <b>Confirm</b> to restore the mind map in the corresponding row.
	NOTE
	The mind map will be restored to the directory.
	<ul> <li>Once a record in the recycle bin is restored, the record is removed from the list.</li> </ul>
	Click  to view details about the mind map in the corresponding row.
	Click and Confirm to permanently delete the mind map in the corresponding row. Deleted mind maps cannot be restored. Exercise caution when performing this operation.

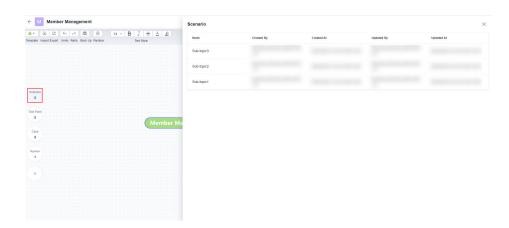
Operation	Description
Import	<ul> <li>Click on the toolbar above the mind map, and then click Confirm. In the dialog box that is displayed, select an existing local .xmind file to import the file to the current page.</li> <li>NOTE <ul> <li>A file whose size does not exceed 20 MB can be imported.</li> <li>A maximum of 100 .xmind files in a compressed file can be imported.</li> <li>The imported content will replace the mind map on the current page. Exercise caution when performing this operation.</li> <li>After the mind map is imported successfully, the root node is not changed.</li> </ul> </li> </ul>
Export	Click on the toolbar above the mind map, select the PDF or PNG format, and click <b>OK</b> to export the mind map to the local computer.
Backup	Click on the toolbar above the mind map. In the dialog box that is displayed, enter the name and description, and click <b>Confirm</b> to create a backup for the mind map on the page.
Restore	Click on the toolbar of the mind map. In the dialog box that is displayed, select a backup and click . In the dialog box that is displayed, click <b>Confirm</b> to restore the backup mind map to the current page.  NOTE  Restoring the mind map will replace the content on the current page. Exercise caution when performing this operation.  Before the mind map is restored, the content of the current mind map is automatically backed up.
Undo	Click on the toolbar above the mind map to cancel the last operation on the page.
Redo	Click on the toolbar above the mind map to restore the latest undone operation.
Expand all	Select a node with $oldsymbol{\Theta}$ and click $oldsymbol{\oplus}$ on the toolbar above the mind map to expand all subnodes under the node. The icon next to the node changes to $oldsymbol{\Theta}$ .
Collapse all	Select a node with $\Theta$ and click $\square$ on the toolbar above the mind map to hide all subnodes under the node. The icon next to the node changes to $\Theta$ .

## **Collecting Node Statistics**

Access a mind map. The statistics of each type of node in the mind map are displayed on the left of the page, including the total number of scenarios, test points, cases, and reviews.



Click any statistical value. The node list corresponding to the value is displayed on the right of the page.



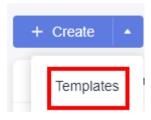
Click any node name in the list to locate the corresponding node in the mind map and view the node details.

## Managing a Mind Map Template

### Saving a Mind Map as Template

A created mind map can be saved as a template.

- **Step 1** Access the created mind map and edit the mind map as required.
- **Step 2** Click **Template** on the toolbar of the mind map and choose **Save As**.
- **Step 3** In the dialog box that is displayed, enter a name and click **Confirm**.
- **Step 4** Click in the upper left corner to return to the test design list. Click **Templates** in the upper left corner of the page, and click the **Custom Templates** tab. The saved template is displayed in the dialog box.



----End

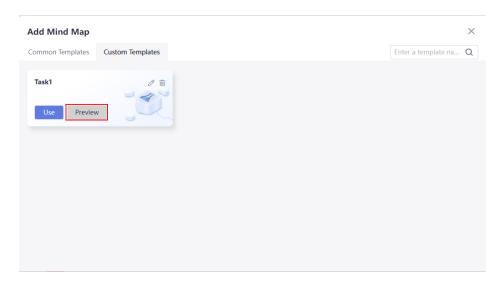
### **Editing a Template**

Members can edit the templates saved by themselves.

- **Step 1** Go to the **Testing Design** page and click **Templates** in the upper left corner of the page.
- **Step 2** Click the **Custom Templates** tab. In the displayed dialog box, select a template and click  $\mathscr{O}$ .



- **Step 3** Edit the template as required. After the editing is complete, click ← in the upper left corner of the page.
- **Step 4** Click **Templates** in the upper left corner of the page. Click the **Custom Templates** tab. In the dialog box that is displayed, locate the edited template and click **Preview** to view the modified template details.

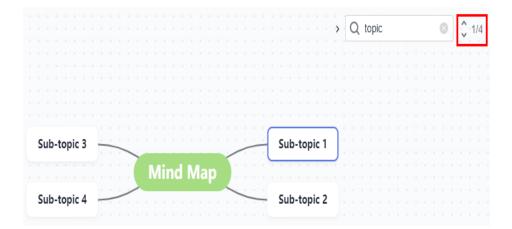


----End

## **Searching for Nodes**

Enter a keyword in the search box in the upper right corner of the mind map and click  $\mathbf{Q}$  to find the node containing the keyword in the mind map. The found node is marked in a blue box.

If multiple search results are matched, you can view the number of matched items on the right of the search box and the sequence number of the matched item of the current node. You can click the up or down arrow to adjust the matching items.



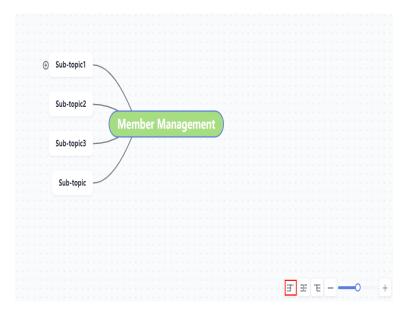
## **Adjusting Layout**

By default, the mind map is in the center view. That is, the root node is in the center, and subnodes are distributed on both sides of the root node.

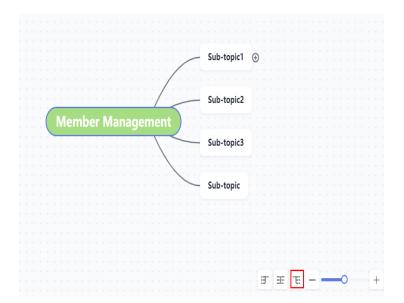


Click the toolbar in the lower right corner of the mind map to adjust the layout of the mind map.

Click to adjust the subnodes to the left of the root node.



• Click **E** to adjust the subnodes to the right of the root node.



• Click **I** to adjust the view to the default center view.

Click — or + to zoom out or zoom in the mind map.

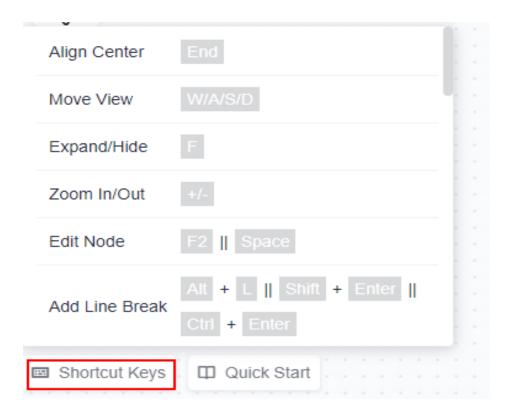
## **Shortcut Keys**

You can use the following shortcut keys to edit the mind map during test design.

Operation	Shortcut Key
Align Center	End
Move View	W/A/S/D
Expand/Hide	F
Zoom In/Out	+/-
Edit Node	F2 or Space
Add Line Break	Alt+L/Shift+Enter/Ctrl+Enter
Сору	Ctrl+C
Paste	Ctrl+V
Cut	Ctrl+X
Undo	Ctrl+Z
Redo	Ctrl+Y
Add Sibling	Enter
Adding Child	Ins or Tab
Remove Node	Del
Select Root Node	Ctrl+Home or Home
Select Parent Node	Backspace
Move Selected Node	1/←/↓/→
Move Node	Ctrl+↑/←/↓/→
Add Scenario	Alt+C
Add Test Node	Alt+P
Add Prerequisite	Alt+O
Add Step	Alt+T
Add Expected Result	Alt+X
Add Action Factor	Alt+Shift+A
Add Data Factor	Alt+Shift+D
Add Case Level	Ctrl+0 / 1 / 2 / 3 / 4
Add Image	Ctrl+I

Operation	Shortcut Key
Add File	Ctrl+D
Set Tag	F3
View Shortcut Keys	Ctrl+Shift+L

Click **Shortcut Keys** in the lower left corner of the mind map to view the shortcut key list.



# 6.3 Creating a Manual Test Case

Manual test cases are used to manage test scenarios and steps. You can view manual test cases on the **Testing Case** > **Manual Test** page. To create test cases in a project, you must have the system roles except the O&M manager, viewer, and participant in the project.

## **Creating a Manual Test Case**

- **Step 1** Log in to the CodeArts homepage, search for your target project, and click the project name to access the project.
- **Step 2** In the navigation pane, choose **Testing > Testing Case**.
- **Step 3 Baseline** and **Test case library** are displayed by default. On the **Manual Test** tab page, click **Create Case** on the left.

**Step 4** Enter the name, description, prerequisites, and test steps as required, and click **Save**.

The following table describes the main configuration items of manual test cases.

Configur ation Item	Description
Name	(Mandatory) Enter 1 to 128 characters. Describe the test scenario or function.
Descriptio n	Brief description of a test case. Enter the test scope, test objectives, test policy, test methods, test tools, test data, test metrics, and test environments of the current test case.
Prerequisi tes	Prerequisites for executing the current test case.
Test Steps	Step description and expected result.
Tag	Tag for the current test case as required. Each test case can be associated with a maximum of 10 tags, which should be separated by spaces.
ID	Test case ID, which can be customized. If this item is left blank, a test case ID is automatically generated.
Case Level	Test case level based on the importance of the scenario or function. The default level is <b>L2</b> .
	• <b>L0</b> : verification of underlying functions. Each module should have 10 to 20 test cases. L0 test cases account for 5% of all test cases.
	• <b>L1</b> : verification of basic functions for inherited features or before sprint acceptance. L1 test cases account for 20% of all test cases.
	L2: verification of important features for manual tests in non-regression versions. L2 test cases account for 60% of all test cases.
	• L3: verification of minor and non-important functions, and exception tests on basic and important functions. L3 test cases account for 15% to 20% of all test cases.
	• L4: verification of special input, scenarios, and threshold conditions. L4 test cases account for less than 5% of all cases.
Module	Module of the current test case. The module list comes from the project settings. For details, see <b>Adding Work Item Modules</b> .
Version	Version number of the current test case.
Sprint	Sprint to test the current test case.
Processor	Person who needs to complete the test task.

Configur ation Item	Description
Associate d Requirem ent	It is recommended that test cases be bidirectionally associated with test requirements. If the current test case is used to test a specific requirement and the requirement has been recorded in the <b>CodeArts Req</b> service, click <b>Associate</b> to associate the test case with the requirement work item.
Folder	Associated feature directory. The test case is in the <b>Other</b> directory by default.
Attachme nt	Attachment related to the current test case. You can associate an existing file from the <b>Files</b> page or upload an attachment from the local PC.
Custom Field	Customized fields set in the <b>Settings</b> page. For details, see <b>Test Case Fields</b> .

#### ----End

## **Editing Test Case Details**

Take a Scrum project as an example. Related requirements have been recorded in the project management module for the current sprint.

Before testing, the tester creates a manual test case for the corresponding function in the test case library based on front-end requirements, and associates them.

- **Step 1** After the operations described in **Creating a Manual Test Case** are complete, choose **Testing Design > Manual Test**, click the name of the test case to be edited, and click the **Details** tab.
- **Step 2** Edit the test details as required.
  - In the table under Test Steps, click the blank area in the Test Steps
     Description and Expected Result columns and enter information. Click + in
     the Operation column to add a step and enter the step description and
     expected result.
  - Click **Associate** on the right of the page. In the dialog box that is displayed, select the requirement to be associated and click **OK**.

----End

# 6.4 Creating an Automated API Test Case

# **6.4.1 Using Automated API Test Cases**

A rich UI is provided for writing of automated API test cases. You can orchestrate test steps in a visual manner, use various checkpoints, configure extraction as needed, and quickly generate test cases that match the core API logic without

coding. You can also arrange API test sequence by dragging and dropping test steps, so as to generate your own strategies for automated testing. With CodeArts TestPlan, testers can generate automated API test scripts based on scenarios, free from repeated work, and immersing in exploratory testing and other more creative and high-value testing activities.

An automated API test case consists of basic information and scripts.

- Basic information is for managing and describing the test case, including the name (mandatory), type, module, version, sprint, associated requirements, ID, tag, test case level, processor, folder, description, prerequisites, test steps, and expected results.
- A script defines automated test procedure, including test steps, logic control, and test parameters.

The process of using an automated API test case consists of three stages: preparation, testing, and destruction.

The preparation stage corresponds to the **Pre-steps** tab page to prepare for the test prerequisites. The testing stage corresponds to the **Test Procedure** tab page to implement the API function test. The destruction stage corresponds to the **Post-steps** tab page to release or restore the test data in the preparation and testing stages.

- (Optional) Preparation stage
  - In this stage, prepare the prerequisite data required in the testing stage. If there is no prerequisite, skip this stage.
  - In this stage, the prerequisites are initialized using API calls. If the data of the prerequisites needs to be referenced in the testing stage, you can use parameter passing to parameterize the data. For details, see Setting the Response Extraction of an API Script.
- Testing stage
  - Define the API core test steps. The test steps in the testing stage can reference the parameters extracted in the preparation stage.
- (Optional) Destruction stage
  - To avoid affecting other tests or the next test, you are advised to clear the test environment data, restore the initial status of the test environment, and destroy the data created in the preparation stage after each test.
  - If no data needs to be destroyed, ignore this stage. You can destroy data using API calls. The test steps in the destruction stage can reference the parameters extracted in the preparation stage.

# 6.4.2 Creating an Automated API Test Case Template

## **Creating an Automated API Test Case**

- **Step 1** Log in to the CodeArts homepage, search for your target project, and click the project name to access the project.
- **Step 2** In the navigation pane, choose **Testing > Testing Case**.

- **Step 3** Click the **Auto API Test** tab and click **Create Case** in the upper left corner of the page.
- **Step 4** Enter the test case name, configure other information as required, and click **Save**. Alternatively, click **Save and Write Script**. The **Scripting** page is displayed.

The main configuration items of automated API test cases are similar to those of manual test cases. For details, see **Creating a Manual Test Case**.

### □ NOTE

A test case name can contain only 1 to 128 characters and allows uppercase letters, lowercase letters, digits, and special characters  $(-\_/|*\&`'^-;:()\{\}=+,\times...=!@\#$\%.[]<>?-")$ .

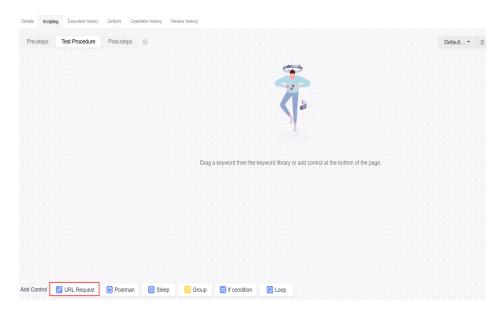
----End

# 6.4.3 Adding an API Test Script by Using a Custom URL Request

## 6.4.3.1 Adding and Setting the URL Request of an API Script

- Step 1 After the operations described in Creating an Automated API Test Case

  Template are complete, choose Testing Case > Auto API Test and click the name of the test case to be edited.
- **Step 2** Choose **Scripting** > **URL Request** to generate a test step.



You can import a Swagger description file of the tested API to generate a script template and then orchestrate test cases. For details, see **Saving Test Procedure** as an API Keyword.

Select a script template and drag and drop the script template card or click + on the card to add the script to the **Test Procedure** tab page.

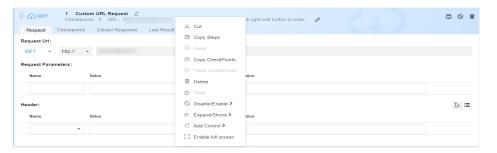


- Step 3 Edit the URL request as required by referring to Adding and Setting the URL Request of an API Script, Setting Checkpoints for an API Script, and Setting the Response Extraction of an API Script. Enter a domain name or IP address as the environment address in the request. If you import a Swagger or Postman file, the address will be automatically generated to the request.
- **Step 4** (Optional) Repeat **Step 2** to **Step 3** to add pre-steps and post-steps.
- **Step 5** After the editing is complete, click **Save** in the upper right corner of the page to save the script.

#### ----End

#### □ NOTE

- Automated API test cases support the use of built-in functions in the request URL path, request header, request body, checkpoint parameters, and URL response. For details about built-in functions, see <u>Built-in Functions</u>.
- When editing automated API test cases, you can right-click the title area of a test step
  to cut, copy, paste, and delete a test step. If there are multiple test steps, you can press
  Ctrl+left-click to select multiple test steps and right-click them in batches. After a test
  step is cut or copied, the test step can be pasted on the current tab page, across tab
  pages, or across test cases.



Note that the right-click response in the title area is the operation on the test step.
 Therefore, when you edit the text box in the title area of the test step, the shortcut menu of the browser is overwritten by the shortcut menu of the system, and the shortcut menu of the browser does not take effect. To copy and paste text in the text box of the test step title area, press Ctrl+C and Ctrl+V.

## Requesting URL and URL Parameters

On the **Scripting** tab page of the automated API test cases, enter the URL to be requested. HTTP and HTTPS requests are supported.

API automation supports the following URL request modes. By default, the request mode of a new URL is **GET**.

Request Mode	Description
GET	Retrieves data from APIs.
POST	Uploads files and adds data.
PUT	Replaces the existing data.
DELETE	Deletes the existing data.
HEAD	Obtains the HTTP header of a response.
OPTIONS	Pre-checks requests.
PATCH	Updates the fields of some existing data.

The request URL supports environment parameters, local parameters, and response extraction parameters. For details, see **Setting Test Case Parameters of an API Script**.



## Request Header

Common HTTP request headers are preset for API automation. In the request header module, enter the request header information.

The request header can be in a form or text. By default, the form mode is used on the page. You can click to switch between the form and text modes.



• Form: Select or enter a request header name in the **Name** column, and select or enter a value in the **Value** column.

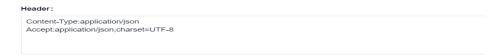


• Text: The request header must be in the format of **key:value**.

Unlike the form mode, the text mode supports only the configuration of **Request Header** and **Value**, but not **Description**.

Pay attention to the following restrictions when setting request headers:

- a. The total number of request headers cannot exceed 30.
- b. The length of the request header cannot exceed 10000.



Multiple common HTTP request headers are preset in CodeArts TestPlan. For details, see the following table.

Request Header	Description
Accept	Acceptable response content type (Content-Types), for example, text/plain.
Accept- Charset	Acceptable character set, for example, UTF-8.
Accept- Encoding	List of acceptable encoding modes, for example, compress   gzip   identity.
Accept- Language	Natural language list of acceptable response content, for example, en-US.
Accept- Datetime	Acceptable versions displayed by time.
Access- Control- Request- Method	Pre-checks requests so that the server knows which HTTP methods will be used when the actual requests are sent.
Access- Control- Request- Headers	Pre-checks requests so that the server knows which HTTP headers will be used when the actual requests are sent.
Authorization	Information used for HTTP authentication.
Cache-Control	Instructions that must be followed by all cache mechanisms for a request or response chain.
Connection	Preferred connection type used by the browser.
Cookie	HTTP cookie sent by servers through the Set-Cookie.
Content- Length	Length of the request body represented by 8-byte arrays.
Content-MD5	Binary MD5 hash value of the content of the request body, which is encoded using Base64.

Request Header	Description	
Content-Type	Multimedia types of the request body (used in POST and PUT requests), for example, application/json.	
Date	Date and time when a message is sent.	
Expect	Specific actions required by a client for a server.	
Forwarded	Client-oriented information from the path proxy server that the proxy participates in the request when it is changed or lost.	
	It is used for debugging, collecting statistics on, and generating location-dependent content, and is designed to display privacy-sensitive information, such as the IP address of the client. Therefore, pay attention to user privacy when deploying this header.	
From	Email address of the user who initiates the request.	
Host	Domain name of the server (used for the virtual host) and the port number of the transmission control protocol listened to by the server. If the requested port is the standard port of the corresponding service, the port number can be omitted.	
	This field is mandatory since HTTP/1.1. If the domain name in the URL is an IP address, this field is automatically added. Otherwise, enter the IP address and port number of the tested application in this field.	
If-Match	The corresponding operation is performed only when the entity provided by the client matches the entity on the server. It is used in a method such as <b>PUT</b> to update a resource which has not been modified since the last update.	
If-Modified- Since	Return <b>304 Not Modified</b> is allowed when the corresponding content is not modified.	
lf-None- Match	Return <b>304 Not Modified</b> is allowed when the corresponding content is not modified. Refer to the HTTP entity tag.	
	In a typical use, when a URL is requested, the web server returns the resource and its corresponding <b>ETag</b> value, which is placed in the <b>ETag</b> field of the HTTP. The client can then decide whether to cache the resource and its <b>ETag</b> . If the client requests the same URL in the future, a request containing the saved <b>ETag</b> and the <b>If-None-Match</b> field is sent.	
If-Range	If an entity is not modified, one or more parts that are missing are sent to the sender. Otherwise, the entire new entity is sent.	
If- Unmodified- Since	A response is sent only when the entity has not been modified since a specific time.	
Max-Forwards	Number of times a message can be forwarded by the proxy and gateway.	

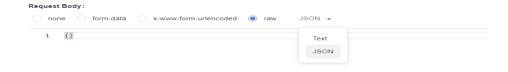
Request Header	Description	
Origin	Initiates a request for cross-origin resource sharing. The server is mandatory to add an <b>Access-Control-Allow-Origin</b> field to the response.	
Pragma	Related to specific implementations and may produce multiple effects at any time in the request or response chain.	
Proxy- Authorization	Information used to authenticate a proxy.	
Range	Requests only a part of an entity with the byte offset starting from 0.	
Referer	Previous page accessed by a browser. A link on this page brings the browser to the currently requested page.	
TE	Transmission coding mode expected by a browser. You can use a value of <b>Transfer-Encoding</b> in the response protocol header. In addition, the value <b>trailers</b> (related to the block transmission mode) indicates that the browser expects to receive additional fields if the size of the last block is 0.	
User-Agent	String of the browser identity.	
Upgrade	Asks the server to be upgraded to another protocol.	
Via	Request-sending agents informed to the server.	
Warning	General warning indicating that errors may exist in the body of an entity.	

## **Request Body**

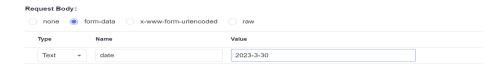
A request body is a message (packet) to be transferred in an API request. The request body can be in text, JSON, or form format.

If the request method is **POST**, **PUT**, **DELETE**, **OPTIONS**, **PATCH**, or **HEAD**, the request body is displayed on the page. If the request method is **GET**, the request body is not displayed.

• Text: You can enter a standard JSON string. The method is the same as that for selecting a JSON request body.



- Form: The text and file types are supported.
  - Text: Set the parameter name and value.



 File: Set the parameter name and assign a value to the parameter by uploading a file in any format.



## 6.4.3.2 Setting Checkpoints for an API Script

## **Suggestions**

You are advised to set checkpoints. For API requests, you need to provide checkpoints for determining response codes.

If the checkpoints are left empty, the result is success regardless of the response code of the API.

# **Checkpoint Description**

A test checkpoint is also called assertion. It determines whether the system meets the expectation based on the API response.

On the **Checkpoints** tab page of the test step in the test case details of API automation, you can define test checkpoints.



Checkpoint parameters include **Property**, **Comparison Operator**, and **Target Value**.

Paramete r	Description
Retries	Number of times that the test step is re-executed if the checkpoint fails. The value is an integer ranging from 0 to 5.

Paramete r	Description	
Retry Interval	Interval for retrying a checkpoint if the checkpoint fails. The unit is ms. The value is an integer ranging from 0 to 10,000.	
Source	Source of the detected field, such as the response body (JSON), response header, response code, and variable.	
Property	Enter \$ to invoke global variables, local variables, and built-in functions.	
	<ul> <li>If the source is a response code, this parameter can be left empty. For details, see Response Code Check.</li> </ul>	
	<ul> <li>If the source is a response header, the property is the name of the field in the response header. For details, see Response Header Check.</li> </ul>	
	<ul> <li>If the source is the response body (JSON), the property can be set in either of the following ways:</li> </ul>	
	<ol> <li>Common extraction expression (not starting with \$), for example, item.name.</li> <li>Obtain the value of a field. Nested values are supported. For details, see Response Body (JSON) Check.</li> </ol>	
	When an array is extracted from the response body, the index can be a number or a <b>key:value</b> expression. For details, see <b>Example: Obtaining a String from the Response Body Based on the Specified key:value</b> .	
	<ol> <li>JSONPath expression (starting with \$. or \$[), for example, \$.store.book[0].title.</li> <li>For details, see Obtaining Data from the Response Body Based on JSONPath.</li> </ol>	
	<ul> <li>If the source is a variable, the property is a global variable, a local variable, or a variable after response extraction. For details, see Variables Check.</li> </ul>	
Advanced Extraction Type	(Optional) Use the advanced extraction type to assist in extracting checkpoint information. If <b>N/A</b> is selected, no additional matching mode is used.	
	Currently, there are two modes:	
	<ul> <li>Character string extraction (truncation). For details, see</li> <li>Character String Extraction Description.</li> </ul>	
	<ul> <li>Regular expressions to filter source strings. For details, see Regular Expression Description.</li> </ul>	
	For the advanced extraction type, the string extraction function is preferred. If the function cannot meet the requirements, you can use the regular expression.	
Type Value	Parameter required in the advanced extraction type.	

Paramete r	Description
Comparis on Operator	Comparison operator, such as numbers, strings, JSON objects, and types, are supported. For details, see Comparison Operator Description.
Target Value	Expected value of a checkpoint. Built-in parameters can be used for target values. For details, see <b>Built-in Parameters</b> .

For example, the following table describes the parameter settings to check whether the range from the 0th digit (first digit) to the 4th digit of the **item.name** field in the response body (JSON format) is **petty**.

Paramete r	Value
Source	Response body (JSON)
Property	item.name
Advanced Extraction Type	Character string extraction
Type Value	0–5
Comparis on Operator	Equals (string)
Target Value	petty

## **Character String Extraction Description**

When setting checkpoints or response extraction, if the expressions in the property setting bar cannot meet the requirements, you can set **Advanced Extraction Type** to **Character string extraction**.

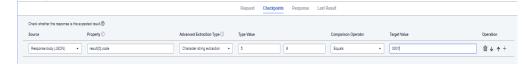
There are two **Type Value** text boxes for string truncation:

- The first box indicates the start index. The first digit is **0**. The start index is contained in the truncated string.
- The second box indicates the end index. The end index is not contained in the truncated string.

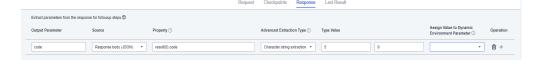
The following response body is used as an example.



• To extract the fifth to ninth digits of **code** in the first element of the **result** array from the response body and compare them with the target value, configure the checkpoints by referring to the following figure.



• To extract the fifth to ninth digits of **code** in the first element of the **result** array in the response body and assign the value to the variable **code**, configure the response extraction by referring to the following figure.

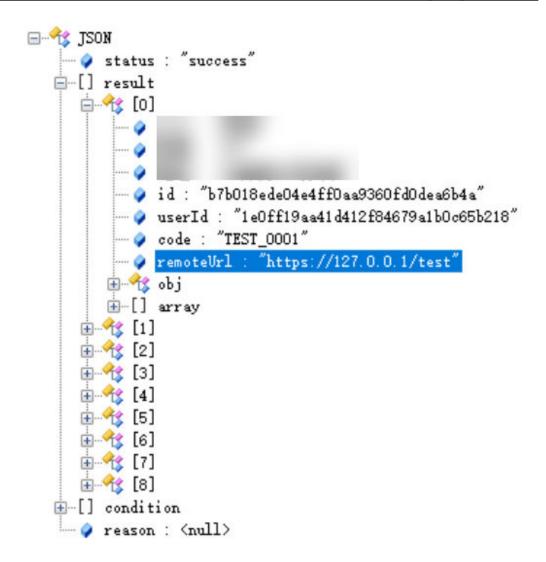


# **Regular Expression Description**

When setting checkpoints or response extraction, if the expressions in the property setting bar or the character string extraction function cannot meet the requirements, you can set **Advanced Extraction Type** to **Regular expression**.

The Java regular expression engine can be used.

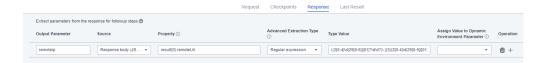
The following response body is used as an example.



To verify the IP value of remoteUrl in the first element of the result array in the response body, use regular expression for matching and enter the target value in the checkpoint setting area. The following figure shows an example. Set Type Value to ((2[0-4]\d|25[0-5]|[01]?\d\d?)\.){3}(2[0-4]\d|25[0-5]|[01]?\d\d?).



To extract the IP value of remoteUrl in the first element of the result array in the response body, and assign the value to the variable remoteIp, use regular expression for matching and set the response extraction by referring to the following figure. Set Type Value to ((2[0-4]\d|25[0-5]|[01]?\d\d?)\.){3} (2[0-4]\d|25[0-5]|[01]?\d\d?).



# **Comparison Operator Description**

CodeArts TestPlan supports the following comparison types.

Compa rison Type	Comparison Operator	Value Mandatory or Not	Example
Digit	<ul><li>==</li><li>!=</li><li>&gt;=</li><li>&lt;=</li><li>&gt;</li></ul>	Yes	<ul> <li>Response code = 200</li> <li>Response code != 200</li> <li>Response code &gt;= 200</li> <li>Response code &lt;= 200</li> <li>Response code &gt; 200</li> <li>Response code &lt; 200</li> </ul>
String	<ul> <li>Equals</li> <li>Does not equal</li> <li>Equals (case insensitive)</li> <li>Contains</li> <li>Does not contain</li> </ul>	Yes	<ul> <li>Parameter 1 in the response body equals test.</li> <li>Parameter 2 in the response body does not equal test.</li> <li>Parameter 3 in the response body equals TEST.</li> <li>Parameter 4 in the response body contains tri.</li> <li>Parameter 5 in the response body does not contain tri.</li> </ul>
Regular express ion	Regular expression	Yes	<ul> <li>Regular expression for parameter 1 in the response body: ^[A-Za- z0-9]{1,32}\$</li> </ul>
Genera l	<ul><li>Is empty</li><li>Is not empty</li></ul>	No	<ul> <li>Parameter 1 in the response body is empty.</li> <li>Parameter 2 in the response body is not empty.</li> </ul>
JSON array	<ul><li>Has null JSON array</li><li>Has non-null JSON array</li></ul>	No	<ul> <li>Parameter 1 in the response body has a null JSON array.</li> <li>Parameter 2 in the response body has a non-null JSON array.</li> </ul>

Compa rison Type	Comparison Operator	Value Mandatory or Not	Example
	JSON array size	Yes	Size of the parameter 1     JSON array in the response body.
Туре	<ul><li>Is JSON type</li><li>Is JSON array type</li></ul>	No	<ul> <li>Parameter 1 in the response body is of the JSON type.</li> <li>Parameter 2 in the response body is of the</li> </ul>
JSON object	JSON value	Yes	<ul> <li>JSON array type.</li> <li>The JSON value of parameter 1 in the response body is {"name":"zhangsan"}.</li> </ul>

## **Response Code Check**

Compare the response code with the target value. For example, check whether the response code is **200**.



# **Response Header Check**

Compare the value of a field in the response header with the target value. For example, check whether the value of **content-type** in the response header is equal to **text/plain;charset=UTF-8**.

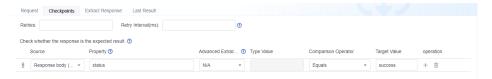


# Response Body (JSON) Check

1. Check the value of the object field in the response body (JSON). For example: The response body structure is as follows.

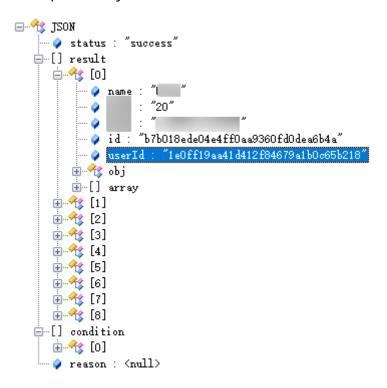


To check the value of the field whose name is **status** in the response body object, configure the checkpoint by referring to the following figure.



2. Check the field value of an array object in the response body (JSON). (The array condition uses the subscript starting from 0 to determine the object.) For example:

The response body structure is as follows.



To check the value of **userId** in the first element object field of the **result** array in the response body, configure the checkpoint by referring to the following figure.



Check the field value of an array object in the response body (JSON). (The array condition uses the fuzzy match function to determine the object.) For example:

The response body structure is as follows.



a. Check all objects whose **name** is **beer** in the **result** array of the response body. Obtain the values of **id** after the first object. Configure the checkpoint by referring to the following figure.



#### 

If there is only one object in the obtained array, [0] can be omitted. The expression in the example can be written as result[name==beer].id.

b. Check the ID of the object whose **name** in the **result** array of the response body is **beer**, and of which the **a** property under **obj** is **2**. Configure the checkpoint by referring to the following figure.



### **Variables Check**

Check global variables, local variables, and variable values after response extraction, and compare them with target values. For example:

- Check whether the value of the global variable **hostip** is **127.0.0.1**.
- Check whether the value of the local variable local is text.
- Check whether the value of the variable **name** after response extraction is **Liquor**.



# Example: Obtaining a String from the Response Body Based on the Specified key:value

You can enter an array whose subscript is in the **key:value** format for the **Property** field of the check body to obtain the JSON string that meets the condition from the response body based on the specified **key:value**.

The following connectors are supported between key:value.

Connector	Description	Example
==	Equals (string or digit)	name==John age==20
!=	Does not equal (string or digit)	name!=John age!=20
>	Greater than (digit)	age>20
>=	Greater than or equal to (digit)	age>=20
<	Less than (digit)	age<20

Connector	Description	Example
<=	Less than or equal to (digit)	age<=20

The array subscript supports multiple groups of **key:value** conditions connected by **&&**, indicating that the extracted JSON string must meet all **key:value** conditions. For example, **student[age>20&gender=female]** indicates that the extraction conditions are that the age must be greater than 20 and the gender must be female.

The search criteria of an array support nested arrays. In this case, the subcondition can be met only when all objects in the nested condition meet the conditions.

#### 

- If the value is an empty object, use \$null, that is, key==\$null.
- If the value is a null string ("null"), use **null**, that is, **key==null**.
- If the value is an empty string (""), use key==.
- If the property value of a checkpoint contains special characters, use single quotation marks or double quotation marks as boundary characters.

For example, name=="zhangsan(ab)".

The following response body (JSON) is used as an example:

```
"status": "success",
"result": [
      "name": "Beer",
      "quantity": "20"
      "address": "Shelf 10 in repo A3",
      "obj": {
"a": 1,
         "b": "test",
         "c": "test"
     },
"array": [
         {
            "id": 1,
            "name": "aaa"
            "id": 2,
            "name": "bbb"
      ]
   },
{
      "name": "Beer",
      "quantity": "10",
"address": "Shelf 10 in repo A3",
      "obj": {
         "a": 1,
         "b": "test",
         "c": "test"
      },
      "array": [
         {
            "id": 1,
            "name": "aaa"
```

```
"id": 2,
           "name": "bbb"
   ]
},
{
   "name": "Liquor",
"quantity": "20"
"address": "Shelf 10 in repo A3",
   "obj": {
       "a": 1,
"b": "test",
       "c": "test"
   },
   "array": [
       {
           "id": 1,
           "name": "aaa"
       {
           "id": 2,
           "name": "bbb"
   ]
},
{
   "name": "Liquor",
   "quantity": "30"
"address": "Shelf 10 in repo A3",
   "obj": {
    "a": 1,
    "b": "test",
       "c": "test"
  },
"array": [
           "id": 3,
           "name": "aaa"
       },
           "id": 4,
           "name": "bbb"
   ]
},
{
   "name": null,
"quantity": "10",
"address": "Shelf 10 in repo A3",
   "obj": {
    "a": 2,
    "b": "test",
       "c": "test"
  },
"array": [
       {
           "id": 5,
           "name": "aaa"
       {
           "id": 6,
           "name": "bbb"
   ]
},
{
   "name": "",
```

```
"quantity": "10",
"address": "Shelf 10 in repo A3",
      "obj": {
          "a": 2,
"b": "test",
          "c": "test"
      },
"array": [
         {
             "id": 5,
             "name": "aaa"
             "id": 6,
             "name": "bbb"
     ]
   }
"condition": [
      "name": "Beer",
      "quantity": "120",
"address": "Shelf 15 in warehouse A1",
"reason": null
```

The following table lists the expressions for obtaining data from the response body.

Extraction Condition	Expression
Obtain the data whose <b>name</b> is <b>Liquor</b> from the <b>result</b> array.	result[name==Liquor]
Obtain the data whose <b>name</b> is not <b>Beer</b> and <b>quantity</b> is greater than 20 from the <b>result</b> array.	result[name!=Beer&&quantity>20]
Obtain the data whose <b>name</b> is a null object and <b>id</b> is less than or equal to <b>2</b> from the <b>result</b> array.	result[name==\$null&&array[id<=2]]
Obtain the data whose <b>name</b> is a null string and property <b>a</b> under <b>obj</b> is <b>2</b> from the <b>result</b> array.	result[name==null&&obj.a==2]
Obtain the data whose <b>name</b> is an empty string ("") from the <b>result</b> array.	result[name==]

If you need to check whether the data (JSON) whose name is Liquor and quantity is greater than 20 is [{"name": "Liquor", "quantity": "30", " address": "Shelf 10 in warehouse A3", "obj": {"a": 1, "b": "test", "c": " test"}, "array": [{"id": 3, "name": "aaa"}, {"id": 4, " name": "bbb"}]], refer to the following table for the configuration of each field.

Paramete r	Value
Source	Response body (JSON)
Property	result[name!=Beer&&quantity>20]
Comparis on Operator	Equals (string)
Target Value	[{"name": "Liquor", "quantity": "30"," address": "Shelf 10 in warehouse A3", "obj": {"a": 1, "b": "test", "c": " test"}, "array": [{"id": 3, "name": "aaa"},{"id": 4," name": "bbb"}]]

# Example: Obtaining Data from the Response Body Based on JSONPath

For details about JSONPath, visit the official website.

The following response body (JSON) is used as an example:

```
"store": {
   "book": [
      {
          "category": "reference",
          "author": "Nigel Rees",
          "title": "Sayings of the Century",
          "price": 8.95
          "category": "fiction",
"author": "Evelyn Waugh",
          "title": "Sword of Honour",
          "price": 12.99
          "category": "fiction",
"author": "Herman Melville",
          "title": "Moby Dick",
          "isbn": "0-553-21311-3",
          "price": 8.99
          "category": "fiction",
"author": "J. R. R. Tolkien",
          "title": "The Lord of the Rings",
          "isbn": "0-395-19395-8",
          "price": 22.99
      }
   "bicycle": {
      "color": "red",
"price": 19.95
 'expensive": 10
```

The JSONPath expression can contain dots (.) or brackets ([]). For example:

\$.store.book[0].title

### \$['store']['book'][0]['title']

The following table describes the JSONPath expressions and their meanings.

JSONPath Expression	Description
\$.store.book[*].author	The authors of all books.
\$author	All authors.
\$.store.*	All things, both books and bicycles.
\$.storeprice	The price of everything.
\$book[2]	The third book.
\$book[-2]	The second to last book.
\$book[0,1]	The first two books.
\$book[:2]	All books from index 0 (inclusive) until index 2 (exclusive).
\$book[1:2]	All books from index 1 (inclusive) until index 2 (exclusive).
\$book[-2:]	Last two books.
\$book[2:]	Book number two from tail.
\$book[?(@.isbn)]	All books with an ISBN number.
\$.store.book[?(@.price < 10)]	All books in store cheaper than 10.
\$book[?(@.price <= \$['expensive'])]	All books in store that are not "expensive".
\$book[?(@.author =~ /.*REES/i)]	All books matching regex (ignore case).
\$*	Give me everything.

#### □ NOTE

If the **length** or **size** function is used, do not use deep scanning (that is, the .. symbol) when calling the function for multiple times. For example, if **\$..book.length()** returns the number of books, you need to determine the path and change it to **\$.store.book.length()**.

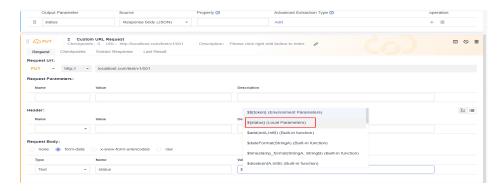
# 6.4.3.3 Setting the Response Extraction of an API Script

Response extraction is to extract a part of the API response result and name it as a parameter for invoking in subsequent test steps. Response extraction needs to be defined in the previous test steps and used in subsequent test steps.

• In the **Pre-steps** tab page, create the parameters to be passed on the **Extract Response** tab page. Built-in parameters are used for response extraction. For details, see **Built-in Parameters**. Response extraction also supports regular

- expression matching and extracts the return value that matches the given regular expression.
- In subsequent test steps, use **\${parameter name}** to reference the response extraction created in the previous test steps. This parameter can be referenced in the URL, request header, and request body in subsequent steps. If this parameter is referenced in the request body in JSON format, enclose the parameter with quotation marks. For example:

{
id: "Test case ID"
name:"\${name}"
}



 The response extraction function can obtain strings based on the specified key:value. For details, see Example: Obtaining a String from the Response Body Based on the Specified key:value.

Paramet er	Description
Output Paramete r	<b>\${Output Parameter}</b> , which will be referenced later. The name consists of letters, digits, and underscores (_).
Source	Source of the detected field, such as the response body (JSON), response header, and response code.

Paramet er	Description
Property	Enter \$ to invoke global variables, local variables, and built-in functions.
	<ul> <li>If the source is a response code, this parameter can be left empty. For details, see Response Code Check.</li> </ul>
	<ul> <li>If the source is a response header, the property is the name of the field in the response header. For details, see Response Header Check.</li> </ul>
	If the source is the response body (JSON), the property can be set in either of the following ways:
	<ol> <li>Common extraction expression (not starting with \$), for example, item.name.</li> <li>Obtain the value of a field. Nested values are supported. For details, see Response Body (JSON) Check.</li> </ol>
	When an array is extracted from the response body, the index can be a number or a <b>key:value</b> expression. For details, see <b>Example: Obtaining a String from the Response Body Based on the Specified key:value</b> .
	<ol> <li>JSONPath expression (starting with \$. or \$[), for example, \$.store.book[0].title.</li> <li>For details, see Example: Obtaining Data from the Response Body Based on JSONPath.</li> </ol>
Advance d Extractio	(Optional) Use the advanced extraction type to assist in extracting response information. If <b>N/A</b> is selected, no additional matching mode is used.
n Type	Currently, there are two modes:
	<ul> <li>Character string extraction (truncation). For details, see</li> <li>Character String Extraction Description.</li> </ul>
	<ul> <li>Regular expressions to filter source strings. For details, see Regular Expression Description.</li> </ul>
	For the advanced extraction type, the string extraction function is preferred. If the function cannot meet the requirements, you can use the regular expression.
Assign Value to Dynamic Environm ent Paramete r	Assigns the value extracted from the response to the dynamic parameter so that the <b>dynamic parameter</b> can be referenced in subsequent tests.

# 6.4.4 Adding an API Script by Importing a Postman File

# Background

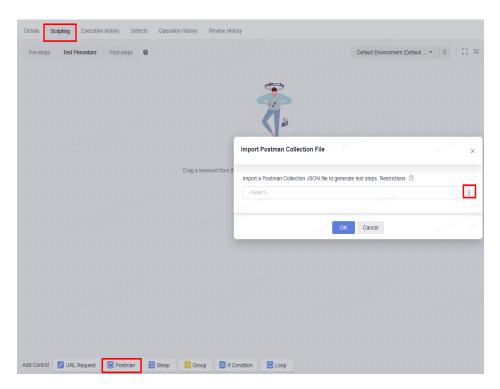
Test steps can be generated by importing Postman files for automated API test cases.

#### Requirements:

- The Postman Collection v2.1 standard is supported.
- Use only the Postman request method, URL, header, and body to generate test steps.
- Use only the form-data, x-www-form-urlencode, or raw modes to import the Postman request body.
- Upload the Postman request form-data attachment separately in test steps.

### **Procedure**

- **Step 1** After the operations described in **Creating an Automated API Test Case Template** are complete, click the test case name, and click the **Scripting** tab.
- **Step 2** Click **Postman**. In the dialog box that is displayed, click , select the file to be imported, and click **OK**.



**Step 3** The URL request is displayed on the page. Click **Save** in the upper right corner. The system displays a message indicating that the update is successful.

If the saving fails, a dialog box is displayed in the upper right corner, indicating the failure cause.

----End

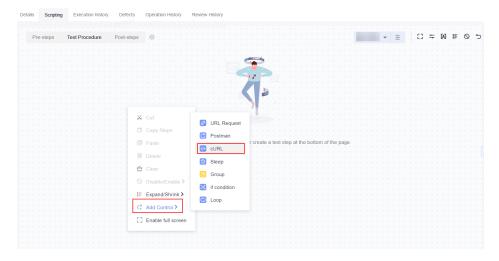
# 6.4.5 Adding an API Script by cURL

# Background

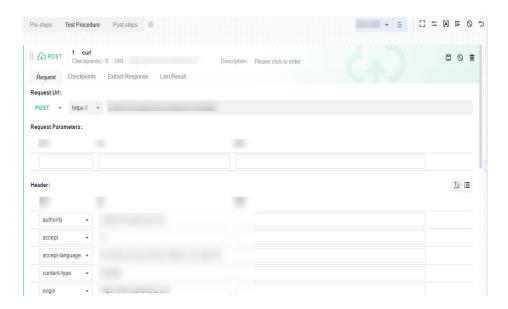
cURL is a command-line tool for transferring data specified with URL syntax. API automation allows you to copy the cURL of an API request from the Chrome control panel and paste the cURL to automatically generate an API test script.

#### **Procedure**

- **Step 1** After the operations described in **Creating an Automated API Test Case Template** are complete, click the test case name, and click the **Scripting** tab.
- **Step 2** Use a new browser tab to open the web page of the API to be tested and press **F12** to open the control panel.
- **Step 3** Click the **Network** tab, right-click the API request in the list, and choose **Copy** > **Copy as cURL (bash)** from the shortcut menu.
- **Step 4** Return to the **Scripting** tab, right-click the blank area on the page, and choose **Add Control** > **cURL** from the shortcut menu.



The test script is automatically generated on the page.



----End

# 6.4.6 Adding an API Script by Keyword Library

# 6.4.6.1 Introduction to Keyword Library

# **Background**

Keyword-driven testing is a test automation technique that creates automated test cases by providing a set of "build blocks" called keywords. Keyword-driven testing can be used at different test levels, such as component testing and system testing. Its advantages lie in usability, understandability, maintainability, reuse of test information, support for test automation, saving potential costs, and promoting progress.

When designing test cases, you may often use the same pre-steps or test logic. If these steps are written in each test case, the workload is heavy and the maintenance is difficult. Test keywords can help reuse these test steps.

**Keyword Library** manages API keywords, system keywords, and combined keywords in a unified manner to build one-stop keyword management capabilities and ensure consistent user experience during test case scripting.

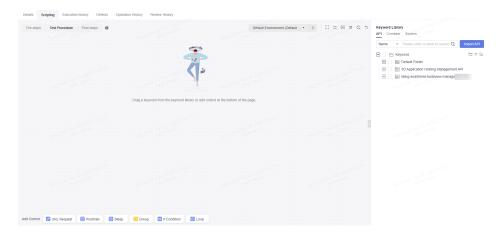
- API keywords define the request of a single API, and can be generated by importing a Swagger file or saving a user-defined URL request.
   For details about API keywords, see Saving Test Procedure as an API Keyword.
- Combined keywords encapsulate multiple test steps as common test logic.
   This test logic can be reused when the combined keywords are invoked by other test cases. For details about combined keywords, see Saving Test Procedure as a Combined Keyword.
- System keywords cover authentication, protocols, middleware, and database, for various scenarios such as identity authentication, complex protocols, data

processing, data preconfiguration, data verification, and API integration. For details about system keywords, see **System Keywords**.

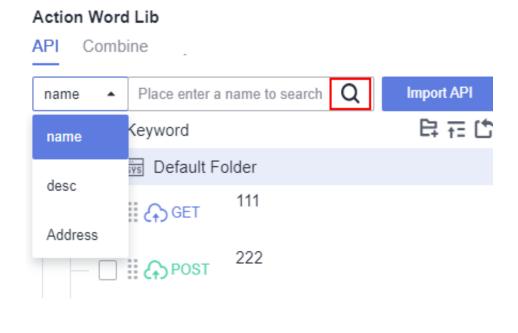
# **Accessing Keyword Library**

- Step 1 After the operations described in Creating an Automated API Test Case

  Template are complete, choose Testing Case > Auto API Test and click the name of the test case to be edited.
- Step 2 Click the Scripting tab. Keyword Library is displayed on the right of the page. (If it is not displayed, click it.)



- The Swagger import keywords are placed on the API tab page. For details, see
   Saving Test Procedure as an API Keyword.
- Keyword test cases and combined keywords are placed on the Combine tab page. You can create combined keywords from test case keywords and then save them. For details, see Saving Test Procedure as a Combined Keyword.
- Practical keyword types such as authentication, database operation, middleware, and protocol are placed on the **System** tab page. For details, see automated API test keywords.
- **Step 3** Click the drop-down list on the **API** tab page and search with keywords of name, description, or address.



6.4.6.2 Saving Test Procedure as an API Keyword

----End

# Background

API keywords define the request of a single API, and can be generated by importing a Swagger file or saving a user-defined URL request.

Swagger is a tool for defining, developing, and debugging APIs such as RESTful. Swagger can be used to define API attributes in a standardized manner, facilitating interconnection and interworking. API automation allows you to import API description files in Swagger 2.0 and 3.0 format, parse API definition descriptions, and generate a script template. You only need to enter API parameters based on the template to create automated API test cases.

You can import a Swagger API description file to generate a script template. A script template corresponds to an API definition in the Swagger file. Test cases can be orchestrated in a visualized manner based on the script template.

The following tables show the mapping between the script template and the fields in the Swagger API description.

#### • Swagger 2.0 format

Script Template Attribute	Swagger API Definition Attribute
Name	By default, <b>operationId</b> is used. You can set it to <b>summary</b> .
Path	schema + :// + basePath + path.

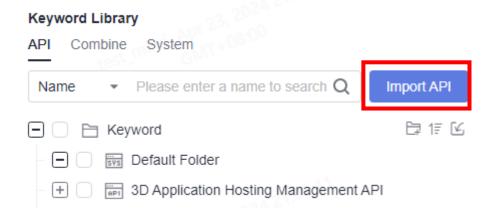
Script Template Attribute	Swagger API Definition Attribute
Request parameter hostURL	host
Other request parameters	parameters

### • Swagger 3.0 format

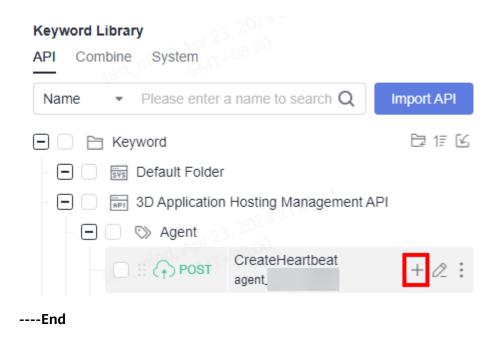
Script Template Attribute	Swagger API Definition Attribute
Name	By default, <b>operationId</b> is used. You can set it to <b>summary</b> .
Path	url + path
Request parameter hostURL	servers: - URL: https://{hostURL}/variable variables: hostURL: default: test.demo.com
Other request parameters	parameters, requestBody, and responses

# Importing a Swagger File to Generate a Test Script

- **Step 1** After the operations described in **Creating an Automated API Test Case Template** are complete, click the test case name, and click the **Scripting** tab.
- **Step 2** On the **Keyword Library** page on the right, click **Import API**.

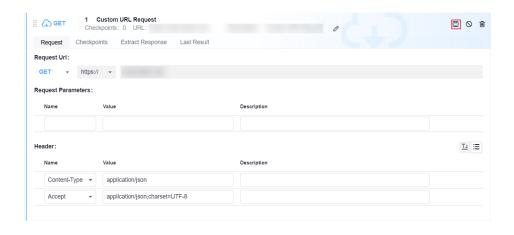


- **Step 3** Click **Click to add file or drag upload**, select the configured Swagger API file, and click **OK**.
- Step 4 After the file is imported successfully, the system automatically parses and generates a script template. The script template contains the basic description of the API. You can click + or drag and drop an API on the Keyword Library page to add it to the test step. You only need to enter the API parameters based on the template to perform the test.

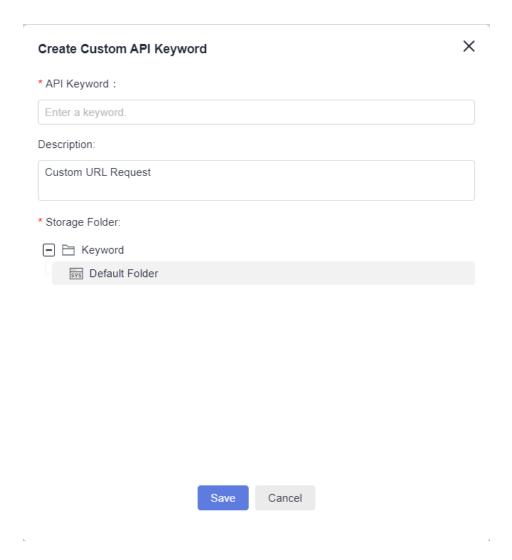


# Saving a Customized API Keyword

- Step 1 After the operations described in Creating an Automated API Test Case Template are complete, click the automated API test case name and click the Scripting tab.
- Step 2 After the operations described in Adding an API Test Script by Using a Custom URL Request are complete, select the test step to be set as a keyword (only for custom URL request steps), and click at the upper right corner of the test step page to save the API keyword.



**Step 3** On the page that is displayed, set **API Keyword** and **Description**, and select the directory for storing the keyword. By default, keywords are stored in **Default Folder** under **API > Keyword**.



Step 4 Click Save.

----End

# **Managing Existing Keywords**

For an added keyword, you can hover the cursor over the keyword area and perform the following operations:



- Click a keyword name to view the details about the keyword.
- Click on the right of the **Keyword** to create a folder. Save the keyword set in **Step 3** to a custom folder.
- Hover the cursor over the left area of a keyword name to adjust the keyword sequence.
- Click + or hover the cursor over the keyword and drag it to the blank page of the test step to add a test step as a keyword.
- Click any area of the test keyword to edit the keyword pair application case details.
- Click to view the information about the key word.
- Click  $\circ$  to disable a keyword, and click it again to enable the keyword.
- Click to delete the keyword from the test procedure.

# 6.4.6.3 Saving Test Procedure as a Combined Keyword

# Background

When designing test cases, you may often use the same preparations or test logic. If these steps are written in each test case, the workload is heavy and the maintenance is difficult. Combined keywords are used to encapsulate common test logic for multiple steps and can be invoked by test cases to implement logic reuse.

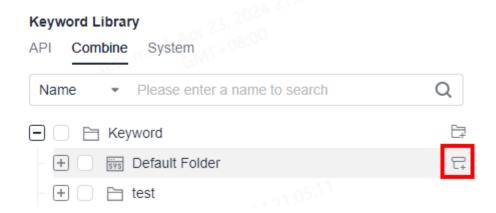
#### Scenario 1

- **Step 1** Click in the upper right corner of the **Scripting** tab page.
- **Step 2** Enter the **Name** and **Description**, select the directory, and set request parameters as required. Select the added **URL Request** and click **Save**.
- **Step 3** In the **Keyword Library** > **Combine** tab page, view the combined keywords that have been saved.

----End

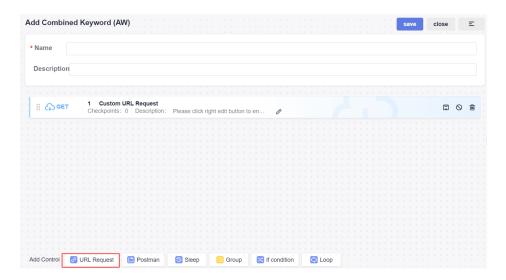
### Scenario 2

**Step 1** On the **Keyword Library** > **Combine** page, click next to the folder to be saved.



Step 2 Set Name and Description.

**Step 3** You can add user-defined URL requests to the combined keywords.

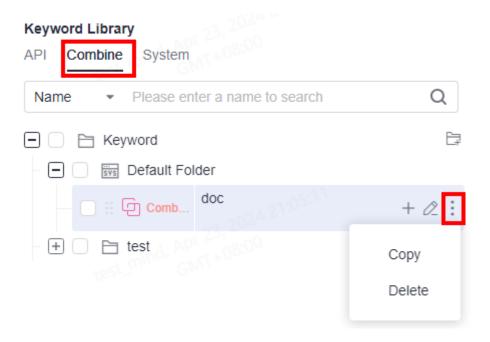


Click the **API** tab, select the folder where the keyword to be added is located, and click on the right of the keyword to be added or hover the cursor over the keyword area and drag the keyword to the test step area.

#### Step 4 Click Save.

### ----End

For an added combined keyword, you can hover the cursor over the keyword area and perform the following operations:



- Click on the right of the **Keyword** to create a folder. You can create combined keywords in a custom folder by referring to **Step 1**.
- Click or hover the cursor over **Combine** to drag the combined keyword to the blank page of the test step to add it to the script.
- Hover the cursor over **Combine** to adjust the sequence of combined keywords.
- Click to edit the keyword information.
- Click Mark As. You can set the status of Normal, New, or Update for the combined keyword.
- Click Copy to copy a combined keyword test case in the folder.
- Click **Delete** to delete a combined keyword.

# 6.4.6.4 Refreshing a Keyword in Multiple Test Cases

If you have used a keyword to write test cases and then want to modify the keyword in all these test cases, you can refresh the keyword. At present, this refresh feature is limited to combined keywords and the keywords generated by importing YAML files.

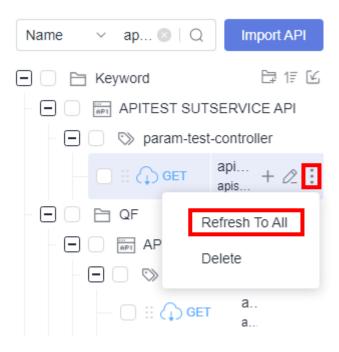
# **Prerequisites**

You have used a keyword in test cases or combined keywords.

#### **Procedure**

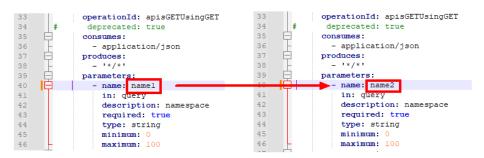
- **Step 1** Log in to the CodeArts homepage, search for your target project, and click the project name to access the project.
- **Step 2** In the navigation pane, choose **Testing > Testing Case**.

- **Step 3** On the **Auto API Test** tab page, click a case name and click the **Scripting** tab.
- Step 4 On the Keyword Library part on the right, click next to the keyword and click Refresh to All.

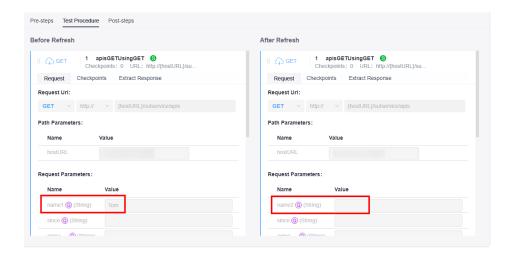


**Step 5** On the right of the displayed dialog box, configure the refresh rule. Parameter values can be inherited. Example:

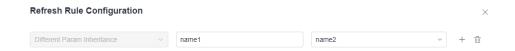
Change the parameter name name1 in the YAML file to name2.



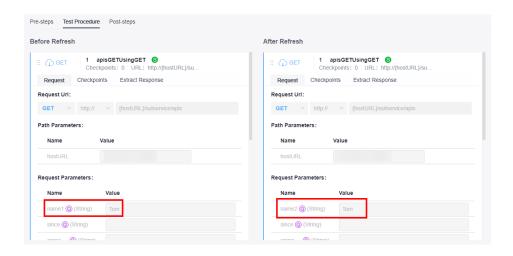
Import the new YAML file. The value of **name1** is not automatically inherited to **name2** yet.



Configure a refresh rule. The figure below shows an example.



Click **OK**. The value is inherited.



#### **Ⅲ** NOTE

For the refresh rule:

- Parameter name must be unique.
- The content in the text box of script will not refresh with the keyword.
- **Step 6** On the left of the dialog box for refreshing keyword, you can configure whether to refresh the keyword in the test cases that were removed to the recycle bin.
  - Test cases marked with are in the recycle bin.
  - Test cases marked with can be used normally.

Step 7 If there are cases or combined keywords that you do not want to refresh, click 🗓 next to them to remove them from the list. These removed items can still be searched.



Step 8 Click OK.

### **NOTICE**

Refresh operation cannot be rolled back. Exercise caution before performing this operation.

----End

# 6.4.7 Adding Logic Control to an API Script

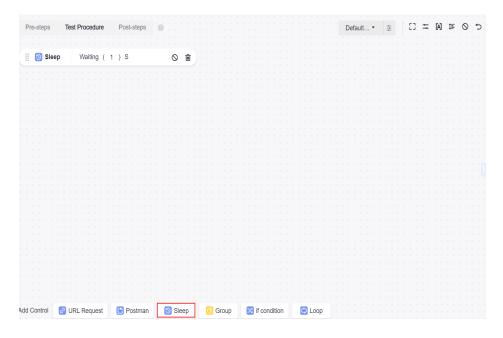
Logic control is used to orchestrate test scenarios, including sleep, group, if condition, and loop.

# Sleep

**Sleep** allows you to wait for a period of time after performing a test step.

To set **Sleep**, perform the following steps:

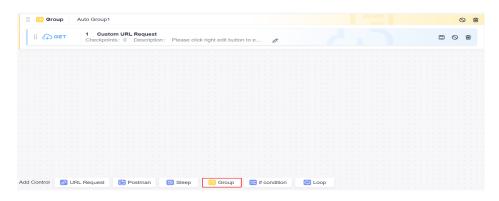
- **Step 1** Go to the **Scripting** tab page and click **Sleep**.
- **Step 2** Enter an integer from 1 to 60.



----End

### Group

- **Step 1** Go to the **Scripting** tab page and click **Group**.
- **Step 2** Enter the group name and drag related test steps to the group.
  - The URL Request, If Condition, Sleep, and Loop test steps can be grouped.
  - You can drag and orchestrate the sequence of groups in test cases.
  - You can drag and orchestrate the sequence of test steps in a group.
  - You can disable or delete all groups.



----End

### If Condition

If you need to determine the subsequent test steps based on the results of the previous test steps, you can use **If Condition**.

To set an **if** condition, perform the following steps:

- **Step 1** Go to the **Scripting** tab page and click **If Condition**.
- **Step 2** Enter the parameter, and add subsequent test steps to the branch.

**URL Request**, **If Condition**, **Sleep**, and **Loop** can be added to the branch of the **If Condition**.



----End

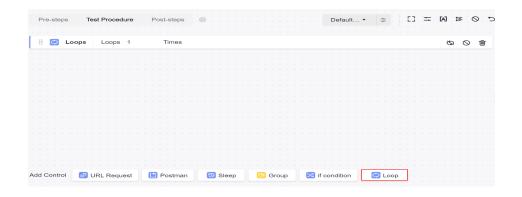
#### □ NOTE

The **if** condition supports referencing local variables and passing parameters. For details about how to use comparison operators, see **Comparison Operator Description**.

### Loop

- **Step 1** Go to the **Scripting** tab page and click **Loop**.
- **Step 2** Set the loop count.

You can add URL requests, if conditions, groups, wait time, and test keywords to a loop.



----End

# 6.4.8 Setting Test Case Parameters of an API Script

# Background

Proper test design requires that the test logic and test data be separated to maximize the reuse of the test logic and enhance the maintainability and input-to-output ratio of test cases. For example, the URL domain names of different test environments are test data independent of the test logic and related to the test environment. Test case parameters can be used to manage test data.

Parameters of automated API test cases are classified into the following types:

- Local Parameters
- Built-in Parameters
- Response Extraction Parameters

#### **Local Parameters**

Local parameters can be used in the current test case. For example, parameters, checkpoints, and variables of test steps can reference local parameters.

Use \${Parameter name} to reference a local parameter, for example, \${hostip}.

The following tables show the main configuration items of local parameters.

Table 6-1 Main local parameter configuration items

Configur ation Item	Ma nda tor y	Description
Name	Yes	The value can contain 1 to 300 characters. Only letters, digits, periods (.), underscores (_), and hyphens (-) are supported.
Туре	Yes	Supported types: text, random character string, random integer, timestamp, formatted timestamp, UUID, Base64 encoding, MD5 hash value, password or authentication information, and SHA-512 encoding.  For details, see <b>Table 6-2</b> .
Descripti on	No	Brief description of the parameter (current parameter by default). The value can contain up to 3,000 characters.  Click the text box to enter the description.
		Click , enter a JSON string, click <b>JSON Parse</b> to add line breaks and indentation, and click <b>Fill Back</b> .
Value	No	Local parameter values. Assign values to the supported parameter types by referring to Table 6-2.
Sensitive	No	CodeArts TestPlan encrypts sensitive parameter values during storage and overwrites them with asterisks (*) in test result logs. Sensitive data includes but is not limited to personal and authentication information, such as names, addresses, and usernames.
Dynamic	No	Values of dynamic parameters can be assigned during test case execution. The initial value of a dynamic parameter can be empty. After a value is assigned, the latest value is displayed.
		Assigning values to dynamic parameters: In the Extract Response tab page of a test step, set the value of the Assign Value to Dynamic Environment Parameter column. The extracted value will be assigned to the dynamic parameter during test execution.

**Table 6-2** Parameter types

Name	Description
Text	The value can contain up to 10,000 characters. A local parameter of text type can be set to <b>Sensitive</b> and <b>Dynamic</b> , which are not selected by default.
Random characte r string	The system randomly generates a character string of a length from 1 to 9999 digits. The parameter of this type cannot be set to <b>Sensitive</b> or <b>Dynamic</b> .

Name	Description		
Random integer	The system randomly generates an integer from -999999999 to 999999999. The parameter of this type cannot be set to <b>Sensitive</b> or <b>Dynamic</b> .		
	For example, if this parameter is set to [-9999,9999], a random integer in this range will be generated.		
Timesta mp	The system generates the current integer timestamp. No value needs to be set. The parameter of this type cannot be set to <b>Sensitive</b> or <b>Dynamic</b> .		
Formatte d timesta mp	The format is <b>yyyy-MM-dd HH:mm:ss</b> or <b>yyyy-MM-dd</b> . The parameter of this type cannot be set to <b>Sensitive</b> or <b>Dynamic</b> .		
	Example 1: For yyyy-MM-dd HH:mm:ss:33250825252000, the expected value is 3023-09-05 20:20:52.		
	Example 2: For yyyy-MM-dd:33250825252000, the expected value is 3023-09-05.		
UUID	No value needs to be set. The parameter of this type cannot be set to <b>Sensitive</b> or <b>Dynamic</b> .		
Base64 encoding	The parameter of this type uses Base64 encoding method. The value can contain up to 256 characters. The parameter of this type cannot be set to <b>Sensitive</b> or <b>Dynamic</b> .		
MD5 hash value	The system generates an MD5 hash value with the parameters of this type. The value can contain up to 256 characters. The parameter of this type cannot be set to <b>Sensitive</b> or <b>Dynamic</b> .		
Passwor d or authenti cation informat ion	The value can contain up to 256 characters. The parameter of this type is set to <b>Sensitive</b> by default and cannot be changed.		
SHA-512 encoding	The value can contain up to 256 characters. The parameter of this type is set to <b>Sensitive</b> by default and cannot be changed.		
Array	The value is in JSON format and contains up to 10,000 characters. This parameter cannot be set as sensitive or dynamic.		

To set local parameters, perform the following steps:

- **Step 1** Go to the **Scripting** tab page and click ==.
- **Step 2** Click **New Variable**. Enter the parameter name, type, and value.

After all the parameters are set, click **Save**.

----End

### **Built-in Parameters**

Built-in parameters are used to parameterize the corresponding part of an HTTP or HTTPS response. You can select built-in parameters from the **Source** options in the **Checkpoints** and **Response** pages.

The following table lists the built-in parameters of CodeArts TestPlan.

Built-in Paramete r	Descripti on	Multi- level Values Supporte d or Not	Function	Example
Response Body (JSON)	Response body returned by an API.	Yes	<ul> <li>Checkpoint property field.</li> <li>Property field for parameter passing.</li> </ul>	<ul> <li>Checkpoint: Check whether the value of id in the response body is 100.</li> <li>Settings: Set Source to Response body (JSON), Property to id (only if the id field exists in the JSON string), Comparison Operator to Equals (case insensitive), and Target Value to 100.</li> </ul>
Response Header	Response header returned by an API.	Yes	<ul> <li>Checkpoint property field.</li> <li>Property field for parameter passing.</li> </ul>	<ul> <li>Checkpoint: Check whether the value of token in the response header is abcd.</li> <li>Settings: Set Source to Response Header, Property to token (only if token exists in the response header), Comparison Operator to Equals (case insensitive), and Target Value to abcd.</li> </ul>
Response Code	Response code returned by an API.	No	<ul> <li>Property or value of a checkpoint.</li> <li>Property field of a variable.</li> </ul>	<ul> <li>Checklist: Check whether the response code is 200.</li> <li>Settings: Set Source to Response Code, Comparison Operator to Equals, and Target Value to 200.</li> </ul>

#### 

Built-in parameters support multi-level values, for example:

If the response body is {"result":{"appId":12}}, the format of appId is as follows:
 Source=Response body; Property=result.appId. If the value of result is in array format,
 Property=result[i].appId, where / is a non-negative integer.

# **Response Extraction Parameters**

Response extraction parameters are extracted from the response body of an API. For details about the definition and usage, see **Setting the Response Extraction of an API Script**.

# 6.4.9 Setting Environment Parameters of an API Script

During automated testing, there are multiple test environments whose parameter values are different, for example, the domain name and account. These parameters are often used in test scripts. If they are bound to test scripts, the scripts will become highly redundant and hard to be reused.

To solve the preceding problems, you can use environment parameters to manage them in a unified manner. In test scripts, environment parameters are referenced in parametrization mode. During execution, you only need to select an execution environment to use the corresponding environment parameter values to complete testing.

# **Application Scope**

The parameters, checkpoints, variables, and URLs of the test steps in each test case of the current project can reference environment parameters.

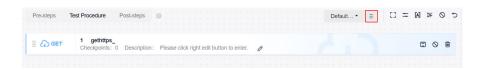
### **Reference Format**

The reference format of an environment parameter is **\$\${Parameter name}**. For example, if the parameter name is **hostname**, you can use **\$\${hostname}** to reference the parameter.

You can configure and manage environment parameters by group as required. For example, the value of **hostname** in the quasi-production environment is **stage.example.com**, and the value in the production environment is **prod.example.com**. The test script uses **\$\${hostname}** to reference this parameter. During the test, select different environments to execute the test so that a set of automated API test cases can be reused in all environments.

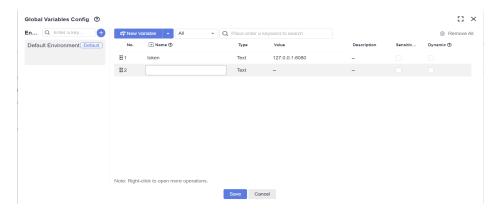
#### Procedure

Step 1 Go to the Scripting tab page and click  $\stackrel{\text{def}}{=}$ .



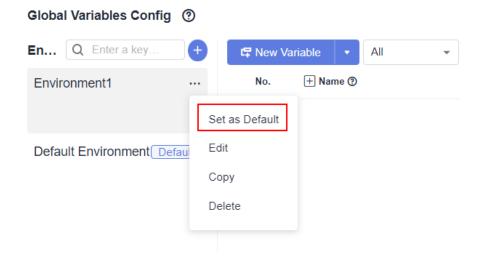
Step 2 Click New Variable, enter parameter information, and click OK.

Configuration Item	Description		
Name	Parameter name.		
Туре	Parameter type. Multiple types are supported, such as text, random string, random integer, and timestamp.		
Value	Parameter value.		
Description	Parameter description.		
Sensitive	This service encrypts sensitive parameter values during storage and overwrites them with asterisks (*) in test result logs. Sensitive data includes but is not limited to personal and authentication information, such as names, addresses, and usernames.		
Dynamic	Dynamic parameter setting. The value of a dynamic parameter can be assigned during test case execution. The initial value of a dynamic parameter can be empty. After a value is assigned, the latest value is displayed.		
	After you set the value of the <b>Assign Value to Dynamic Environment Parameter</b> column in the <b>Extract Response</b> tab page of the test step, the extracted value is assigned to the dynamic parameter during test execution. For details, see <b>Dynamic Variable Description</b> .		



**Step 3** Change the default environment.

To set another environment as the default environment, click \*\*\* in the upper right corner of the environment card and select **Set as Default**.



----End

### **Built-in Functions**

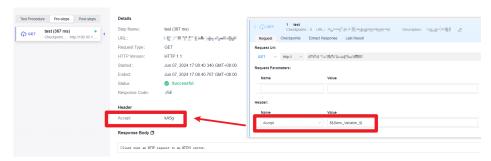
- 1. You can use built-in functions to configure environment parameters. Note that nested built-in functions are output as they are.
- 2. For details about the supported built-in functions, see **Table 6-3**.

**Table 6-3** Supported built-in functions

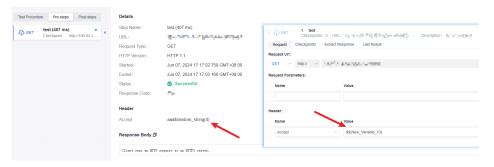
No.	Function	Description
1	\$random_string(intA)	Generate a random string of a specified length
2	\$random_int(intA, intB)	Generate a random number in a specified range
3	\$timestamp()	Obtain the current timestamp
4	\$timestamp_format(String A, String B)	Convert a timestamp into a date
5	\$uuid()	Generate a UUID
6	\$encode_base64(StringA)	Generate Base64 encoding
7	\$md5(StringA)	Generate an MD5 hash value
8	\$sha512(StringA)	Generate SHA512 encoding

#### 3. Examples:

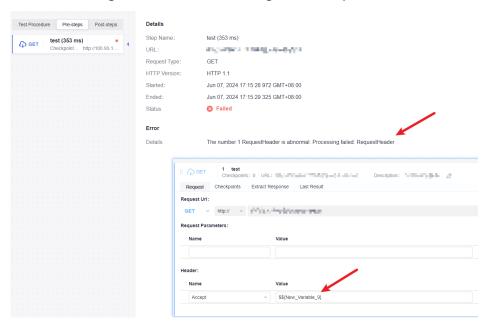
The value of \$random\_string(intA) is output normally.



Built-in functions that concatenate strings are parsed as strings, and their output values are strings as they are. For example, the output values of functions aa\$random\_string(10) and \$random\_string(10)aa are aa \$random\_string(10) and \$random\_string(10)aa.

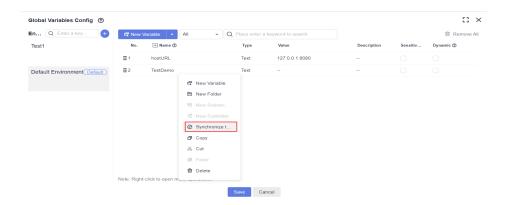


If two parameters are passed while only one parameter is required, for example, \$random\_string (1,1), an exception will be thrown.
 If the input and required parameter types do not match, for example, \$random\_string(fff) or \$random\_string(), an exception will be thrown.



# **Synchronization**

Right-click the parameter to be synchronized and choose **Synchronize to other environments** from the shortcut menu to synchronize the current parameter to all environments.



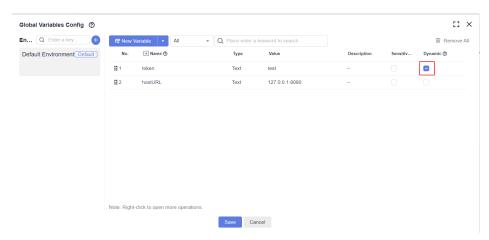
# **Dynamic Variable Description**

Multiple test cases in a test suite may have context relationships. The test case that is executed later depends on the result returned by the API in the test case that is executed earlier. For example, all APIs require authentication information, which has a validity period. If it is obtained in each test case, the test procedure of the test case will be redundant and difficult to maintain.

This problem can be avoided by using dynamic global variables. In the first executed test case, the authentication information is obtained and then assigned to the dynamic global variables. In the subsequent executed test cases, the dynamic global variables can be directly used, avoiding obtaining authentication information repeatedly.

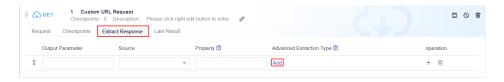
#### **Step 1** Set dynamic variables.

- On the test case list of the Auto API Test tab page, click More on the right of the page and choose Environment Parameters.
- 2. Select the check box in the **Dynamic** column and click **Save** to set a global variable to a dynamic variable.

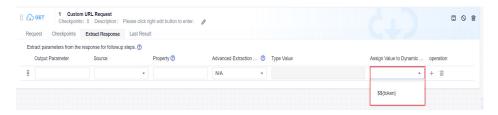


**Step 2** Assign values to dynamic variables.

1. In an automated API test case, click the **Extract Response** tab of the test step, and click the **Add** button in the **Advanced Extraction Type** column.



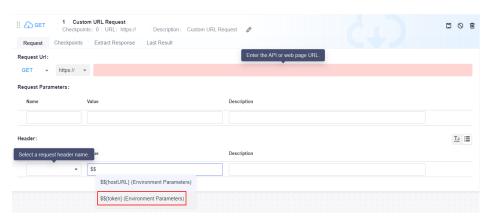
2. Select a value from the **Assign Value to Dynamic Environment Parameter** drop-down list box.



### Step 3 Use a dynamic variable.

• Use the dynamic variable in a test case.

Reference the dynamic global variable in a test case as required. For details, see **Reference Format**.



• Use a dynamic global variable in a test suite.

Add the test cases in **Step 2** and **Step 3** to a test suite in sequence, and select **Serial**. In this way, the latest value assigned to the dynamic global variable can be used during the execution of related test cases.

□ NOTE

You are not advised to use dynamic global variables during parallel execution because the value assigning and sequence of the dynamic variables are uncertain.

----End

# 6.4.10 Importing an Automated API Test Case Dataset

API testing may involve testing a logic in multiple rounds with different data combinations. Manually configuring test case scripts for each round is labor- and time-consuming.

With CodeArts TestPlan, you can perform data-driven API testing by importing Excel files of test data to efficiently generate and execute automated API test cases for different test scenarios.

#### 

Currently, this feature is available in the AP-Singapore and LA-Mexico City regions.

# **Prerequisites**

- 1. You have configured an accessible request address in the script of the target API test case.
- 2. You have set the fields in the Excel dataset file as **local parameters**.

#### **Procedure**

- **Step 1** In the navigation pane, choose **Testing > Testing Case**.
- **Step 2** Click the **Auto API Test** tab, click the target test case, and click the **Scripting** tab.
- Step 3 Click .
- **Step 4** In the displayed dialog box, click the **Default Environment** drop-down box and select the target environment. For details about how to set the environment, see **Setting Environment Parameters of an API Script**.
- **Step 5** Click **Download Template** and save the Excel template file to the local PC.
- **Step 6** Fill in the dataset description and local parameters. If multiple rows of data are set, the test case will be executed using each row round by round.
  - **Dataset Description**: Optional. 1 to 128 bytes.
  - Other headers must have been set as local parameters (case-sensitive) in the case scripting page. For details, see **Table 6-1**.
- **Step 7** In the displayed dialog box, click , select the Excel file, and click **Upload**.

#### ∩ NOTE

- 1. A maximum of 100 rows and 50 parameter fields can be uploaded.
- 2. Only one Excel file can be uploaded each time.
- 3. Uploading a new Excel file will clear the data of the previous file, and the dialog box will show the data from the most recent upload.
- **Step 8** The uploaded data is displayed in the list. To delete the data, click **Clear**.
- Step 9 Click Close.
- **Step 10** Click a URL request, and use \$ to reference the configured local parameters. When the test case is executed, the values of the local parameters are read. For details about the execution, see **Execution of an Automated API Test Case with a Dataset**.

----End

# 6.4.11 Built-in Functions

# 6.4.11.1 Binary Addition Function

#### **Function Name**

\$add(intA, intB)

# **Function Description**

Implements the addition operation between parameter A and parameter B. Parameters A and B support the following types:

- Numbers
- Local parameters
- Binary operations

# **Application Scenarios**

The binary addition function can be used in the following scenarios for API automation:

- Request URL
- Request header
- Request body
- Checkpoint property
- if condition
- **for** loop interrupt condition

# Example

Request URL

As shown in the following figure, the value of the **test** parameter in the request URL is the binary addition function. Parameters A and B in the function are **1000**.



Request header

As shown in the following figure, the value of parameter **add** in the request header is the binary addition function. Parameter A in the function is the binary subtraction function **\$subtract** (1001,1000), and parameter B is -1.



#### Checkpoint property

As shown in the following figure, the target value of the checkpoint property **result** is the binary addition function. Parameter A in the function is the local parameter **test**, and parameter B is **1**. For details about how to set local parameters, see **Local Parameters**.



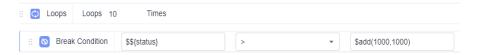
#### • **if** condition

As shown in the following figure, the target value of the **if** condition is the binary addition function. Parameter A in the function is **1**, and parameter B is the environment variable **status**. For details about how to set environment parameters, see **Setting Environment Parameters of an API Script**.



#### • **for** loop interrupt condition

As shown in the following figure, the target value of the **for** loop interrupt condition is the binary addition function. Parameters A and B in the function are **1000**.



# 6.4.11.2 Binary Subtraction Function

#### **Function Name**

\$subtract(intA, intB)

# **Function Description**

Implements the subtraction operation between parameter A and parameter B. Parameters A and B support the following types:

- Numbers
- Local parameters
- Binary operations

# **Application Scenarios**

The binary subtraction function can be used in the following scenarios for API automation:

- Request URL
- Request header
- Request body
- Checkpoint property
- if condition

#### for loop interrupt condition

## Example

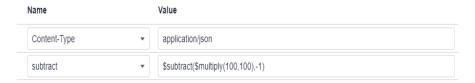
#### Request URL

As shown in the following figure, the value of the **test** parameter in the request URL is the binary subtraction function. Parameters A and B in the function are **1001** and **1000** respectively.



#### Request header

As shown in the following figure, the value of parameter **subtract** in the request header is the binary subtraction function. Parameter A in the function is the binary multiplication function **\$multiply(100,100)**, and parameter B is **-1**.



#### Request body

As shown in the following figure, the binary subtraction function is used in the request body. Parameter A in the function is the binary division function **\$divide (1000,100)**, and parameter B is the binary addition function **\$add (1000,1000)**.

#### • Checkpoint property

As shown in the following figure, the target value of the checkpoint property **result** is the binary subtraction function. Parameter A in the function is the local parameter **test**, and parameter B is **1**. For details about how to set local parameters, see **Local Parameters**.



#### • if condition

As shown in the following figure, the target value of the **if** condition is the binary subtraction function. Parameter A in the function is **1001**, and parameter B is the environment variable **status**. For details about how to set environment parameters, see **Setting Environment Parameters of an API Script**.



• **for** loop interrupt condition

As shown in the following figure, the target value of the **for** loop interrupt condition is the binary subtraction function. Parameters A and B in the function are **1001** and **1000** respectively.



# 6.4.11.3 Binary Multiplication Operation

## **Function Name**

\$multiply(intA, intB)

## **Function Description**

Implements the multiplication operation between parameter A and parameter B. Parameters A and B support the following types:

- Numbers
- Local parameters
- Binary operations

# **Application Scenarios**

The binary multiplication function can be used in the following scenarios for API automation:

- Request URL
- Request header
- Request body
- Checkpoint property
- **if** condition
- **for** loop interrupt condition

# Example

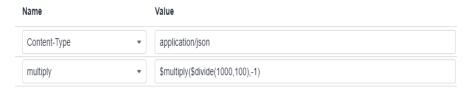
Request URL

As shown in the following figure, the value of the **test** parameter in the request URL is the binary multiplication function. Parameters A and B in the function are **100**.



Request header

As shown in the following figure, the value of parameter **add** in the request header is the binary multiplication function. Parameter A in the function is the binary division function **\$divide(1000,100)**, and parameter B is **-1**.



## Request body

As shown in the following figure, the binary multiplication function is used in the request body. Parameter A in the function is the binary addition function **\$add(1000,1000)**, and parameter B is the binary subtraction function **\$subtract(1001,1000)**.

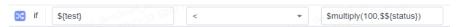
## Checkpoint property

As shown in the following figure, the target value of the checkpoint property **result** is the binary multiplication function. Parameter A in the function is the local parameter **test**, and parameter B is **1**. For details about how to set local parameters, see **Local Parameters**.



#### • **if** condition

As shown in the following figure, the target value of the **if** condition is the binary multiplication function. Parameter A in the function is **100**, and parameter B is the environment variable **status**. For details about how to set environment parameters, see **Setting Environment Parameters of an API Script**.



#### for loop interrupt condition

As shown in the following figure, the target value of the **for** loop interrupt condition is the binary multiplication function. Parameters A and B in the function are **100**.



# 6.4.11.4 Binary Division Operation

## **Function Name**

\$divide(intA, intB, intC)

## **Function Description**

Implements the division operation between parameter A and parameter B. C is the precision value. Parameters A, B, and C support the following types:

- Numbers
- Local parameters
- Binary operations
  - Division operation without precision: For exact division, the value is the number of reserved digits. For inexact division, the value is rounded off with six decimal places by default.
  - Division operation with precision: The precision value is an integer ranging from 1 to 6. For exact division, the reserved decimal places must be in the precision range. For inexact division, the value is rounded off with the specified number of decimal places.

## **Application Scenarios**

The binary division function can be used in the following scenarios for API automation:

- Request URL
- Request header
- Request body
- Checkpoint property
- **if** condition
- **for** loop interrupt condition

## Example

Request URL

As shown in the following figure, the value of **test** in the request URL is the binary division function. Parameter A in the function is **1000** and parameter B is **100**.

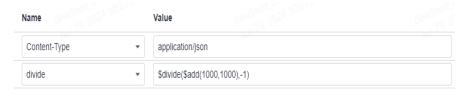


• As shown in the following figure, the value of **test** in the request URL is the binary division function with a precision value. Parameter A in the function is **1**, parameter B is **3**, and the precision value is **5**.



Request header

As shown in the following figure, the value of **divide** in the request header is the binary division function. Parameter A in the function is the binary addition operation **\$add(1000,1000)**, and parameter B is **-1**.



As shown in the following figure, the value of **divide** in the request header is the binary division function with a precision value. Parameter A in the function is 1, parameter B is -3, and parameter C is the global environment parameter \$\${scale}.



#### Request body

As shown in the following figure, the binary division function is used in the request body. Parameter A in the function is the binary subtraction operation **\$subtract(1001,1000)**, and parameter B is the binary multiplication operation **\$multiply(100,100)**.

```
1  {
2     "add":"$add($multiply(100,100),$divide(1000,100))",
3     "subtract":"$subtract($divide(1000,100),$add(1000,1000))",
4     "multiply":"$multiply($add(1000,1000),$subtract(1001,1000))",
5     "divide":"$divide($subtract(1001,1000),$multiply(100,100))",
6  }
```

As shown in the following figure, the binary division function with a precision value is used in the request body. Parameter A in the function is 1, parameter B is 3, and parameter C is the global environment parameter \$\${scale}.

#### Checkpoint property

As shown in the following figure, the target value of the checkpoint property **result** is the binary division function. Parameter A in the function is the local parameter **test**, and parameter B is **1**. For details about how to set local parameters, see **Local Parameters**.



As shown in the following figure, the target value of the checkpoint property **result** is the binary division function with a precision value. Parameter A in the function is the local parameter **test**, parameter B is **2**, and parameter C is **5**. For details about how to set local parameters, see **Local Parameters**.



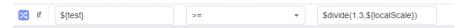
#### • **if** condition

As shown in the following figure, the target value of the **if** condition is the binary division function. Parameter A in the function is **1**, and parameter B is

the environment variable **status**. Parameter C is the local parameter **localScale**. For details about how to set local parameters, see **Local Parameters**.



As shown in the following figure, the target value of the **if** condition is the binary division function with a precision value. Parameter A in the function is **1** and parameter B is **3**. For details about how to set environment parameters, see **Setting Environment Parameters of an API Script**.



for loop interrupt condition

As shown in the following figure, the target value of the **for** loop interrupt condition is the binary division function. Parameter A in the function is **1000**, and parameter B is **100**.



As shown in the following figure, the target value of the **for** loop interrupt condition is the binary division function with a precision value. Parameter A in the function is **1**, parameter B is **3**, and parameter C is the global environment parameter **\$\${scale}**.



## 6.4.11.5 Obtaining the Current Timestamp

#### **Function Name**

\$timestamp()

# **Function Description**

Obtains the total number of milliseconds from 1970-01-01 00:00:00 to the current time.

# **Application Scenarios**

The function for obtaining the current timestamp can be used in the following scenarios for API automation:

- Request URL
- Request header
- Request body
- Checkpoint property

- if condition
- **for** loop interrupt condition

## Example

#### Request URL

As shown in the following figure, the value of **test** in the request URL is the function for generating the current timestamp.



#### Request header

As shown in the following figure, the value of **time** in the request header is the function for generating the current timestamp.



## Request body

As shown in the following figure, the request body uses the function for generating the current timestamp.

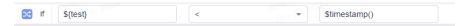
## Checkpoint property

As shown in the following figure, the target value of the checkpoint property **result** is the function for generating the current timestamp.



#### • if condition

As shown in the following figure, the target value of the **if** condition is the function for generating the current timestamp.



#### • **for** loop interrupt condition

As shown in the following figure, the target value of the **for** loop interrupt condition is the function for generating the current timestamp.



# 6.4.11.6 Obtaining a Specified Timestamp

## **Function Name**

\$getTimeBeforeHour(doubleA)

## **Function Description**

Obtains the timestamp of the time that is *A* hours ago. The timestamp is the total number of milliseconds from 1970-01-01 00:00:00 to the specified time.

Parameter A in the function supports the following types:

- Numbers
- Local parameters
- Other built-in functions

## **Application Scenarios**

The function for obtaining the specified timestamp can be used in the following scenarios for API automation:

- Request URL
- Request header
- Request body
- Checkpoint property
- **if** condition
- **for** loop interrupt condition

# Example

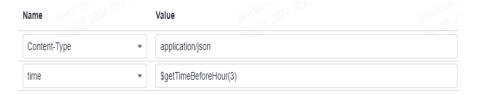
Request URL

As shown in the following figure, the value of **test** in the request URL is the function for obtaining the specified timestamp. Parameter A in the function is **3**.



Request header

As shown in the following figure, the value of **time** in the request header is the function for obtaining the specified timestamp. Parameter A in the function is **3**.



#### Request body

As shown in the following figure, the request body uses the function for obtaining the specified timestamp. Parameter A in the function is the binary addition operation **\$add(2,2)**.

## Checkpoint property

As shown in the following figure, the target value of the checkpoint property **result** is the function for obtaining the specified timestamp. Parameter A in the function is the local parameter **test**. For details about how to set local parameters, see **Local Parameters**.



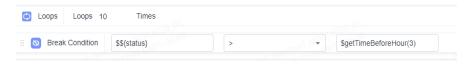
## • **if** condition

As shown in the following figure, the target value of the **if** condition is the function for obtaining the specified timestamp. Parameter A in the function is the environment variable **time**. For details about how to set environment parameters, see **Setting Environment Parameters of an API Script**.



#### • for loop interrupt condition

As shown in the following figure, the target value of the **for** loop interrupt condition is the function for obtaining the specified timestamp. Parameter A in the function is **3**.



# 6.4.11.7 Converting a Date into a Timestamp

#### **Function Name**

\$dateFormat(String A)

## **Parameter Description**

*String A*: date and time value. The following formats are supported:

- yyyy-MM-dd HH:mm:ss or MM-dd-yyyy HH:mm:ss
- yyyy MM dd HH:mm:ss or MM dd yyyy HH:mm:ss
- yyyy.MM.dd HH:mm:ss or MM.dd.yyyy HH:mm:ss
- yyyy/MM/dd HH:mm:ss or MM/dd/yyyy HH:mm:ss

## **Function Description**

Converts a string into a timestamp. The timestamp is the total number of milliseconds from 1970-01-01 00:00:00 to the specified time.

Parameter A in the function supports the following types:

- Date and time in the format listed in **Parameter Description**
- Local parameters
- Other built-in functions

## **Application Scenarios**

The date-to-timestamp function can be used in the following scenarios for API automation:

- Request URL
- Request header
- Request body
- Checkpoint property
- **if** condition
- **for** loop interrupt condition

# Example

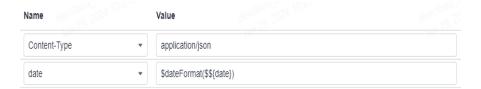
Request URL

As shown in the following figure, the value of **test** in the request URL is the date-to-timestamp conversion function. Parameter A in the function is the environment parameter **date**. For details about how to set environment parameters, see **Setting Environment Parameters of an API Script**.



Request header

As shown in the following figure, the value of **date** in the request header is the date-to-timestamp conversion function. Parameter A in the function is the environment parameter **date**.



Request body

As shown in the following figure, the request body uses the date-to-timestamp conversion function. Parameter A in the function is **2020.09.11 11:00:00**.

```
1 {
2 | "date":"$dateFormat(2020.09.11 11:00:00)"
3 }
4
```

## Checkpoint property

As shown in the following figure, the target value of the checkpoint property **result** is the date-to-timestamp function. Parameter A in the function is the environment parameter **test**. For details about how to set local parameters, see **Local Parameters**.



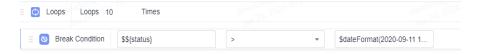
#### • **if** condition

As shown in the following figure, the target value of the **if** condition is the date-to-timestamp function. Parameter A in the function is **2020-09-11 11:00:00**.



## • **for** loop interrupt condition

As shown in the following figure, the target value of the **for** loop interruption condition is the date-to-timestamp function. Parameter A in the function is **2020-09-11 11:00:00**.



## 6.4.11.8 Converting a Timestamp into a Date

#### **Function Name**

\$timestamp\_format(String A, String B)

## **Parameter Description**

- String A: timestamp to be converted. The value is a numeric string containing a maximum of 20 digits. You can also use the built-in function **\$timestamp()** to obtain the current timestamp.
- *String B*: date and time value, consisting of the year, month, day, hour, minute, second, and millisecond. Where,
  - Year: represented by letter "y" and consists of 4 characters.
  - Month: represented by letter "M" and consists of 1 to 2 characters.
  - Day: represented by letter "d" and consists of 1 to 2 characters.
  - Hour: represented by letter "H" and consists of 0 to 2 characters.
  - Minute: represented by letter "m" and consists of 0 to 2 characters.
  - Second: represented by letter "s" and consists of 0 to 2 characters.
  - Millisecond: represented by letter "S" and consists of 3 characters.

# • Table 6-4 Letters and corresponding parameter types

Letter	Date/Time Element	Туре	Example
G	Era identifier	Text	AD
у	Year	Year	1996, 96
М	Month in a year	Month	July, Jul, 07
W	Week number in a year	Number	27
W	Week number in a month	Number	2
D	Day number in a year	Number	189
d	Day number in a month	Number	10
F	Week number in a month	Number	2
Е	Day in a week	Text	Tuesday, Tue
a	am/pm flag	Text	PM
Н	Hour number in a day (0–23)	Number	0
k	Hour number in a day (1–24)	Number	24
К	Hour number in am/pm (0–11)	Number	0
h	Hour number in am/pm (1–12)	Number	12
m	Minute number in an hour	Number	30
S	Second number in a minute	Number	55
S	Millisecond	Number	978
Z	Time zone abbreviation	Text	PST, EST
Z	Time zone offset	Text	+800, -0530

## ■ NOTE

- 1. Each letter has its own meaning and is case sensitive.
- 2. If one of "H", "m", "s" is **0**, the other two must also be **0**.

A date and time value can contain spaces, hyphens (-), slashes (/), and colons (:), but not escape characters, such as \n. Common formats include but are not limited to the following:

- yyyy-MM-dd HH:mm:ss
- yyyyMMddHHmmss
- yyyyMMddHHmmssSSS
- yyyy-M-d H:m:s
- MM-dd-yyyy HH:mm:ss
- MM/dd/yyyy HH/mm/ss
- MM/d/yyyy H/mm/ss
- MM/d/yyyy H/mm/ss SSS
- yyyyMMdd SSS
- yyyy-MM-dd HH:mm:ss SSS
- yyyy-MM-dd HH:mm:ss
- yyyy-MM-dd HH:mm
- yyyy-MM-dd HH
- yyyy-MM-dd
- yyyy-MM
- уууу
- уу
- MM-dd HH
- MM-dd
- MM
- dd
- HH:mm:ss SSS
- HH:mm:ss
- HH:mm
- HH
- mm
- mm:ss
- SS
- SSS

# **Function Description**

Converts a timestamp into a date in the corresponding format. The timestamp is the total number of milliseconds from 1970-01-01 00:00:00 to the specified time.

Parameter A in the function supports the following types:

- Date and time in the format listed in Parameter Description
- Environment parameters
- Local parameters
- Other built-in functions

Parameter B in the function supports the following types:

- Date and time in the format listed in **Parameter Description**
- Environment parameters
- Local parameters
- Other built-in functions

# **Application Scenarios**

The timestamp-to-date function can be used in the following scenarios for API automation:

- Request URL
- Request header
- Request body
- Checkpoint property
- if condition
- **for** loop interrupt condition

# Example

Request URL

As shown in the following figure, the value of **date** in the request URL is the timestamp-to-date conversion function. Parameter A in the function is the built-in function **\$timestamp()** for obtaining the current timestamp. For details, see **Obtaining the Current Timestamp**. Parameter B is **yyyy-MM-dd HH:mm:ss**.



## Request header

As shown in the following figure, the value of **date** in the request header is the timestamp-to-date conversion function. Parameter A in the function is the environment parameter **date**, and parameter B is **yyyyMMddHHmmss**. For details about how to set environment parameters, see **Setting Environment Parameters of an API Script**.



Request body

As shown in the following figure, the request body uses the timestamp-to-date conversion function. Parameter A in the function is **123456789**, and parameter B is **yyyyMMddHHmmssSSS**.

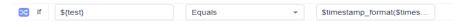
## Checkpoint property

As shown in the following figure, the target value of the checkpoint property **result** is the timestamp-to-date function. Parameter A in the function is the built-in function **\$timestamp()** for obtaining the current timestamp, and parameter B is **MM/dd/yyyy HH/mm/ss**.



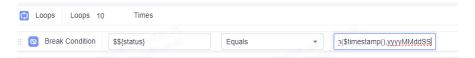
#### • **if** condition

As shown in the following figure, the target value of the **if** condition is the timestamp-to-date function. Parameter A in the function is the built-in function **\$timestamp()** for obtaining the current timestamp, and parameter B is **MM/d/yyyy H/mm/ss SSS**.



## • **for** loop interrupt condition

As shown in the following figure, the target value of the **for** loop interrupt condition is the timestamp-to-date function. Parameter A in the function is the built-in function **\$timestamp()** for obtaining the current timestamp, and parameter B is **yyyyMMdd SSS**.



## 6.4.11.9 Timestamp Addition and Subtraction Operations

## **Function Name**

\$timeStampCalculation(longA, StringB)

## **Parameter Description**

- *longA*: timestamp in milliseconds.
- StringB: time difference. The value is an integer plus a letter ("d": day; "h": hour; "s": second). For example, 1d indicates that one day is added to the specified timestamp, and -1d indicates that one day is subtracted.

## **Function Description**

Implements the addition and subtraction operations between parameter A of the long type and parameter B of the string type. Parameters A and B support the following types:

- Value in the format listed in **Parameter Description**
- Local parameters

Other built-in functions

## **Application Scenarios**

Timestamp addition and subtraction operations can be used in the following scenarios for API automation:

- Request URL
- Request header
- Request body
- Checkpoint property
- **if** condition
- for loop interrupt condition

## Example

Request URL

As shown in the following figure, the value of **test** in the request URL is the timestamp addition and subtraction function. Parameter A in the function is **1607939485441**, and parameter B is **1d**.



Request header

As shown in the following figure, the value of **time** in the request header is the timestamp addition and subtraction function. Parameter A in the function is the date-to-timestamp conversion function **\$dateFormat(2020.09.11 11:00:00)**, and parameter B is **-86400s**.



Request body

As shown in the following figure, the request body uses the timestamp addition and subtraction function. Parameter A in the function is **\$dateFormat(2020.09.11 11:00:00)**, and parameter B is **1d**.

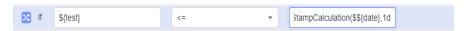
Checkpoint property

As shown in the following figure, the target value of the checkpoint property **result** is the timestamp addition and subtraction function. Parameter A in the function is the environment parameter **time**, and parameter B is **-24h**. For details about how to set environment parameters, see **Setting Environment Parameters of an API Script**.



#### if condition

As shown in the following figure, the target value of the **if** condition is the timestamp addition and subtraction function. Parameter A in the function is the environment variable **status**, and parameter B is **1d**. For details about how to set environment parameters, see **Setting Environment Parameters of an API Script**.



#### • **for** loop interrupt condition

As shown in the following figure, the target value of the **for** loop interrupt condition is the timestamp addition and subtraction function. Parameter A in the function is **1607939485441**, and parameter B is **1d**.



## 6.4.11.10 Generating Base64 Encoding

## **Function Name**

\$encode\_base64(StringA)

## **Parameter Description**

String A: string to be encoded. The value contains a maximum of 256 bytes and supports the following special characters: !\*'();:@&=+\$,/?#[]-.~%<> |{}`^.

## **Function Description**

Performs Base64 encoding on strings. Parameter A supports the following types:

- Value in the format listed in Parameter Description
- Environment parameters
- Local parameters
- Other built-in functions

## **Application Scenarios**

The Base64 encoding generation function can be used in the following scenarios for API automation:

- Request URL
- Request header
- Request body
- Checkpoint property
- if condition
- for loop interrupt condition

## Example

#### Request URL

As shown in the following figure, the value of **test** in the request URL is the Base64 encoding generation function. Parameter A in the function is the string **abc123**.



#### Request header

As shown in the following figure, the value of **Accept-Encoding** in the request header is the Base64 encoding generation function. Parameter A in the function is the string **abc123**.



#### Request body

As shown in the following figure, the request body uses the Base64 encoding generation function. Parameter A in the function is **\$uuid()**.

#### Checkpoint property

As shown in the following figure, the target value of the checkpoint property **result** is the Base64 encoding generation function. Parameter A in the function is the local parameter **test**. For details about how to set local parameters, see **Local Parameters**.



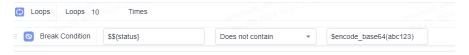
#### if condition

As shown in the following figure, the target value of the **if** condition is the Base64 encoding generation function. Parameter A in the function is the environment variable **status**. For details about how to set environment parameters, see **Setting Environment Parameters of an API Script**.



#### for loop interrupt condition

As shown in the following figure, the target value of the **for** loop interrupt condition is the Base64 encoding generation function. Parameter A in the function is the string **abc123**.



## 6.4.11.11 Generating SHA512 Encoding

#### **Function Name**

\$sha512(StringA)

## **Parameter Description**

StringA: string to be encoded. The value contains a maximum of 256 bytes and supports the following special characters: !\*'();:@&=+\$,/?#[]-.~%<>\_|{}`^.

# **Function Description**

Performs SHA512 encoding on strings. Parameter A supports the following types:

- Value in the format listed in Parameter Description
- Environment parameters
- Local parameters
- Other built-in functions

## **Application Scenarios**

The SHA512 encoding generation function can be used in the following scenarios for API automation:

- Request URL
- Request header
- Request body
- Checkpoint property
- if condition
- **for** loop interrupt condition

## **Example**

Request URL

As shown in the following figure, the value of **test** in the request URL is the SHA512 encoding generation function. Parameter A in the function is the string **abc123**.



Request header

As shown in the following figure, the value of **Accept-Encoding** in the request header is the SHA512 encoding generation function. Parameter A in the function is the string **abc123**.



## Request body

As shown in the following figure, the request body uses the SHA512 encoding generation function. Parameter A in the function is **\$uuid()**.

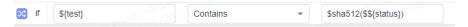
#### Checkpoint property

As shown in the following figure, the target value of the checkpoint property **result** is the SHA512 encoding generation function. Parameter A in the function is the local parameter **test**. For details about how to set local parameters, see **Local Parameters**.



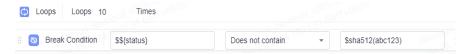
#### • if condition

As shown in the following figure, the target value of the **if** condition is the SHA512 encoding generation function. Parameter A in the function is the environment variable **status**. For details about how to set environment parameters, see **Setting Environment Parameters of an API Script**.



## • **for** loop interrupt condition

As shown in the following figure, the target value of the **for** loop interrupt condition is the SHA512 encoding generation function. Parameter A in the function is the string **abc123**.



## 6.4.11.12 Generating SHA256 Encoding

## **Function Name**

\$sha256(StringA)

# **Parameter Description**

StringA: string to be encoded. The value contains a maximum of 256 bytes and supports the following special characters: !\*'();:@&=+\$,/?#[]-.~%<>\_|{}`^.

## **Function Description**

Performs SHA256 encoding on strings. Parameter A supports the following types:

- Value in the format listed in **Parameter Description**
- Environment parameters

- Local parameters
- Other built-in functions

# **Application Scenarios**

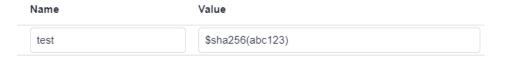
The SHA256 encoding generation function can be used in the following scenarios for API automation cases:

- Request URL
- Request header
- Request body
- Checkpoint property
- **if** condition
- **for** loop interrupt condition

## Example

Request URL

As shown in the following figure, the value of **test** in the request URL is the SHA256 encoding generation function. Parameter A in the function is the string **abc123**.



#### Request header

As shown in the following figure, the value of **Accept-Encoding** in the request header is the SHA256 encoding generation function. Parameter A in the function is the string **abc123**.



## Request body

As shown in the following figure, the request body uses the SHA256 encoding generation function. Parameter A in the function is **\$uuid()**.

## • Checkpoint property

As shown in the following figure, the target value of the checkpoint property **result** is the SHA256 encoding generation function. Parameter A in the function is the local parameter **test**. For details about how to set local parameters, see **Local Parameters**.



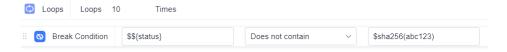
#### • if condition

As shown in the following figure, the target value of the **if** condition is the SHA256 encoding generation function. Parameter A in the function is the environment variable **status**. For details about how to set environment parameters, see **Setting Environment Parameters of an API Script**.



#### • **for** loop interrupt condition

As shown in the following figure, the target value of the **for** loop interrupt condition is the SHA256 encoding generation function. Parameter A in the function is the string **abc123**.



## 6.4.11.13 Generating an MD5 Hash Value

## **Function Name**

\$md5(StringA)

# **Parameter Description**

StringA: string to be encoded. The value contains a maximum of 256 bytes and supports the following special characters: !\*'();:@&=+\$,/?#[]-.~%<>\_|{}`^.

# **Function Description**

Converts a string into an MD5 hash value. Parameter A supports the following types:

- Value in the format listed in **Parameter Description**
- Environment parameters
- Local parameters
- Other built-in functions

# **Application Scenarios**

The MD5 hash function can be used in the following scenarios for API automation:

- Request URL
- Request header
- Request body
- Checkpoint property
- **if** condition

• **for** loop interrupt condition

## **Example**

#### Request URL

As shown in the following figure, the value of **test** in the request URL is the MD5 hash value generation function. Parameter A in the function is the string **abc123**.



#### Request header

As shown in the following figure, the value of **Accept-Encoding** in the request header is the MD5 hash value generation function. Parameter A in the function is the string **abc123**.



## Request body

As shown in the following figure, the request body uses the MD5 hash value generation function. Parameter A in the function is **\$uuid()**.

#### Checkpoint property

As shown in the following figure, the target value of the checkpoint property **result** is the MD5 hash value generation function. Parameter A in the function is the local parameter **test**. For details about how to set local parameters, see **Local Parameters**.



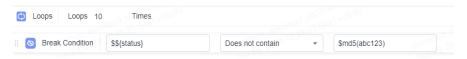
#### • **if** condition

As shown in the following figure, the target value of the **if** condition is the MD5 hash value generation function. Parameter A in the function is the environment variable **status**. For details about how to set environment parameters, see **Setting Environment Parameters of an API Script**.



#### • **for** loop interrupt condition

As shown in the following figure, the target value of the **for** loop interrupt condition is the MD5 hash value generation function. Parameter A in the function is the string **abc123**.



## 6.4.11.14 Generating a Random Number in a Specified Range

## **Function Name**

\$random\_int(intA, intB)

## **Function Description**

Generates a random number within the range between parameter A and parameter B. CodeArts TestPlan can generate random numbers containing a maximum of 10 digits, that is, the value range is [–9999999999, +999999999].

Parameters A and B support the following types:

- Numbers
- Environment parameters
- Local parameters
- Other built-in functions

## **Application Scenarios**

The function for generating random numbers within a specified range can be used in the following scenarios for API automation:

- Request URL
- Request header
- Request body
- Checkpoint property
- **if** condition
- for loop interrupt condition

## Example

Request URL

As shown in the following figure, the value of **test** in the request URL is the function for generating random numbers within a specified range. Parameter A in the function is **1**, and parameter B is **100**.



Request header

As shown in the following figure, the value of **number** in the request header is the function for generating random numbers within a specified range. Parameter A in the function is **1**, and parameter B is **100**.



#### Request body

As shown in the following figure, the request body uses the function for generating random numbers within a specified range. Parameter A in the function is the binary addition operation **\$add(5,5)**. Parameter B is the binary multiplication operation **\$multiply(5,5)**.

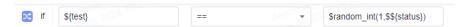
#### Checkpoint property

As shown in the following figure, the target value of the checkpoint property **result** is the function for generating random numbers within a specified range. Parameter A in the function is 1, and parameter B is the local parameter **test**. For details about how to set local parameters, see **Local Parameters**.



#### if condition

As shown in the following figure, the target value of the **if** condition is the function for generating random numbers within a specified range. Parameter A in the function is **1**, and parameter B is the environment variable **status**. For details about how to set environment parameters, see **Setting Environment Parameters of an API Script**.



## for loop interrupt condition

As shown in the following figure, the target value of the **for** loop interrupt condition is the function for generating random numbers within a specified range. Parameter A in the function is **1**, and parameter B is **100**.



# 6.4.11.15 Generating a Random String of a Specified Length

## **Function Name**

\$random\_string(intA)

# **Function Description**

Generates a random string of a specified length. Parameter A supports the following types:

- Numbers
- Environment parameters
- Local parameters

Other built-in functions

## **Application Scenarios**

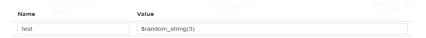
The function for generating random strings of a specified length can be used in the following scenarios for API automation:

- Request URL
- Request header
- Request body
- Checkpoint property
- **if** condition
- **for** loop interrupt condition

## **Example**

#### Request URL

As shown in the following figure, the value of **test** in the request URL is the function for generating random strings of a specified length. Parameter A in the function is **3**.



#### Request header

As shown in the following figure, the value of the **string** parameter in the request header is the function for generating random strings of a specified length. Parameter A in the function is **3**.



#### Request body

As shown in the following figure, the request body uses the function for generating random strings of a specified length. Parameter A in the function is the binary addition operation **\$add(2,2)**.

#### Checkpoint property

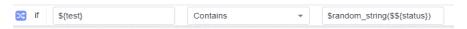
As shown in the following figure, the target value of the checkpoint property **result** is the function for generating random strings of a specified length. Parameter A in the function is the local parameter **test**. For details about how to set local parameters, see **Local Parameters**.



## • **if** condition

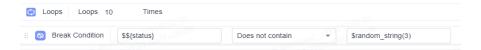
As shown in the following figure, the target value of the **if** condition is the function for generating random strings of a specified length. Parameter A in

the function is the environment variable **status**. For details about how to set environment parameters, see **Setting Environment Parameters of an API Script**.



• **for** loop interrupt condition

As shown in the following figure, the target value of the **for** loop interruption condition is the function for generating random strings of a specified length. Parameter A in the function is **3**.



## 6.4.11.16 Generating a Random Decimal in a Specified Range

## **Function Name**

\$randomDecimal(double A, double B, int C)

## **Function Description**

Parameters A and B support the following types:

- Decimals or integers
- Environment parameters
- Local parameters
- Other built-in functions

Parameter C supports the following types:

- Positive integers
- Environment parameters
- Local parameters
- Other built-in functions

If C is **0**, the function generates a random integer.

# **Application Scenarios**

The function for generating random decimals within a specified range can be used in the following scenarios for API automation:

- Request URL
- Request header

- Request body
- Checkpoint property
- **if** condition
- **for** loop interrupt condition

## **Example**

#### Request URL

As shown in the following figure, the value of **test** in the request URL is the function for generating random decimals within a specified range. Parameter A in the function is **1**, parameter B is **100**, and parameter C is **2**.

# Name Value test \$randomDecimal(1, 100, 2)

## Request header

As shown in the following figure, the value of **number** in the request header is the function for generating random decimals within a specified range. Parameter A in the function is **1**, parameter B is **100**, and parameter C is **2**.



## Request body

As shown in the following figure, the request body uses the function for generating random decimals within a specified range. Parameter A in the function is the binary addition operation **\$add(1,1)**. Parameter B is the binary multiplication operation **\$multiply(10,10)**.

Parameter C is 2.

## Checkpoint property

As shown in the following figure, the target value of the checkpoint property **result** is the function for generating random decimals within a specified range. Parameter A in the function is 1, parameter B is the local parameter **test**, and parameter C is 2. For details about how to set local parameters, see **Local Parameters**.



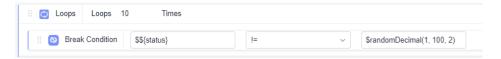
#### if condition

As shown in the following figure, the target value of the **if** condition is the function for generating random decimals within a specified range. Parameter A in the function is **1**, parameter B is the environment variable **status**, and parameter C is **2**. For details about how to set environment parameters, see **Setting Environment Parameters of an API Script**.



#### • **for** loop interrupt condition

As shown in the following figure, the target value of the **for** loop interrupt condition is the function for generating random decimals within a specified range. Parameter A in the function is **1**, parameter B is **100**, and parameter C is **2**.



## 6.4.11.17 Generating a UUID

## **Function Name**

\$uuid()

# **Function Description**

Generates a random string.

# **Application Scenarios**

The UUID generation function can be used in the following scenarios for API automation:

- Request URL
- Request header
- Request body
- Checkpoint property
- **if** condition
- **for** loop interrupt condition

# Example

Request URL

As shown in the following figure, the value of **test** in the request URL is the UUID generation function.



Request header

As shown in the following figure, the value of **time** in the request header is the UUID generation function.



#### Request body

As shown in the following figure, the request body uses the UUID generation function.

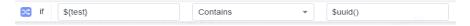
## Checkpoint property

As shown in the following figure, the target value of the checkpoint property **result** is the UUID generation function.



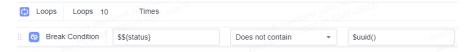
#### • **if** condition

As shown in the following figure, the target value of the **if** condition is the UUID generation function.



## • **for** loop interrupt condition

As shown in the following figure, the target value of the **for** loop interrupt condition is the UUID generation function.



# 6.4.11.18 Obtaining an Array via Reverse Index

## **Function Name**

\$getReverseItem(StringA, intB)

## **Parameter Description**

- StringA: array or list element path of the response body or response header.
- **intB**: subscript of the array in reverse order. **0** indicates the last array, and **2** indicates the last but one array.

# **Function Description**

Obtains an array from a response body or header based on the reverse index.

## **Application Scenarios**

The built-in function for obtaining arrays during response extraction based on the reverse index can be used for API automation.

## Example

As shown in the following figure, the property value of the response body parameter **item** is the function for obtaining arrays via reverse Index. Parameter A in the function is the response body property **result**, and parameter B is **0**.



## 6.4.11.19 Obtaining the Element Values of an Array via Reverse Index

## **Function Name**

\$getReverseItem(StringA, StringB, intC)

## **Parameter Description**

- StringA: array or list element path of the response body or response header.
- StringB: property name of the array object.
- *intC*: subscript of the array in reverse order. **0** indicates the last array, and **2** indicates the last but one array.

# **Function Description**

Obtains a specified element value of an array from a response body or header based on the reverse index.

# **Application Scenarios**

The built-in function for obtaining the element values of an array during response extraction based on the reverse index can be used for API automation.

# Example

As shown in the following figure, the property value of the response parameter **name** is the element value of the array obtained via reverse index. Parameter A in the function is the response body property **result**, parameter B is the parameter name **name** in the last N+1 array in the result, and parameter C is **0**.



## 6.4.11.20 Converting Uppercase Letters into Lowercase Letters

## **Function Name**

\$toLower(String A)

## **Parameter Description**

• *String A*: string to be converted into lowercase letters.

Parameter A supports the following types:

- Strings
- Local parameters

## **Function Description**

Converts all characters in the specified input string into lowercase characters.

## **Application Scenarios**

The function for converting uppercase letters into lowercase letters can be used in the following scenarios for API automation:

- Request URL
- Request header
- Request body
- Checkpoint property
- **if** condition
- for loop interrupt condition

# **Example**

Request URL

As shown in the following figure, the value of **test** in the request URL is the function for converting uppercase letters into lowercase letters. Parameter A in the function is **TEST**.



Request header

As shown in the following figure, the value of **lower** in the request header is the function for converting uppercase letters into lowercase letters. Parameter A in the function is **Test**.



Request body

As shown in the following figure, the function for converting uppercase letters into lowercase letters is used. Parameter A in the function is **Test**.

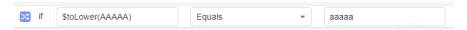
#### • Checkpoint property

As shown in the following figure, the target value of the checkpoint property **result** is the function for converting uppercase letters into lowercase letters. Parameter A in the function is **Test**.



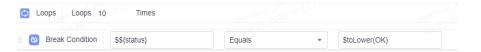
#### • if condition

As shown in the following figure, the target value of the **if** condition is the function for converting uppercase letters into lowercase letters. Parameter A in the function is **AAAAA**.



#### • **for** loop interrupt condition

As shown in the following figure, the target value of the **for** loop interrupt condition is the function for converting uppercase letters into lowercase letters. Parameter A in the function is **OK**.



## 6.4.11.21 Converting Lowercase Letters into Uppercase Letters

## **Function Name**

\$toUpper(String A)

## **Parameter Description**

• *String A*: string to be converted into uppercase letters.

Parameter A supports the following types:

- Strings
- Local parameters

## **Function Description**

Converts all characters in the specified input string into uppercase characters.

## **Application Scenarios**

The function for converting lowercase letters into uppercase letters can be used in the following scenarios for API automation:

- Request URL
- Request header
- Request body
- Checkpoint property
- **if** condition
- **for** loop interrupt condition

## **Example**

#### Request URL

As shown in the following figure, the value of **test** in the request URL is the function for converting lowercase letters into uppercase letters. Parameter A in the function is **test**.



#### Request header

As shown in the following figure, the value of **upper** in the request header is the function for converting lowercase letters into uppercase letters. Parameter A in the function is **Test**.



## Request body

As shown in the following figure, the function for converting lowercase letters into uppercase letters is used. Parameter A in the function is **Test**.



#### Checkpoint property

As shown in the following figure, the target value of the checkpoint property **result** is the function for converting lowercase letters into uppercase letters. Parameter A in the function is **Test**.



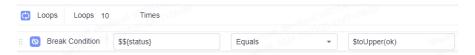
## • **if** condition

As shown in the following figure, the target value of the **if** condition is the function for converting lowercase letters into uppercase letters. Parameter A in the function is **aaaaa**.



• **for** loop interrupt condition

As shown in the following figure, the target value of the **for** loop interrupt condition is the function for converting lowercase letters into uppercase letters. Parameter A in the function is **ok**.



## 6.4.11.22 Concatenating Strings

## **Function Name**

\$strConCat(*String A*, *String B*)

## **Parameter Description**

- String A: string 1.
- String B: string 2.

Parameters A and B support the following types:

- Strings
- Local parameters

# **Function Description**

Concatenates strings 1 and 2 into a new string.

# **Application Scenarios**

The string concatenation function can be used in the following scenarios for API automation:

- Request URL
- Request header
- Request body
- Checkpoint property
- **if** condition
- **for** loop interrupt condition

# Example

Request URL

As shown in the following figure, the value of the **test** parameter in the request URL is the string concatenation function. Parameters A and B in the function are **abc** and **123** respectively.



#### Request header

As shown in the following figure, the value of **number** in the request header is the string concatenation function. Parameter A in the function is **00000**, and parameter B is the environment parameter **\$\${number}**.



## Request body

As shown in the following figure, the string concatenation function is used in the request body. Parameter A in the function is the environment parameter \$ \{\frac{\frac{1}{3}}{\frac{1}{3}}}, and parameter B is the environment parameter \$\{\frac{1}{3}}{\frac{1}{3}}}.

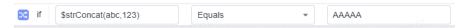
#### Checkpoint property

As shown in the following figure, the target value of the checkpoint property **result** is the string concatenation function. Parameter A in the function is the local parameter **\${str1}**, and parameter B is the local parameter **\${str2}**.



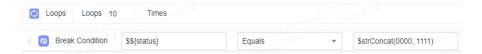
#### if condition

As shown in the following figure, the target value of the **if** condition is the string concatenation function. Parameter A in the function is **abc**, and parameter B is **123**.



## • **for** loop interrupt condition

As shown in the following figure, the target value of the **for** loop interrupt condition is the string concatenation function. Parameter A in the function is **0000**, and parameter B is **1111**.



# 6.4.11.23 Cutting Strings

## **Function Name**

\$strCut(String A, int B, int C)

## **Parameter Description**

- String A: original string to be cut.
- int B: start subscript of the string to be cut, starting from **0**.
- *int C*: end subscript of the string to be cut.

Parameters A, B, and C support the following types:

- Strings
- Local parameters

### **Function Description**

Obtains the value string of a specified element and cuts it to a new string.

## **Application Scenarios**

The string cutting function can be used in the following scenarios for API automation:

- Request URL
- Request header
- Request body
- Checkpoint property
- if condition
- **for** loop interrupt condition

## **Example**

Request URL

As shown in the following figure, the value of **test** in the request URL is the string cutting function. Parameter A in the function is the environment parameter **\$\$** {user}, parameter B is **2**, and parameter C is **4**.



Request header

As shown in the following figure, the value of **name** in the request header is the string cutting function. Parameter A in the function is the environment parameter \$\${user}, parameter B is 2, and parameter C is 4.



Request body

As shown in the following figure, the request body uses the string cutting function. Parameter A in the function is the environment parameter \$\${user}, parameter B is 2, and parameter C is 4.

#### Checkpoint property

As shown in the following figure, the target value of the checkpoint property **result** is the string cutting function. Parameter A in the function is the environment parameter \$\${info}, parameter B is 2, and parameter C is 5.



#### • **if** condition

As shown in the following figure, the target value of the **if** condition is the string cutting function. Parameter A in the function is **abcdef**, parameter B is **2**, and parameter C is **4**.



### • **for** loop interrupt condition

As shown in the following figure, the target value of the **for** loop interruption condition is the string cutting function. Parameter A in the function is the environment parameter **\$\${test}**, parameter B is **2**, and parameter C is **4**.



## 6.4.11.24 Obtaining String Length

#### **Function Name**

\$strLen(String A)

### **Parameter Description**

• String A: original string whose length is requested.

Parameter A supports the following types:

- Strings
- Local parameters

### **Function Description**

Obtains the length of a specified string.

## **Application Scenarios**

The string length function can be used in the following scenarios for API automation cases:

- Request URL
- Request header
- Request body
- Checkpoint property
- if condition
- **for** loop interrupt condition

### Example

Request URL

As shown in the following figure, the value of **test** in the request URL is the string length function that uses the local parameter **\${test}**.



• Request header

As shown in the following figure, the value of **test** in the request header is the string length function whose parameter A is the local parameter **\${test}**}.



Request body

As shown in the following figure, the request body uses the string length function whose parameter A is the local parameter **\${test}**.

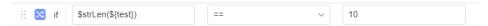
• Checkpoint property

As shown in the following figure, the target value of the checkpoint property **result** is the string length function whose parameter A is the environment parameter \$\${info}.



#### • if condition

As shown in the following figure, the target value of the **if** condition is the string length function uses the local parameter **\${test}**}.



### • for loop interrupt condition

As shown in the following figure, the target value of the **for** loop interrupt condition is the string length function uses the local parameter **\${test}**}.



# 6.4.12 System Keywords

### 6.4.12.1 Overview

Frequent operations of automated API tests are encapsulated into keywords for more efficient API test case writing. For details about the keywords, see **Table 6-5**.

**Table 6-5** System keywords

Category	Keyword Set
Authentication	• GetlAMToken
Database operation	MySQLQuery
	MySQLUpdate
	MySQLInsert
	MySQLDelete
	OpenGaussQuery
	OpenGaussUpdate
	OpenGaussInsert
	OpenGaussDelete
	PostgreSQLQuery
	<ul> <li>PostgreSQLUpdate</li> </ul>
	PostgreSQLInsert
	PostgreSQLDelete
	MongoDBQuery
	MongoDBInsert
	MongoDBUpdate
	MongoDBDelete

Category	Keyword Set
Middleware	RedisGet
	RedisSet
	OBSWrite
	OBSDelete
	OBSQuery
	KafkaProducer
	KafkaConsumer
Protocol	• TCP
	• UDP
	WSConnect
	WSRequest
	WSWriteOnly
	WSReadOnly
	WSDisConnect
	DubboClient

### 6.4.12.2 GetIAMToken

### **Overview**

This system keyword is used for obtaining an IAM user token through username or password authentication. A token is an access credential issued to an IAM user. It carries their identity and permissions. When calling APIs of IAM and other cloud services, you can use this system keyword to obtain an IAM user token.

## **Parameter Description**

Paramete r	Mandato ry	Туре	Default Value	Description
IAM Token URL	Yes	String	https:// iam.myhuawe icloud.com/v3 /auth/tokens	IAM endpoint. This API can be called using both global and regional endpoints.

Paramete r	Mandato ry	Туре	Default Value	Description
Domain Name	Yes	String	<empty></empty>	IAM account or tenant name.
				When a Huawei account is used for login, the tenant (account) name is the same as the username. For details about how to obtain an account name, see Obtaining Account, IAM User, Group, Project, Region, and Agency Information.
User Name	Yes	String	<empty></empty>	IAM username. For details about how to obtain a username, see Obtaining Account, IAM User, Group, Project, Region, and Agency Information.
Password	Yes	String	<empty></empty>	IAM user login password. (The login password is personal information and must be defined as sensitive in the environment parameters.)
Region ID	No	String	<empty></empty>	Region ID, for example, cn-north-1. For details about how to obtain a region ID, see Obtaining Account, IAM User, Group, Project, Region, and Agency Information.

# **Default Checkpoint**

Name	Expected Value
Result	Success

# **Default Response Extraction**

Name	Extraction Variable	Description
IAM_TOKEN	X-Subject-Token	User token character

### Response

#### Status: success

Parameter	Туре	Description
Body	Response body of the IAM API	Response body of the IAM API

#### • Example response

```
"token": {
  "catalog": [],
"expires_at": "2020-01-04T09:05:22.701000Z",
"issued_at": "2020-01-03T09:05:22.701000Z",
  "methods": [
     "password"
  "project": {
     "domain": {
        "id": "d78cbac186b744899480f25bd022f...",
        "name": "IAMDomain"
     "id": "aa2d97d7e62c4b7da3ffdfc11551f...",
     "name": "cn-north-1"
  },
"roles": [
     {
        "id": "0",
        "name": "te_admin"
        "id": "0",
        "name": "op_gated_OBS_file_protocol"
        "id": "0",
        "name": "op_gated_Video_Campus"
     }
 ],
"user": {
     "domain": {
        "id": "d78cbac186b744899480f25bd022f...",
        "name": "IAMDomain"
     "id": "7116d09f88fa41908676fdd4b039e...",
     "name": "IAMUser",
     "password_expires_at": ""
  }
"X-Subject-Token": "MllatAYJKoZlhvcNAQcCollapTCCGqECAQExDTALB..."
```

## Example

#### • Obtaining an IAM user token

### □ NOTE

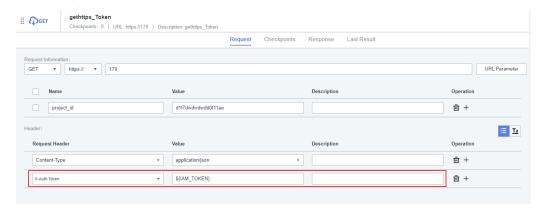
The **Password** field needs to be configured as a sensitive parameter in the variable. Select a value from the drop-down list box.



### • Referencing a token in an API

#### ■ NOTE

**IAM\_TOKEN** is the reserved default response extraction and can be directly referenced in the request.



## 6.4.12.3 MySQLQuery

This system keyword is used for **select** operations on MySQL database. A maximum of 100 result records can be queried in the system.

Paramete r	Mandato ry	Туре	Description
lp	Yes	String	Database IP address.
			For a Huawei Cloud RDS instance, you need to bind an EIP to the instance and ensure that the security group policy of the instance port is enabled to allow access. For details, see Using MySQL CLI to Connect to an Instance Through a Public Network.
Port	Yes	Integer	Database port
DB Name	Yes	String	Database instance name
User Name	Yes	String	Username
Password	Yes	String	Password (The login password is personal information and must be defined as sensitive in the environment parameters.)
Sql	Yes	String	SQL query statement

### **MySQLQuery Response**

Status: success

Parameter	Туре	Description
[Array elements]	Array of row objects	Structure returned by the SQL query result list

### **Parameter Description**

Parameter	Туре	Description
field1	String	Database field 1
field2	Integer	Database field 2
	String	Database field <i>n</i>

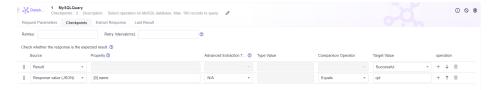
## **MySQLQuery Response Example**

## MySQLQuery Usage Example

• Query the database table. A user data list is returned based on the system keyword. You can determine the return based on the service.



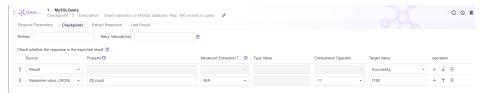
#### Determine the result in the returned list.



• Query and collect user data. A user data list is returned.



#### Determine the result in the response extraction.



# 6.4.12.4 MySQLUpdate

This system keyword is used for modification operations on MySQL database. It is applicable to statements, such as **INSERT**, **UPDATE**, and **DELETE**, which have no returns.

Paramete r	Mandato ry	Туре	Description
lp	Yes	String	Database IP address.  For a Huawei Cloud RDS instance, you need to bind an EIP to the instance and ensure that the security group policy of the instance port is enabled to allow access.  For details, see Using MySQL CLI to Connect to an Instance Through a Public Network.
Port	Yes	Integer	Database port
DB Name	Yes	String	Database instance name
User Name	Yes	String	Username
Password	Yes	String	Password (The login password is personal information and must be defined as sensitive in the environment parameters.)
Sql	Yes	String	SQL statement, such as <b>UPDATE</b> , which has no returns

## **MySQLUpdate Response**

Parameter	Туре	Description
affected_row_count	Integer	Number of rows affected by the SQL statement

## **MySQLUpdate Usage Example**



#### Determine the number of affected rows.



## **MySQLUpdate Response Example**

```
{
    "affected_row_count": 3
}
```

## 6.4.12.5 MySQLInsert

This system keyword is used for data insertion on MySQL database.

Parameter	Mandatory	Туре	Description
Ip	Yes	String	Database IP address. For a Huawei Cloud RDS instance, you need to bind an EIP to the instance and ensure that the security group policy of the instance port is enabled to allow access. For details, see Using MySQL CLI to Connect to an Instance Through a Public Network.
Port	Yes	Integer	Database port
DB Name	Yes	String	Database instance name
User Name	Yes	String	Username
Password	Yes	String	Password (The login password is personal information and must be defined as sensitive in the environment parameters.)
Sql	Yes	String	SQL statement, such as <b>INSERT</b> , which has no returns

# **MySQLInsert Response**

Parameter	Туре	Description
affected_row_count	Integer	Number of rows affected by the SQL statement

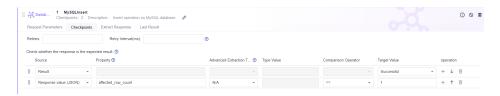
## **MySQLInsert Response Example**

```
{
    "affected_row_count": 1
}
```

## **MySQLInsert Usage Example**



#### Determine the number of affected rows.



## 6.4.12.6 MySQLDelete

This system keyword is used for deletion operations on MySQL database.

Parameter	Mandatory	Туре	Description
lp	Yes	String	Database IP address. For a Huawei Cloud RDS instance, you need to bind an EIP to the instance and ensure that the security group policy of the instance port is enabled to allow access. For details, see Using MySQL CLI to Connect to an Instance Through a Public Network.
Port	Yes	Integer	Database port
DB Name	Yes	String	Database instance name
User Name	Yes	String	Username

Parameter	Mandatory	Туре	Description
Password	Yes	String	Password (The login password is personal information and must be defined as sensitive in the environment parameters.)
Sql	Yes	String	SQL statement, such as <b>DELETE</b> , which has no returns

## **MySQLDelete Response**

Status: success

Parameter	Туре	Description
affected_row_count	Integer	Number of rows affected by the SQL statement

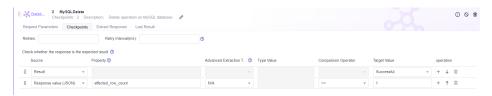
# **MySQLDelete Response Example**

```
{
"affected_row_count": 1
}
```

# **MySQLDelete Usage Example**



### Determine the number of affected rows.



## 6.4.12.7 OpenGaussQuery

This system keyword is used for **select** operations on openGauss database. A maximum of 100 result records can be queried in the system.

Parameter	Mandatory	Туре	Description
lp	Yes	String	Database IP address
			For a cloud-based GaussDB instance, you need to bind an EIP to the instance and ensure that the security group policy of the instance port is enabled to allow access. For details, see Using gsql to Connect to an Instance.
Port	Yes	Integer	Database port
DB Name	Yes	String	Database instance name
User Name	Yes	String	Username
Password	Yes	String	Password (The login password is personal information and must be defined as sensitive in the environment parameters.)
Sql	Yes	String	SQL query statement

# **OpenGaussQuery Response**

Parameter	Туре	Description
[Array elements]		Structure returned by the SQL query result list

### **Parameter Description**

Parameter	Туре	Description
field1	String	Database field 1
field2	Integer	Database field 2
	String	Database field <i>n</i>

## **OpenGaussQuery Response Example**

## **OpenGaussQuery Usage Example**

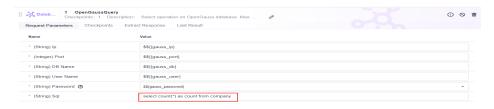
Query the database table. A user data list is returned based on the system keyword. You can determine the return based on the service.



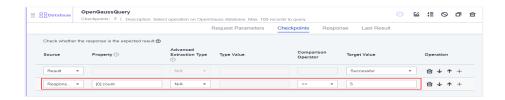
Determine the result in the returned list.



Query and collect user data. A user data list is returned.



Determine the result in the response extraction.



## 6.4.12.8 OpenGaussUpdate

This system keyword is used for modification operations on openGauss database.

Parameter	Mandatory	Туре	Description
lp	Yes	String	Database IP address. For a cloud-based GaussDB instance, you need to bind an EIP to the instance and ensure that the security group policy of the instance port is enabled to allow access. For details, see Using gsql to Connect to an Instance.
Port	Yes	Integer	Database port
DB Name	Yes	String	Database instance name
User Name	Yes	String	Username
Password	Yes	String	Password (The login password is personal information and must be defined as sensitive in the environment parameters.)
Sql	Yes	String	SQL statement, such as <b>UPDATE</b> , which has no returns

# **OpenGaussUpdate Response**

Parameter	Туре	Description
affected_row_count	Integer	Number of rows affected by the SQL statement

## OpenGaussUpdate Response Example

```
{
"affected_row_count": 1
}
```

## OpenGaussUpdate Usage Example



#### Determine the number of affected rows.



# 6.4.12.9 OpenGaussInsert

This system keyword is used for data insertion on openGauss database.

Parameter	Mandatory	Туре	Description
lp	Yes	String	Database IP address. For a cloud-based GaussDB instance, you need to bind an EIP to the instance and ensure that the security group policy of the instance port is enabled to allow access. For details, see Using gsql to Connect to an Instance.
Port	Yes	Integer	Database port

Parameter	Mandatory	Туре	Description
DB Name	Yes	String	Database instance name
User Name	Yes	String	Username
Password	Yes	String	Password (The login password is personal information and must be defined as sensitive in the environment parameters.)
Sql	Yes	String	SQL statement, such as INSERT, which has no returns

## **OpenGaussInsert Response**

Status: success

Parameter	Туре	Description
affected_row_count	Integer	Number of rows affected by the SQL statement

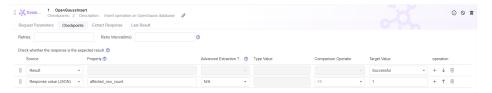
# **OpenGaussInsert Response Example**

```
{
    "affected_row_count": 1
}
```

# OpenGaussInsert Usage Example



#### Determine the number of affected rows.



# 6.4.12.10 OpenGaussDelete

This system keyword is used for deletion operations on openGauss database.

Parameter	Mandatory	Туре	Description
lp	Yes	String	Database IP address. For a cloud-based GaussDB instance, you need to bind an EIP to the instance and ensure that the security group policy of the instance port is enabled to allow access. For details, see Using gsql to Connect to an Instance.
Port	Yes	Integer	Database port
DB Name	Yes	String	Database instance name
User Name	Yes	String	Username
Password	Yes	String	Password (The login password is personal information and must be defined as sensitive in the environment parameters.)
Sql	Yes	String	SQL statement, such as <b>DELETE</b> , which has no returns

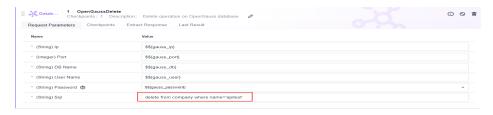
# OpenGaussDelete Response

Parameter	Туре	Description
affected_row_count	Integer	Number of rows affected by the SQL statement

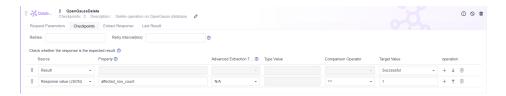
## OpenGaussDelete Response Example

```
{
    "affected_row_count": 1
}
```

## **OpenGaussDelete Usage Example**



#### Determine the number of affected rows.



## 6.4.12.11 PostgreSQLQuery

This system keyword is used for **select** operations on PostgreSQL database. A maximum of 100 result records can be queried in the system.

Parameter	Mandatory	Туре	Description
lp	Yes	String	Database IP address. For a Huawei Cloud RDS instance, bind an EIP to the instance and ensure that the security group policy of the instance port is enabled to allow access. For details, see Connecting to an RDS for PostgreSQL Instance.
Port	Yes	String	Database port
DB Name	Yes	String	Database instance name
User Name	Yes	String	Username

Parameter	Mandatory	Туре	Description
Password	Yes	String	Password (The login password is personal information and must be defined as sensitive in the environment parameters.)
Sql	Yes	String	SQL query statement

## **PostgreSQLQuery Response**

Status: success

Parameter	Туре	Description
[Array elements]		Structure returned by the SQL query result list

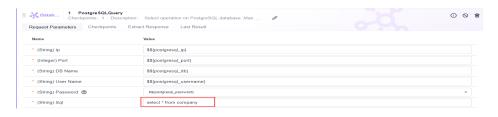
## **Parameter Description**

Parameter	Туре	Description
field1	String	Database field 1
field2	Integer	Database field 2
	String	Database field <i>n</i>

# PostgreSQLQuery Response Example

## PostgreSQLQuery Usage Example

Query the database table. A user data list is returned based on the system keyword. You can determine the return based on the service.



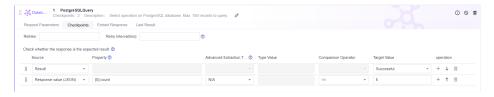
#### Determine the result in the returned list.



#### Query and collect user data. A user data list is returned.



### Determine the result in the response extraction.



# 6.4.12.12 PostgreSQLUpdate

This system keyword is used for modification operations on PostgreSQL database.

Parameter	Mandatory	Туре	Description
Ip	Yes	String	Database IP address. For a Huawei Cloud RDS instance, bind an EIP to the instance and ensure that the security group policy of the instance port is enabled to allow access. For details, see Connecting to an RDS for PostgreSQL Instance.

Parameter	Mandatory	Туре	Description
Port	Yes	Integer	Database port
DB Name	Yes	String	Database instance name
User Name	Yes	String	Username
Password	Yes	String	Password (The login password is personal information and must be defined as sensitive in the environment parameters.)
Sql	Yes	String	SQL statement, such as <b>UPDATE</b> , which has no returns

## **PostgreSQLUpdate Response**

Status: success

Parameter	Туре	Description
affected_row_count	Integer	Number of rows affected by the SQL statement

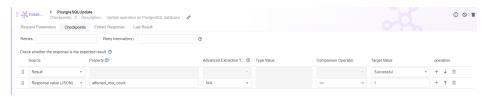
## PostgreSQLUpdate Response Example

```
{
    "affected_row_count": 1
}
```

# PostgreSQLUpdate Usage Example



#### Determine the number of affected rows.



## 6.4.12.13 PostgreSQLInsert

This system keyword is used for data insertion on PostgreSQL database.

Parameter	Mandatory	Туре	Description
lp	Yes	String	Database IP address. For a Huawei Cloud RDS instance, bind an EIP to the instance and ensure that the security group policy of the instance port is enabled to allow access. For details, see Connecting to an RDS for PostgreSQL Instance.
Port	Yes	Integer	Database port
DB Name	Yes	String	Database instance name
User Name	Yes	String	Username
Password	Yes	String	Password (The login password is personal information and must be defined as sensitive in the environment parameters.)
Sql	Yes	String	SQL statement, such as INSERT, which has no returns

# **PostgreSQLInsert Response**

Parameter	Туре	Description
affected_row_count	Integer	Number of rows affected by the SQL statement

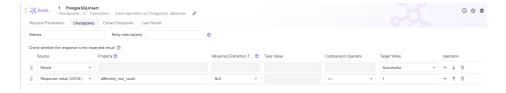
## PostgreSQLInsert Response Example

```
{
    "affected_row_count": 1
}
```

## PostgreSQLInsert Usage Example



#### Determine the number of affected rows.



# 6.4.12.14 PostgreSQLDelete

This system keyword is used for deletion operations on PostgreSQL database.

Parameter	Mandatory	Туре	Description
lp	Yes	String	Database IP address. For a Huawei Cloud RDS instance, bind an EIP to the instance and ensure that the security group policy of the instance port is enabled to allow access. For details, see Connecting to an RDS for PostgreSQL Instance.
Port	Yes	Integer	Database port
DB Name	Yes	String	Database instance name
User Name	Yes	String	Username

Parameter	Mandatory	Туре	Description
Password	Yes	String	Password (The login password is personal information and must be defined as sensitive in the environment parameters.)
Sql	Yes	String	SQL statement, such as <b>DELETE</b> , which has no returns

## PostgreSQLDelete Response

Status: success

Parameter	Туре	Description
affected_row_count	Integer	Number of rows affected by the SQL statement

# **PostgreSQLDelete Response Example**

```
{
"affected_row_count": 1
}
```

## PostgreSQLDelete Usage Example



#### Determine the number of affected rows.



## 6.4.12.15 MongoDBQuery

This system keyword is used for query operations on the MongoDB database. A maximum of 100 records can be queried in the system.

Paramete r	Mandato ry	Туре	Description
lp	Yes	String	Database IP address
Port	Yes	Integer	Database port
User Name	Yes	String	Username
Password	Yes	String	Password (The login password is personal information and must be defined as sensitive in the environment parameters.)
DB Name	Yes	String	Database instance name
Collection	Yes	String	Collection name
Query	No	String	Query conditions (data in BSON format). By default, this parameter is left blank to query all data in the collection. A maximum of 100 records can be queried in the system.
Limit	No	Integer	Maximum number of records in the query result. By default, this parameter is left blank to query all data in the collection. A maximum of 100 records can be queried in the system.  If the color is a control or contr
			If the value is a number out the range of 0 to 100, a maximum of 100 records can be queried in the system.

# **MongoDBQuery Response**

Parameter	Туре	Description
[Array elements]	Array of row objects	Structure returned by the query result list

### **Parameter Description**

Parameter	Туре	Description
field1	String	Database field 1
field2	Integer	Database field 2
	String	Database field <i>n</i>

### MongoDBQuery Response Example

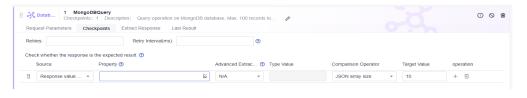
```
id" : {
  "$oid" : "62465c42907c00003d0076fe"
 "title": "MongoDB Tutorial",
 "description": "MongoDB is a NoSQL database.",
 "by" : "test",
"url" : "",
 "tags" : [ "mongodb", "database", "NoSQL" ],
 "likes" : 100.0
}, {
 "_id" : {
    "$oid" : "62465ce4907c00003d0076ff"
 "title" : "PHP Tutorial",
 "description" : "PHP is a powerful server-side scripting language for creating dynamic interactive sites.",
 "by" : "test",
"url" : "",
 "tags" : [ "php" ],
"likes" : 200.0
}, {
  "_id" : {
  "$oid" : "62465ce8907c00003d007700"
 "title": "Java Tutorial",
 "description" : "Java is a high-level programming language launched by Sun Microsystems in May 1995.",
 "by" : "test",
"url" : "",
 "tags" : [ "java" ],
 "likes" : 150.0
}]
```

## MongoDBQuery Usage Example

 Query the number of documents in the database collection. The system returns the document data list based on the system keyword. You can determine the returned result based on the service.



You can determine the result based on the returned list. For example, the number of documents in the collection is 10.



• Query user data and extract data. The queried data list is returned.



Extract or determine the result from response information.



## 6.4.12.16 MongoDBInsert

This system keyword is used to insert documents into collections in the MongoDB database.

Paramete r	Mandato ry	Туре	Description
lp	Yes	String	Database IP address
Port	Yes	Integer	Database port
User Name	Yes	String	Username
Password	Yes	String	Password (The login password is personal information and must be defined as sensitive in the environment parameters.)
DB Name	Yes	String	Database instance name
Collection	Yes	String	Collection name
Bson	Yes	String	Inserted data (in BSON format)

## **MongoDBInsert Response**

Parameter	Туре	Description
affected_row_count	Integer	Number of rows affected by document insertion

## MongoDBInsert Response Example

```
{
    "affected_row_count" : 1
}
```

## MongoDBInsert Usage Example

Insert data into a collection based on the input test parameter. The system keyword returns the number of inserted records.



Check whether the result is successful through the test checkpoint.



# 6.4.12.17 MongoDBUpdate

This system keyword is used to update documents in a collection based on input parameters.

Paramete r	Mandato ry	Туре	Description
lp	Yes	String	Database IP address
Port	Yes	Integer	Database port
User Name	Yes	String	Username
Password	Yes	String	Password (The login password is personal information and must be defined as sensitive in the environment parameters.)
DB Name	Yes	String	Database instance name
Collection	Yes	String	Collection name

Paramete r	Mandato ry	Туре	Description
Query	Yes	String	Updated query conditions (in BSON format)
Update	Yes	String	Document data to be updated (in BSON format)
Multi	No	Boolean	Whether to update all records. false (default): Update only the first record that meets the conditions. true: Update all records that meet the conditions.

## **MongoDBUpdate Response**

Status: success

Parameter	Туре	Description
affected_row_count	Integer	Number of rows affected by document update

## MongoDBUpdate Response Example

```
{
    "affected_row_count" : 1
}
```

# MongoDBUpdate Usage Example

Update documents in the collection based on the entered query data and update data. The system keyword returns the number of updated records.



Update all matched documents when the multi parameter is set to true.



Check whether the result is successful and whether the number of updated records is expected.



## 6.4.12.18 MongoDBDelete

This system keyword is used to delete documents from a collection based on input parameters.

Paramete r	Mandato ry	Туре	Description
lp	Yes	String	Database IP address
Port	Yes	Integer	Database port
User Name	Yes	String	Username
Password	Yes	String	Password (The login password is personal information and must be defined as sensitive in the environment parameters.)
DB Name	Yes	String	Database instance name
Collection	Yes	String	Collection name
Query	Yes	String	Condition (in BSON format) for deletion. By default, this parameter is left blank to query all data in the collection and delete the data.
JustOne	No	Boolean	Whether to delete a single data record. <b>false</b> : Delete all documents that meet the conditions. <b>true</b> (default) or not configured: Delete only one document that meets the conditions.

## MongoDBDelete Response

Parameter	Туре	Description
affected_row_count	Integer	Number of rows affected by document deletion

### MongoDBDelete Response Example

```
{
"affected_row_count" : 1
}
```

## MongoDBDelete Usage Example

Delete documents based on the entered query parameters. The system keyword returns the number of deleted records.



If the JustOne parameter is set to false, all matched documents are deleted.



Check whether the result is successful and whether the number of updated records is expected.



### 6.4.12.19 RedisGet

This system keyword is used for Redis character string operations to obtain the value of a specified key.

Parameter	Mandatory	Туре	Description
lp	Yes	String	IP address of the Redis database
Port	Yes	Integer	Redis database port

Parameter	Mandatory	Туре	Description
Password	Yes	String	Password (The login password is personal information and must be defined as sensitive in the environment parameters.)
Key	Yes	String	Specified key name

## **RedisGet Response**

Status: success

Parameter	Туре	Description
key	String	Value of the specified key

## **RedisGet Response Example**

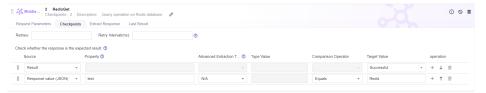
```
{
    "test" : "Redis"
}
```

## **RedisGet Usage Example**

Obtain the value based on the entered key value.



Check whether the result is successful and expected.



If the key does not exist, the returned value is empty. You can determine it at the checkpoint.





### 6.4.12.20 RedisSet

This system keyword is used for Redis character string operations. You can configure the expiration time and value based on a specified key.

Parameter	Mandatory	Туре	Description
lp	Yes	String	IP address of the Redis database
Port	Yes	Integer	Redis database port
Password	Yes	String	Password (The login password is personal information and must be defined as sensitive in the environment parameters.)
Key	Yes	String	Specified key name
Value	Yes	String	Specified value
Expire	No	Long	Expiration time, in seconds. If the default value -1 is used, the password never expires. If a negative integer of the Long type is used, the password never expires.

## **RedisSet Response**

Parameter	Туре	Description
result	String	Result returned by the configured value corresponding to the key. If the setting is successful, <b>OK</b> is returned. If the setting fails, an error message is returned.

#### RedisSet Response Example

```
{
    "result" : "OK"
}
```

## RedisSet Usage Example

• Set the value based on the entered key value. The default value is used, indicating that the password never expires.



#### Check whether the setting is successful.



• Set the corresponding value based on the entered key value. Set the expiration time to 600 seconds.



#### Check whether the setting is successful.



#### 6.4.12.21 OBSWrite

This system keyword is used for OBS string operations, that is, to set the value based on a specified key.

Parameter	Mandatory	Туре	Description
Access Key ID	Yes	String	OBS AK (This personal information must be defined as sensitive in the environment parameters.)
Secret Access ID	Yes	String	OBS SK (This personal information must be defined as sensitive in the environment parameters.)
Rest Endpoint	Yes	String	OBS endpoint
Bucket Name	Yes	String	OBS bucket name
Key	Yes	String	OBS file path
Value	Yes	String	OBS file content

## **OBSWrite Response**

Status: success

Parameter	Туре	Description
result	String	If the setting is successful, <b>ok</b> is returned.
key	String	OBS file path

Status: failed

Parameter	Туре	Description
result	String	If the setting is successful, <b>fail</b> is returned.

Parameter	Туре	Description
errorMessage	String	Failure cause

## **OBSWrite Response Example**

```
{
    "result" : "ok",
    "key" : "/key"
}
```

## **OBSWrite Usage Example**

Write the test data to the key1/key2 path.



#### Check whether the setting is successful.



#### 6.4.12.22 OBSDelete

This system keyword is used for deleting OBS files based on a specified key.

Parameter	Mandatory	Туре	Description
Access Key ID	Yes	String	OBS AK (This personal information must be defined as sensitive in the environment parameters.)
Secret Access ID	Yes	String	OBS SK (This personal information must be defined as sensitive in the environment parameters.)

Parameter	Mandatory	Туре	Description
Rest Endpoint	Yes	String	OBS endpoint
Bucket Name	Yes	String	OBS bucket name
Key	Yes	String	OBS file path

## **OBSDelete Response**

Status: success

Parameter	Туре	Description
result	String	If the setting is successful, <b>ok</b> is returned.
key	String	OBS file path

Status: failed

Parameter	Туре	Description
result	String	If the setting is successful, <b>fail</b> is returned.
errorMessage	String	Failure cause

## **OBSDelete Response Example**

```
{
    "result" : "ok",
    "key" : "/key"
}
```

## **OBSDelete Usage Example**

Delete data based on the key1/key2 path.



Check whether the setting is successful.



## 6.4.12.23 OBSQuery

This system keyword is used for querying OBS content, that is, to obtain the file content based on a specified key.

Parameter	Mandatory	Туре	Description
Access Key ID	Yes	String	OBS AK (This personal information must be defined as sensitive in the environment parameters.)
Secret Access ID	Yes	String	OBS SK (This personal information must be defined as sensitive in the environment parameters.)
Rest Endpoint	Yes	String	OBS endpoint
Bucket Name	Yes	String	OBS bucket name
Key	Yes	String	OBS file path

## **OBSQuery Response**

Status: success

The file content is directly returned, for example, "Test data".

"Test data"

Status: failed

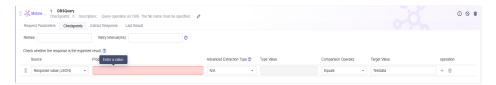
Parameter	Туре	Description
result	String	If the setting is successful, <b>fail</b> is returned.
errorMessage	String	Failure cause

## **OBSQuery Usage Example**

Query data based on the key1/key2 path.



#### Check whether the data is obtained successfully.



## 6.4.12.24 KafkaProducer

#### Introduction to KafkaProducer

This system keyword can be used to test Kafka producers.

Parameter	Mandatory	Туре	Default Value	Description
Broker	Yes	String	127.0.0.1:9093	IP address of a Kafka instance
Topic	Yes	String	-	Topic of a Kafka message
Message	Yes	String	-	Body of each Kafka message
SASL Username	No	String	-	Kafka SASL username
SASL Password	No	String	-	Kafka SASL password
Truststore	No	File	-	Kafka client certificate
Truststore Password	No	String	-	Password of the Kafka client certificate

## **KafkaProducer Response**

Status: success

Parameter	Туре	Description
Body	String	Value returned by the KafkaProducer API

## **KafkaProducer Response Example**

```
{
    "result" : "send message to kafka success.",
    "status" : "ok"
}
```

## **Default Checkpoint**

Name	Expected Value
Result	Success

## KafkaProducer Usage Example

Configure parameters to send a Kafka message.



#### 6.4.12.25 KafkaConsumer

#### Introduction to KafkaConsumer

This system keyword can be used to test Kafka consumers.

Parameter	Mandatory	Туре	Default Value	Description
Broker	Yes	String	127.0.0.1:9093	IP address of a Kafka instance
Topic	Yes	String	-	Topic of a Kafka message

Parameter	Mandatory	Туре	Default Value	Description
Consumer Group	Yes	String	-	Kafka message consumer group
SASL Username	No	String	-	Kafka SASL username
SASL Password	No	String	-	Kafka SASL password
Truststore	No	File	-	Kafka client certificate
Truststore Password	No	String	-	Password of the Kafka client certificate

## **KafkaConsumer Response**

Status: success

Parameter	Туре	Description
Body	String	Value returned by the KafkaConsumer API

## **KafkaConsumer Response Example**

```
{
    "message" : [{
        "offset" : 102130,
        "value" : "kafka message 1"
    }, {
        "offset" : 102131,
        "value" : "kafka message 2"
    }]
}
```

## **Default Checkpoint**

Name	Expected Value
Result	Success

## KafkaConsumer Usage Example

Configure parameters to receive a Kafka message.



#### 6.4.12.26 TCP

#### **TCP**

This system keyword is used to test the TCP basic protocol. Ensure that the user IP address is accessible from the public network and the security group policy of the corresponding port is enabled to permit access.

Parameter	Mandatory	Туре	Default Value	Description
Host	Yes	String	-	TCP service address
Port	Yes	Integer	-	TCP service port
Connect Timeout	Yes	Integer	-	TCP service connection timeout
				Unit: millisecond
Read Timeout	Yes	Long	-	Message reading timeout
				Unit: millisecond
Check End Type	Yes	Enum	CheckEndStr	Message end flag:
				CheckEndLen gth
				CheckEndStr

Parameter	Mandatory	Туре	Default Value	Description
Body Type	Yes	Enum	CharSequence	Message body type: CharSequenc e Hexadecimal CodeStream

## **TCP Response**

Status: success

Parameter	Туре	Description
Body	String	TCP API return

## **TCP Response Example**

```
{
    "This is a test Message!"
}
```

## **Default Checkpoint**

Name	Expected Value
Result	Success

## **TCP Usage Example**

Configure parameters to access the TCP service.



#### 6.4.12.27 UDP

#### **UDP**

This system keyword is used to test the UDP basic protocol. Ensure that the user IP address is accessible from the public network and the security group policy of the corresponding port is enabled to permit access.

Parameter	Mandatory	Туре	Default Value	Description
Host	Yes	String	-	UDP service address
Port	Yes	Integer	-	UDP service port
Check End Type	Yes	Enum	CheckEndStr	Message end flag: CheckEndLen gth CheckEndStr
Body Type	Yes	Enum	CharSequence	Message body type: CharSequenc e Hexadecimal CodeStream

## **UDP** Response

Status: success

Parameter	Туре	Description
Body	String	UDP API return

## **UDP Response Example**

```
"This is a test Message!"
}
```

## **Default Checkpoint**

Name	Expected Value
Result	Success

## **UDP Usage Example**

Configure parameters to access the UDP service.



#### 6.4.12.28 WSConnect

This system keyword is used for connecting a WebSocket client to a server.

Parameter	Mandatory	Туре	Description
Request Uri	Yes	String	WebSocket service address
Response Timeout	Yes	Long	Response timeout period
Header	Yes	String	Request header
Connect Timeout	Yes	Integer	Connection timeout period

## **WSConnect Response**

Status: success

Parameter	Туре	Description
Body	String	Value returned by the WSConnect API

## **WSConnect Response Example**

```
{
    "Connect to *** at port *** in time 5000 successfully!"
}
```

## **Default Checkpoint**

Name	Expected Value
Result	Success

## **WSConnect Usage Example**

Configure parameters to access the WebSocker service.



## 6.4.12.29 WSRequest

This system keyword is applicable to the scenario where a WebSocket client requests a server operation.

Parameter	Mandatory	Туре	Description
Request Uri	Yes	String	WebSocket service address
Response Timeout	Yes	Long	Response timeout period
Header	Yes	String	Request header
Request Type	Yes	String	Request data type
Request Body	Yes	String	Request data
Response Type	Yes	String	Response data type

## **WSRequest Response**

Status: success

Parameter	Туре	Description
Body	String	Value returned by the WSRequest API

## **WSRequest Response Example**

```
{
   "Write data to *** at port *** successfully! response: this is a response message."
}
```

## **Default Checkpoint**

Name	Expected Value
Result	Success

## **WSRequest Usage Example**

Configure parameters to access the WebSocker service.



## 6.4.12.30 WSWriteOnly

This system keyword is used to access a WebSocket server for write-only operations.

Parameter	Mandatory	Туре	Description
Request Uri	Yes	String	WebSocket service address
Response Timeout	Yes	Long	Response timeout period
Header	Yes	String	Request header
Request Type	Yes	String	Request data type
Request Body	Yes	String	Request data

## **WSWriteOnly Response**

Status: success

Parameter	Туре	Description
Body	String	Value returned by the WSWriteOnly API

## **WSWriteOnly Response Example**

```
{
    "Write data to *** at port *** successfully! response: this is a response message."
}
```

## **Default Checkpoint**

Name	Expected Value
Result	Success

## **WSWriteOnly Usage Example**

Configure parameters to access the WebSocker service.



## 6.4.12.31 WSReadOnly

This system keyword is used to access a WebSocket server for read-only operations.

Parameter	Mandatory	Туре	Description
Request Uri	Yes	String	WebSocket service address
Response Timeout	Yes	Long	Response timeout period
Header	Yes	String	Request header
Response Type	Yes	String	Response data type

## **WSReadOnly Response**

Status: success

Parameter	Туре	Description
Body	String	Value returned by the WSReadOnly API

## **WSReadOnly Response Example**

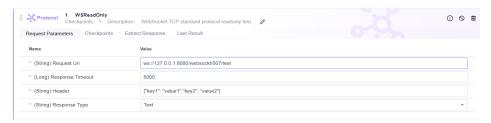
```
{
    "Read data from*** at port *** successfully! response: this is a response message."
}
```

## **Default Checkpoint**

Name	Expected Value
Result	Success

## WSReadOnly Usage Example

Configure parameters to access the WebSocker service.



#### 6.4.12.32 WSDisConnect

This system keyword is used to access a WebSocket server for disconnection.

Parameter	Mandatory	Туре	Description
Request Uri	Yes	String	WebSocket service address
Response Timeout	Yes	Long	Response timeout period
Header	Yes	String	Request header
Status Code	Yes	String	Response data type
Message	Yes	String	Disconnection message

## **WSDisConnect Response**

Status: success

Parameter	Туре	Description
Body	String	Value returned by the WSDisConnect API

## WSDisConnect Response Example

```
{
    "Disconnect to *** at port *** in time 5000 successfully!"
}
```

#### **Default Checkpoint**

Name	Expected Value
Result	Success

## WSDisConnect Usage Example

Configure parameters to access the WebSocker service.



#### 6.4.12.33 DubboClient

#### Introduction to Dubbo

Apache Dubbo is a microservice development framework that provides RPC communication and microservice governance. Microservices developed using Dubbo can remotely discover and communicate with each other. In addition, Dubbo provides rich service governance capabilities to meet service governance requirements such as service discovery, load balancing, and traffic scheduling.

#### Introduction to DubboClient

This system keyword is used to test the Dubbo protocol. Ensure that the Dubbo service is accessible from the public network and the security group policy of the corresponding port is enabled to permit access.

Parameter	Mandatory	Туре	Default Value	Description
Dubbo Server IP Address	Yes	String	-	IP address of the Dubbo service
Dubbo Server Port	Yes	Integer	-	Dubbo service port

Parameter	Mandatory	Туре	Default Value	Description
Dubbo operation instruction	Yes	String	LS	Dubbo operation command. The options are LS and INVOKE.
Dubbo Registration API	Yes	String	-	Name of the API registered with Dubbo. It is a fully qualified class name.
Dubbo Registration API	Yes	String	-	Method signature corresponding to the API registered with Dubbo

## **DubboClient Response**

Status: success

Parameter	Туре	Description
Body	String	Value returned by the Dubbo service

## **Default Checkpoint**

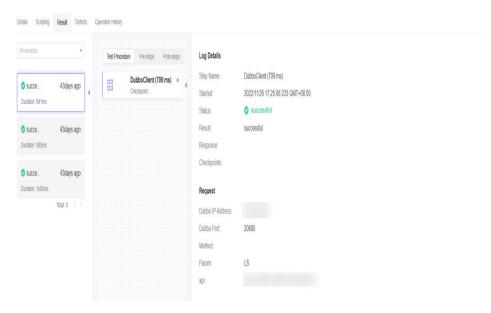
Name	Expected Value
Result	Success

## DubboClient Usage Example: Obtaining All Registered APIs of the Server

#### Parameter example:



#### Response example:

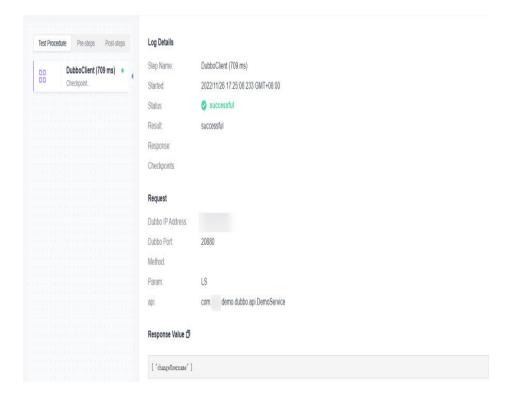


## DubboClient Usage Example: Obtaining the Specified Service Registration API of the Server

#### Parameter example:



#### Response example:

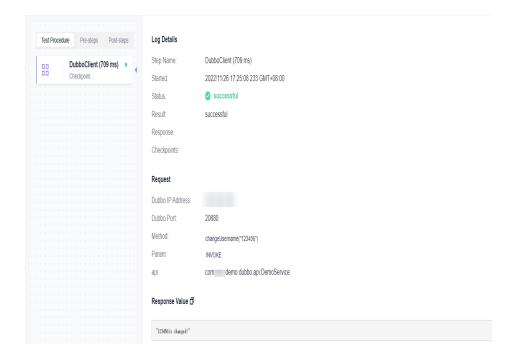


## **DubboClient Usage Example: Calling a Specified Dubbo API**

#### Parameter example:



#### Response example:



## 6.5 Executing a Test Case

This section describes how to execute a test case and record the result.

#### **Common Execution**

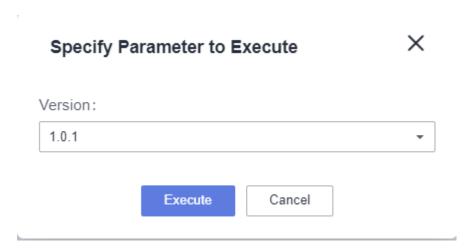
- **Step 1** Log in to the CodeArts homepage, search for your target project, and click the project name to access the project.
- **Step 2** In the navigation pane, choose **Testing > Testing Case**.
- Step 3 Click the tab that corresponds to the execution type of the test case. For example, click the Manual Test tab for a manual test case, or the Auto API Test for an automated API test case. Click in the Operation column of the test case. The execution page is displayed.
  - If multiple test cases need to be executed at the same time, select them and click **Batch Set Results**.
- **Step 4** Set the case result based on the actual test result.
- **Step 5** After the setting is complete, click **Save** to return to the test case list. You can view the execution result in the **Result** column.
- **Step 6** Click the test case name, click the execution history tab, and view the execution history of the test case.

----End

## **Executing a Manual Test Case with Parameters**

Test cases can be executed with parameters.

- **Step 1** In the test case list, click ••• in the **Operation** column and select **Specify Parameter to Execute**.
- **Step 2** In the displayed dialog box, enter the version number and click **Execute**. The execution page is displayed.



**Step 3** You can view the test version number. Set the test case execution result, enter the actual result, and click **Save**.



**Step 4** Click the corresponding case and click the execution history tab to query the execution result.

----End

#### **Execution of an Automated API Test Case with a Dataset**

- Step 1 Import an automated API test case dataset.
- **Step 2** In the navigation pane, choose **Testing > Testing Case**.
- Step 3 Click the Auto API Test tab, locate the test case to be executed, and click in the Operation column to start automatic execution.
- **Step 4** After the execution is complete, check the execution result in the **Result** column of the test case list.

Click the test case name and the execution history tab, and view the execution history of the test case.

- **Step 5** View the number of failed rounds and the total number of dataset rounds.
- **Step 6** Click ✓ on the card to view the execution status of each round of a dataset.
  - Click the drop-down list box to filter data by **Successful** or **Failed**.
- **Step 7** Click a round. The detailed log information about the round is displayed.

----End

## **6.6 Managing Test Cases**

You can import test cases from the local PC to the test case library in CodeArts TestPlan, and export test cases from the test case library. You can also add test cases in batches, manage test cases through the feature directory, associate test cases with requirements, comment on test cases, filter test cases, customize the columns to be displayed in the test case list, and set test case fields.

## **Importing a Manual Test Case**

- **Step 1** Log in to the CodeArts homepage, search for your target project, and click the project name to access the project.
- **Step 2** In the navigation pane, choose **Testing > Testing Case**.
- **Step 3** Click the **Manual Test** tab, click **Import** on the right of the page, and choose **Import from File** from the drop-down list.
  - Alternatively, click the **All Cases** tab, click **Import** on the right of the page, and choose **Import from File** from the drop-down list. In the displayed dialog box, set **Execution Type** to manual test and auto function test.
- **Step 4** Decide whether to allow the uploaded cases to overwrite the existing cases with the same IDs, and select the corresponding option.

**YES**: If the uploaded cases have the same IDs with the existing cases, the existing ones will be overwritten.

**NO**: All cases will be uploaded to the case list.

**Step 5** In the dialog box that is displayed, click **Download Template**.

Enter the test case information based on the format requirements in the template, return to the **Testing Case** page, upload the created test case file, and click **OK**.

#### **◯** NOTE

- Max. 5,000 test cases can be imported each time.
- The size of a single file cannot exceed 5 MB.
- Currently, CodeArts TestPlan supports the Excel format. If the data does not meet the import criteria, a message is displayed, asking you to download the error report. Modify the data and import it again.

----End

## Importing an Automated API Test Case

In CodeArts TestPlan, you can generate test cases by importing files in any of the following formats:

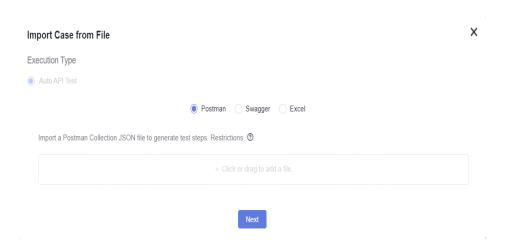
- Postman: Postman Collection v2.1 standard, Postman Collection JSON file
- Swagger: Swagger 2.0 and 3.0 standards, YAML file
- Excel: Excel file based on the given template

#### Importing a Postman or Swagger File

Only one test case can be imported at a time. In addition, only test steps can be generated for the imported test case. Preparations and followups are not supported.

- **Step 1** Log in to the CodeArts homepage, search for your target project, and click the project name to access the project.
- **Step 2** In the navigation pane, choose **Testing > Testing Case**.
- **Step 3** Click the **Auto API Test** tab and choose **Import > Import from File** on the right of the page. The **Import Case from File** window is displayed.
- Step 4 Select Postman or Swagger.

Drag a file from the local PC to the window, or click **Click or drag to add a file** and select a file from the local PC. Click **Next**.



**Step 5** In the displayed list, select the items for which you want to generate test cases based on the step sequence and click **Save**.

#### ----End

#### Importing an Excel File

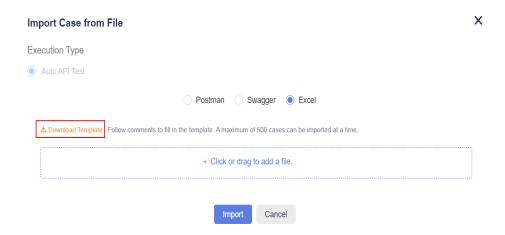
Max. 5,00 test cases can be imported each time using an Excel file.

- **Step 1** Log in to the CodeArts homepage, search for your target project, and click the project name to access the project.
- **Step 2** In the navigation pane, choose **Testing > Testing Case**.

**Step 3** Click the **Auto API Test** tab and choose **Import > Import from File** on the right of the page.

Alternatively, click the **All Cases** tab, click **Import** on the right of the page, and choose **Import from File** from the drop-down list. In the displayed dialog box, set **Execution Type** to **Auto API Test**.

**Step 4** Select **Excel** and click **Download Template**.



**Step 5** Open the Excel template on the local PC and edit the test case information based on the comments in the template headers. The columns marked with asterisks (\*) are required.

The following table shows the template fields.

Field	Mandato ry	Description
Case Name	Yes	The value can contain only 1 to 128 characters and allows letters, digits, and special characters (/ *&`'^~;: (){}=+,×—!@#\$%.[]<>?-").
Case Descriptio n	No	Max. 500 characters.
Request Type	Yes	Only GET, POST, PUT, and DELETE are supported.
Request Header Paramete r	No	Format: <b>key=value</b> .  If there are multiple parameters, separate them with <b>&amp;</b> , that is, <b>key=value&amp;key1=value1</b> .
Request Address	Yes	The request protocol can be HTTP or HTTPS. The format is https://ip:port/pathParam?query=1.
Environm ent Group	No	Environment parameter group.

Field	Mandato ry	Description
IP Variable Name	No	Generates the variable name in the corresponding Environment Group, extracts the content of the Request Address, and generates the corresponding global variable.
Request Body Type	No	The value can be <b>raw</b> , <b>json</b> , or <b>formdata</b> , which corresponds to the text, JSON request body, or form parameter format on the page, respectively.  If this parameter is not set, the JSON format is used by default.
Request Body	No	If the request body type is <b>formdata</b> , the request body format is <b>key=value</b> . If there are multiple parameters, separate them with &, that is, <b>key=value&amp;key2=value2</b> .  When cases are imported using an Excel file, <b>formdata</b> does not support the request body in file format.
Checkpoi nt Matching Mode	No	Supports <b>Exact match</b> and <b>Fuzzy match</b> . <b>Exact match</b> indicates <b>Equals</b> , and <b>Fuzzy match</b> indicates <b>Contains</b> .
Expected Checkpoi nt Value	No	Target Value of the corresponding checkpoint.

Step 6 Save the edited Excel file and drag it from the local PC to the Import Case from File window, or click Click or drag to add a file. and select a file from the local PC. Click Next.

#### **Step 7** View the import result.

- Import successful: New test cases are displayed in the list. The number of new test cases is the same as the number of rows in the Excel file.
- Import failed: A failure message is displayed in the upper right corner.



Download the error list from the **Import Case from File** window. Modify the Excel file based on the error causes, and import again.

----End

## **Importing a Custom Automated Test Case**

In CodeArts TestPlan, you can generate test cases by importing files in any of the following formats:

• Excel: Excel file based on the given template

Max. 5,000 test cases can be imported each time using an Excel file.

- **Step 1** Log in to the CodeArts homepage, search for your target project, and click the project name to access the project.
- **Step 2** In the navigation pane, choose **Testing** > **Testing Case**.
- **Step 3** Click the custom execution mode tab, click **Import** on the right, choose **Import from File** from the drop-down list, and click **Download Template**.
- **Step 4** Open the Excel template on the local PC and edit the test case information based on the comments in the template headers. The columns marked with asterisks (\*) are required.

The following table shows the template fields.

Field	Description
Case Name	Name of a test case (mandatory). Describe the test scenario or function of the test case. The value can contain 1 to 128 characters.
ID	ID of a test case. The value can contain 3 to 128 characters.
Script Path	Relative path of the script file in the repository.
Processor	Person who needs to complete the test case.
Status	Status of a test case. The value can be <b>New</b> , <b>Designing</b> , <b>Testing</b> , or <b>Completed</b> .
Result	Result of a test case. The value can be <b>Succeeded</b> , <b>Failed</b> , <b>Pending check</b> , <b>Not available</b> , <b>Blocked</b> , or other custom results.
Туре	Type of a test case. The value can be <b>Function Test</b> , <b>Performance Test</b> , <b>Compatibility Test</b> , <b>Usability Test</b> , <b>Reliability Test</b> , <b>Security Test</b> , and <b>Serviceability Test</b> .

Field	Description
Level	Test case level based on the importance of the scenario or function.
	L0: verification of underlying functions. Each module should have 10 to 20 test cases. L0 test cases account for 5% of all test cases.
	L1: verification of basic functions for inherited features or before sprint acceptance. L1 test cases account for 20% of all test cases.
	L2: verification of important features for manual tests in non-regression versions. L2 test cases account for 60% of all test cases.
	• L3: verification of minor and non-important functions, and exception tests on basic and important functions. L3 test cases account for 10% to 15% of all test cases.
	• L4: verification of special input, scenarios, and threshold conditions. L4 test cases account for less than 5% of all cases.
Sprint	Sprint to test the current test case.
Module	Module to which a test case belongs. The module list comes from the project settings.
Requiremen t ID	ID of the requirement to be associated with the test case.
Requiremen t Name	Name of the requirement to be associated with the test case.
Description	Description of the test case.
Prerequisite	Prerequisites for executing the current test case.
Folder	The feature directory to which the test case belongs.
Test Step	Step description and expected result.
Expected Result	Target Value of the corresponding checkpoint.

Step 5 Save the edited Excel file and drag it from the local PC to the Import Case from File window, or click Click or drag to add a file. and select a file from the local PC. Click Next.

#### **Step 6** View the import result.

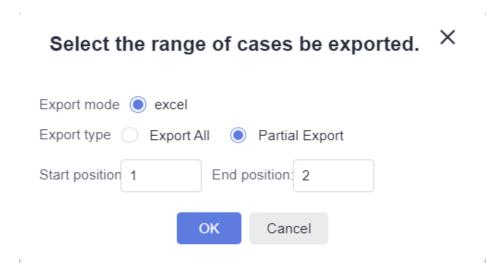
- Import successful: New test cases are displayed in the list. The number of new test cases is the same as the number of rows in the Excel file.
- Import failed: A failure message is displayed in the upper right corner.
   Download the error list from the Import Case from File window. Modify the Excel file based on the error causes, and import again.

#### ----End

## **Exporting Test Cases**

- **Step 1** Click an execution type tab, choose **More** on the right and choose **Export** from the drop-down list.
- **Step 2** In the dialog box that is displayed, select the case export scope. You can select **Export All**.

Select **Partial Export** (set **Start position** to the case in the first row of the table and **End position** to the case in the last row of the table by default), and click **OK**.



**Step 3** Open the exported Excel file on the local PC and view the exported test case.

----End

#### **Adding Test Cases in Batches**

In CodeArts TestPlan, you can add test cases to test plans in batches from the test case library, including manual test cases and automated API test cases.

- **Step 1** Log in to the CodeArts homepage, search for your target project, and click the project name to access the project.
- **Step 2** In the navigation pane, choose **Testing > Testing Case**.
- **Step 3** Click **Test case library** in the upper left corner of the page and select the target test plan from the drop-down list.
- **Step 4** Click the **Manual Test** or **Auto API Test** tab, click **Import** in the right area and select **Add Existing Cases** from the drop-down list.
- **Step 5** In the displayed dialog box, select a test case and click **OK**.
  - Test cases that already exist in the test plan cannot be added again.
  - All test cases related to requirements in the test plan can be added.

----End

## **Reviewing Test Cases Online**

You can review the created test cases.

#### **Creating a Review**

- **Step 1** Log in to the CodeArts homepage, search for your target project, and click the project name to access the project.
- **Step 2** In the navigation pane, choose **Testing** > **Testing Case**.
- **Step 3** Click the tab of the corresponding test type, click ••• on the right of the case to be reviewed, and click **Create Review**.
- **Step 4** In the dialog box that is displayed, configure the following information and click **Confirm**.

Confi gurati on Item	Mand atory	Description	
Name	Yes	By default, the name of a new review is the same as the test case name.	
Test Case Modifi cation Time	Yes	By default, the time is set to the current system date.	
Revie W Auto- Close	Yes	<ul> <li>You can enable or disable the automatic closure function for the review.</li> <li>Yes: The review will be automatically closed after it is created.</li> <li>No: The test case will be manually reviewed and closed by the person to whom the review is assigned to.</li> </ul>	
Expect ed Closur e Time	Yes	If you select <b>No</b> for <b>Review Auto-Close</b> , you can select the expected closure time.	
Revie w Comm ent	Yes	Enter review information containing a maximum of 1,000 characters.	
Assign ed To	Yes	If you select <b>No</b> for <b>Review Auto-Close</b> , you can select a person to whom the review is assigned to close.	

----End

**Batch Review** 

- **Step 1** Log in to the CodeArts homepage, search for your target project, and click the project name to access the project.
- **Step 2** In the navigation pane, choose **Testing > Testing Case**.
- **Step 3** In the test case list, select the test cases to be reviewed in batches.
- Step 4 Click Batch Review.
- **Step 5** In the dialog box that is displayed, configure the following information and click **Confirm**.
  - Review Auto-Close: If this parameter is set to Yes, the review status is
    automatically set to Closed. If this parameter is set to No, the test case will
    be manually reviewed and closed by the person to whom the review is
    assigned to.
  - **Expected Closure Time**: If you select **No** for **Review Auto-Close**, you can select the expected closure time.
  - **Review Comment**: Enter review information containing a maximum of 1000 characters.
  - **Assigned to**: If you select **No** for **Review Auto-Close**, you can select a person to whom the review is assigned to close.

#### ----End

#### **Checking Review Records**

- **Step 1** Log in to the CodeArts homepage, search for your target project, and click the project name to access the project.
- **Step 2** In the navigation pane, choose **Testing** > **Testing Case**.
- **Step 3** Click **Review Record**. The created review record is displayed on the page.
- **Step 4** Click the search bar on the review record page and select a filter field.
- **Step 5** Enter a keyword to search for the corresponding review record.
- **Step 6** Delete, edit, or close reviews that have not been closed.



- To delete an unclosed review, click in the **Operation** column and click **OK**.
- To edit an unclosed review record, click in the **Operation**. In the displayed dialog box, edit the review.
- To close an unclosed review, click in the **Operation** column. In the **Close Review** dialog box, close the review.

#### ----End

## **Test Cases and Requirements**

#### Associating a Test Case with a Requirement

#### □ NOTE

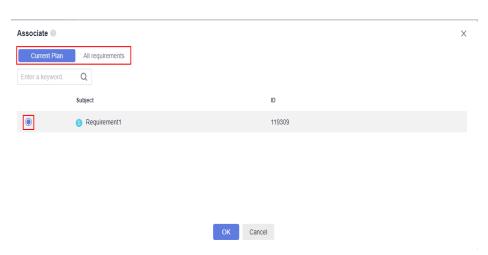
Test cases can be associated only with **Epic**, **Feature**, and **Story** work items of a Scrum project and default **Requirement** work items of a Kanban project.

CodeArts TestPlan supports association between test cases and requirements. The procedure is as follows:

- **Step 1** Log in to the CodeArts homepage, search for your target project, and click the project name to access the project.
- **Step 2** In the navigation pane, choose **Testing > Testing Case**.
- **Step 3** Select a test case to be associated with a requirement, click ••• on the right, and select **Associated Requirement**. Alternatively, on the **All Cases** tab page, click the icon in the **Operation** column of the case to be associated with a requirement.

To associate multiple test cases with one requirement, select the required test cases in the list and click **Associated Requirements in Batches** at the bottom of the page.

**Step 4** In the displayed dialog box, select the requirement to be associated. You can select a requirement on the **Current Plan** or **All requirements** tab page. Click **OK**.



#### ----End

#### **Adding Test Cases Related to Requirements**

#### Prerequisites

The requirements in the test plan have been associated with test cases in the test case library.

The procedure for adding test cases related to requirements is the same as that in Adding Test Cases in Batches. In the dialog box that is displayed, select the Select all test cases related to the requirements in this test plan check box.

#### **Managing Test Cases Based on Requirements**

On the **Testing Case** page, click the **Requirements** directory in the left pane.

- By default, all associated requirements belong to the **Requirements** directory.
- Click a requirement in the **Requirements** directory to view all cases associated with the requirement.
- Click ••• on the right of the requirement name to view the requirement details or create a test case associated with the requirement.

#### **Setting Requirement Change Notification**

When a requirement is associated with a test case and the requirement is modified in CodeArts Req, a red dot is displayed after the requirement name on the **Testing Case** page. You need to supplement or modify the test case associated with the requirement.

#### **Test Cases and Bugs**

When a test case fails to be executed, the test case is usually associated with a bug. You can create a bug or associate the test case with an existing bug.

The following uses manual test cases as an example.

#### ■ NOTE

Test cases can be associated only with **Bug** work items of a Scrum project and default **Bug** work items of a Kanban project.

- **Step 1** Log in to the CodeArts homepage, search for your target project, and click the project name to access the project.
- **Step 2** In the navigation pane, choose **Testing** > **Testing Case**.
- **Step 3** Select t a test case to be associated with a bug. You can create or associate a bug using either of the following methods:
  - Perform the following operations on the **Testing Case** page:
    - Click sin the Operation column to associate an existing bug in the current project.
    - Click in the Operation column, and select Create and Associate
       Defects to create a bug as prompted.
  - Click a test case to associate it with a bug.
     Click the test case name. On the page that is displayed, select **Defects** and click **Create and Associate Defects**.
- **Step 4** After a defect is created or associated, view the defect information on the **Defects** tab page. You can click to disassociate the current bug.

----End

## **Commenting on a Test Case**

You can comment on test cases.

- **Step 1** Log in to the CodeArts homepage, search for your target project, and click the project name to access the project.
- **Step 2** In the navigation pane, choose **Testing > Testing Case**.

- **Step 3** Select a test case to be commented on, click the test case name, and click the **Details** tab.
- **Step 4** Enter your comments in the **Comments** text box at the bottom of the page and click **Save**.

The comments that are successfully saved are displayed below the **Comments** text box.

----End

#### **Filtering Test Cases**

CodeArts TestPlan supports custom filtering of test cases. The following procedure uses the **Testing Case > Manual Test** as an example.

#### Using the Default Filter Criteria

- **Step 1** Log in to the CodeArts homepage, search for your target project, and click the project name to access the project.
- **Step 2** In the navigation pane, choose **Testing** > **Testing Case**.
- **Step 3** On the **Manual Test** tab page, select an option from the **All cases** or **All** dropdown list.
  - All cases: displays all cases in the current test plan or case library.
  - My cases: displays all cases whose Processor is the current login user.
  - **Unassociated with test suites**: displays test cases that are not associated with any test suite.

#### ----End

You can click the two drop-down list boxes and filter all cases, your test cases, or test cases that are not associated with test suites.

#### **Setting Advanced Filter Criteria**

If the default filter criteria do not meet your requirements, you can customize filter criteria.

- **Step 1** Log in to the CodeArts homepage, search for your target project, and click the project name to access the project.
- **Step 2** In the navigation pane, choose **Testing** > **Testing Case**.
- **Step 3** Click **Advanced Filter** above the test case list. Common filter criteria are displayed on the page.
- **Step 4** Set filter criteria as required and click **Filter**. Test cases that meet the filter criteria are displayed on the page.
  - You can also click **Save and Filter**. In the dialog box that is displayed, enter the filter name and click **OK**. The saved filter is added to the **All cases** drop-down list.
- **Step 5** (Optional) If advanced filter criteria still do not meet requirements, click **Add Filter**, select a filter field from the drop-down list box as required. The filtering

field is displayed on the page. Repeat **Step 4** to complete the filtering. You can add custom filter fields for advanced filtering.

----End

#### **Customizing Test Case List Columns**

CodeArts TestPlan supports customizing columns to be displayed in the test case list. The following procedure uses manual test cases as an example.

- **Step 1** Log in to the CodeArts homepage, search for your target project, and click the project name to access the project.
- **Step 2** In the navigation pane, choose **Testing > Testing Case**.
- Step 3 On the Manual Test tab page, click in the last column of the test case list. In the dialog box that is displayed, select the fields to be displayed, deselect the fields to be hidden, and drag the selected fields to rearrange their display sequence. You can also add custom headers to the test case list.

----End

## **Searching for a Test Case**

You can search for test cases by name, ID, or description.

- **Step 1** Create a test case.
- **Step 2** In the search box above the test case list, enter a keyword of the name, ID, or description.
- Step 3 Click Q.
- **Step 4** The required test cases are filtered and displayed in the list.

----End

# Creating and Executing a Test Suite

Creating a Test Suite

Executing a Test Suite

## 7.1 Creating a Test Suite

You can use a test suite to assign test cases to a specific processor.

## **Prerequisites**

• Multiple test cases have been created.

## Creating a Manual Test Suite

- **Step 1** Log in to the CodeArts homepage, search for your target project, and click the project name to access the project.
- **Step 2** In the navigation pane, choose **Testing > Testing Execution**. By default, **Test case library** and **Baseline** are displayed.
- **Step 3** Click **∨** next to **Test case library** and select a test plan.
- **Step 4** On the **Manual Test** tab page, click **Create Suite** in the upper left corner. The creation page is displayed.
- **Step 5** Configure the parameters by referring to the following table.

Configur ation Item	Mandat ory	Description
Name	Yes	Name of a suite. Enter 1 to 128 characters.
Plan Period	No	Select the start time and end time of the test suite.
Descripti on	No	Brief description of the suite. Max. 500 characters.

Configur ation Item	Mandat ory	Description	
Tag	No	Enter up to 10 tags separated by spaces.	
ID	No	Enter 3 to 128 characters. If this is not set, the service will automatically generate an ID.	
Module	No	Select a module in the current project. For details about how to set a module, see <b>Adding Work Item Modules</b> .	
Version	No	Enter a version containing at least three characters.	
Processo r	No	Select a person responsible for processing the suite.	

**Step 6** Click **Add Case** or **Add now**, select the test case to be tested, click **OK**, and click **Save**.

To search for a test case, enter the name, ID, description, or custom fields in the search box.

----End

#### Creating an Automated API Test Suite

With CodeArts TestPlan, you can create API test suite, run test cases in serial or parallel mode, and accelerate execution of some test cases. The service helps you use resource pools efficiently, reduce task blocking, intercept product defects in advance, and detect issues quickly.

- **Step 1** Log in to the CodeArts homepage, search for your target project, and click the project name to access the project.
- **Step 2** In the navigation pane, choose **Testing > Testing Execution**.
- **Step 3** Click **∨** next to **Test case library** and select a test plan.
- **Step 4** On the **Auto API Test** tab page, click **Create Suite** in the upper left corner. The creation page is displayed.
- **Step 5** Configure the parameters by referring to the following table.

Configurati on Item	Manda tory	Description
Name	Yes	Name of a suite. Enter 1 to 128 characters.
Preparations	No	Prepare the data required during testing.  Click <b>Add Now</b> to select preparation cases from the list.
Followups	No	Release or restore the test data.  Click <b>Add Now</b> to select followup cases from the list.

Configurati on Item	Manda tory	Description	
Agent Pool	Yes	The agent pool allows you to access your own execution resources. When executing a task, you can select an agent in the agent pool to execute the task. This improves the task execution efficiency and does not depend on public resources of CodeArts. Click Agent Pool Management to see existing pools. For details about how to create an agent pool, see Creating an Agent Pool.	
ID	No	Enter 3 to 128 characters.	
Tag	No	Set tags for the current task as required. The tags are separated by spaces. Each task can be associated with a maximum of 10 tags.	
Module	No	Module of the current test suite. The module list comes from the project settings. For details, see Adding Work Item Modules.	
Processor	No	Person who needs to complete the test task.	
Version	No	Select the version that has been set for the current test plan and test cases.	
Description	No	Enter a brief description of the API test suite. Max. 500 characters.	
Environmen t Parameters	No	Environment parameters can be referenced by parameters, checkpoints, variables, and URLs of test steps in the entire project. Click ** to create an environment parameter.	
Max. Duration	Yes	The longest time taken for executing a test case. Cases exceeding this limit will fail. Max. 10 minutes.	
Overwrite Test Suite Parameters	No	You can set advanced parameters for a test suite, and overwrite global parameters in a test suite. A maximum of three global parameters can be overwritten.	
Execute	Yes	There are two types. By default, the task is executed only once.  Once: The test suite is executed only once.  Regularly: After you set an execution frequency, the test suite is executed periodically. Set this parameter to daily.	

Configurati on Item	Manda tory	Description
Start	Yes	<ul> <li>There are two options. By default, the task is executed immediately.</li> <li>Immediately: The task is executed immediately.</li> <li>At specific time: The task is executed at a specified time.</li> </ul>
Sequence	Yes	<ul> <li>There are two modes. The default mode is Serial.</li> <li>Serial: Test cases in the API test suite are executed in serial mode.</li> <li>Parallel: Test cases in the API test suite are executed in parallel mode.</li> </ul>

#### **Step 6** Click **Add Case** or **Add Now** and select the test case to be executed.

To search for a test case, enter the name, ID, description, or custom fields in the search box.

- **Step 7** Complete the execution settings as required and click **Save**.
- **Step 8** Perform the following operations on the created API test suite as required:
  - Modify: Click the name of the test suite and modify its information.
  - Delete: Click ••• in the Operation column of the test suite and click Delete.
     To delete test suites in batches, select the test suites and click Delete at the tool bar below the list.
  - Copy: Click in the Operation column of the test suite and click Copy Test Suite. By default, the new suite will be named Name of the copied suite\_copy\_Current timestamp. You can rename the new suite, enter a description, and click OK to finish the copy operation.

----End

# 7.2 Executing a Test Suite

In the test execution stage, the test suite is executed to check whether the tested system meets the expected result, record the test result, and detect product problems and defects, helping R&D engineers analyze and locate problems.

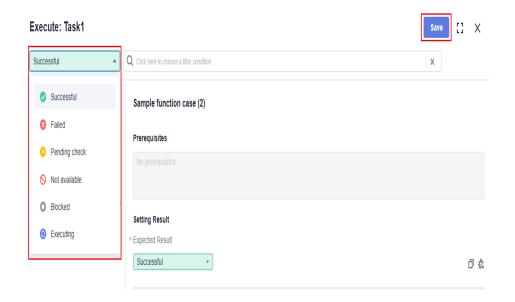
#### **Prerequisites**

A test suite has been created.

#### **Executing a Manual Test Suite**

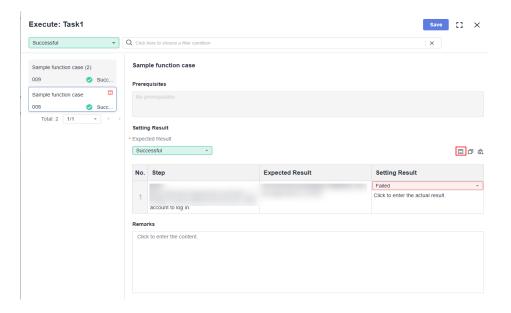
- **Step 1** Log in to the CodeArts homepage, search for your target project, and click the project name to access the project.
- **Step 2** In the navigation pane, choose **Testing > Testing Execution**. **Test case library** is displayed by default.

- **Step 3** Click **∨** next to **Test case library** and select a test plan.
- **Step 4** On the **Manual Test** tab page, locate the test suite to be executed and click in the **Operation** column. in
- **Step 5** On the page for executing the manual test suite, set the step result, description, and case result. (You can switch cases in the suite and repeat this step until all cases in the manual test suite are executed.)
- **Step 6** Set the manual test suite result and click **Save** in the upper right corner.



#### **Ⅲ** NOTE

Set the case result or switch the case to automatically save the result. If you modify the step result, description, or case execution remarks after saving the case result, click to save the modification.



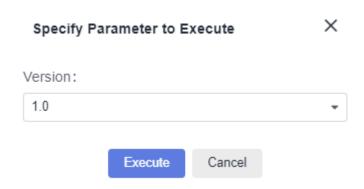
**Step 7** After the execution is complete, you can view the execution result in the execution history column of the test case list.

----End

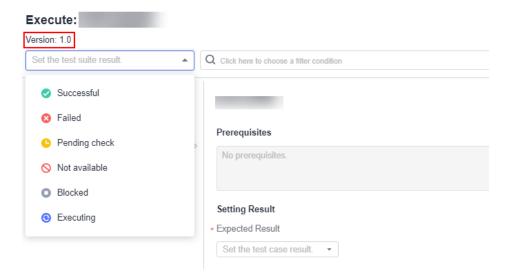
#### **Executing a Manual Test Suite with Parameters**

Manual test suites can be executed with parameters.

- **Step 1** In the test suite list, click ••• in the **Operation** column and select **Specify Parameter to Execute**.
- **Step 2** In the displayed dialog box, enter the version number and click **Execute**. The execution page is displayed.



**Step 3** In the drop-down list under the version, set the actual test suite execution result. Enter an actual result, and click **Save**.



**Step 4** Click the corresponding suite and click the execution history tab to query the execution result.

#### **Executing Manual Test Suites in Batches**

- **Step 1** In the test suite list, click ••• in the **Operation** column and select **Batch Execution**.
- **Step 2** Select the test cases to be executed and click **Batch Set Results**.
- **Step 3** In the dialog box that is displayed, set the test case status and result.
- Step 4 Click OK.

----End

#### **Executing an Automated API Test Suite**

- **Step 1** Log in to the CodeArts homepage, search for your target project, and click the project name to access the project.
- **Step 2** In the navigation pane, choose **Testing > Testing Execution**. **Test case library** is displayed by default.
- **Step 3** Click **∨** next to **Test case library** and select a test plan.
- **Step 4** Locate the test suite to be executed and click in the **Operation** column to start automatic execution. After the execution is complete, you can view the execution result in the execution history column.
  - To stop the suite, click  $\bigcirc$  in the **Operation** column.
- Step 5 In the test suite list, click in the Operation column. On the execution history tab page that is displayed, you can view the historical execution details of test cases executed by the test suite.

# 8 Viewing and Evaluating Test Quality

Viewing Test Quality Dashboard Evaluating Test Quality

# 8.1 Viewing Test Quality Dashboard

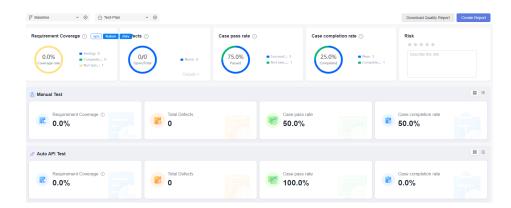
CodeArts TestPlan provides dashboards with more than 10 quality metrics, such as the requirement coverage rate, requirement pass rate, case execution rate, and legacy DI, for evaluation of functions, performance, and reliability. You can clearly learn about the progress and risks of the overall test plan through the dashboard.

#### **Project-Level Dashboard**

The project dashboard displays the requirement coverage rate, number of bugs, test case pass rate, and test case completion rate corresponding to the test case library and test plan, as well as detailed information such as bugs associated with the test cases.

#### **Quality Report of the Test Case Library**

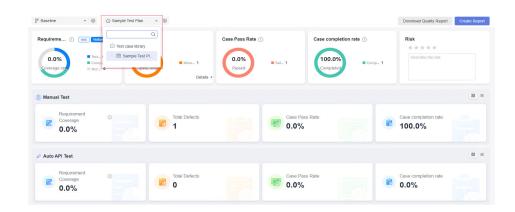
Log in to the CodeArts homepage and search for and access the target project. In the navigation pane, choose **Testing** > **Quality Report**. The **Quality Report** page is displayed by default.



Report Item	Description
Require ment	Percentage of tested requirements in the selected sprint and module. This reflects function test coverage.
Coverage	Not tested: No test case is associated with the requirement, or each associated test case is not complete.
	Testing: Some test cases associated with the requirement are uncompleted.
	Completed: All test cases associated with the requirement are completed.
	Requirement coverage = Completed/Total
	NOTE In Scrum projects, only statistics on the Feature and Story requirements are collected by default. To collect statistics on the Epic requirements, select <b>epic</b> .
Bug	Collects statistics on the number of unresolved defects and the total number of defects in the selected sprint and module. The statistics are grouped by defect severity.  NOTE
	The number of unresolved bugs includes the following:
	Number of bugs in the <b>To do</b> and <b>Doing</b> states in a Scrum project.
Case Pass Rate	Pass rate of test cases in the selected sprint and module. The test case pass rate and bugs reflect the overall product quality. The statistics are grouped based on the execution result. The test cases that are not executed are included in the <b>Not executed</b> group.
	Case pass rate = Number of successful test cases/Total number of test cases
Manual Test	Collects statistics on the requirement coverage rate, total number of defects, case pass rate, and case completion rate associated with manual test cases in the selected sprint and module.
Auto API Test	Collects statistics on the requirement coverage rate, total number of defects, case pass rate, and case completion rate associated with automated API test cases in the selected sprint and module.
Defects	List of bugs associated with test cases in the selected sprint and module. Click in the upper right corner of the Manual Test or Auto API Test area to view the list. You can filter bugs by bug name and ID. You can also click a bug name to go to the bug details page.
Test Cases	List of test cases in the selected sprint and module. Click in the upper right corner of the <b>Manual Test</b> or <b>Auto API Test</b> area to view the list. You can filter test cases by test case name and ID, or click a test case name to go to the case details page.

#### Quality Report of a Test Plan

On the **Quality Report** page, click the **Test case Library** drop-down list in the upper left corner and select a test plan. The quality report page of the selected test plan is displayed.



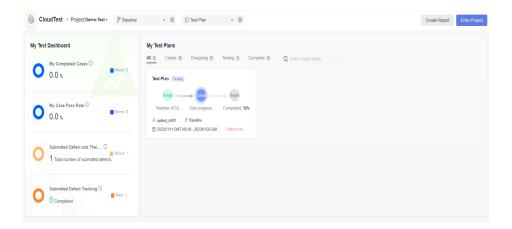
The quality report of a test plan is not filtered by sprint or module. In addition, it shows the test case completion rate and the risk description of the test plan. Other report items are the same as those of **the quality report of the test case library**.

Report Item	Description
Case Complet ion Rate	Number of completed test cases in the selected plan. This reflects the test progress. The statistics are grouped by case status.  Completion rate = Number of completed cases/Total number of cases
Risk	Risk of the test plan. You can evaluate the risk level of the test plan and add risk description.
Manual Test	Requirement coverage rate, total number of bugs, and pass rate of manual test cases.
Auto API Test	Requirement coverage rate, total number of bugs, pass rate, and completion rate of automated API test cases.

#### Personal Dashboard

Log in to the CodeArts homepage. On the top navigation bar, choose **Services** > **TestPlan**. The CodeArts TestPlan page displays the personal dashboard. It contains statistics that are processed by the current login user, including:

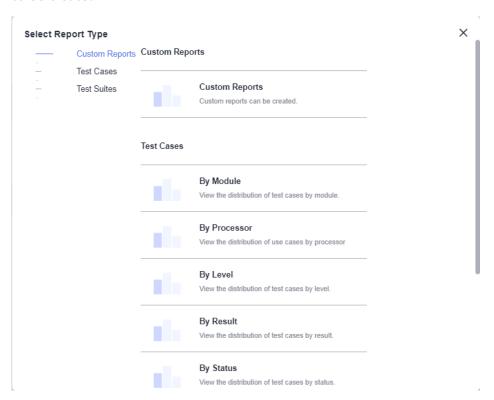
- Personal case completion rate, case pass rate, submitted bug status, submitted bug severity, bug statistics based on the test case library and test plan in the project
- Personal test plans, test tasks, and submitted bugs based on the test case library and test plan in the project



#### **Custom Test Reports**

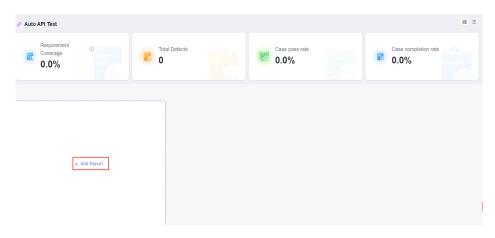
Create a custom test report in either of the following ways:

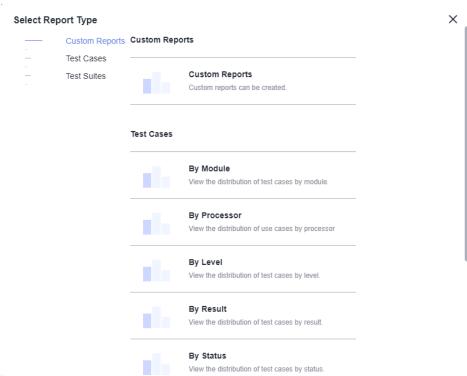
- On the homepage
  - a. Log in to the CodeArts homepage. On the top navigation bar, choose **Services** > **TestPlan**. The homepage is displayed.
  - b. Click **Create Report** in the upper right corner, or click **Add Report** in the lower left corner.
  - c. On the displayed **Select Report Type** page, select the type of the report to be created.



- On the quality report page
  - a. Log in to the CodeArts homepage, search for your target project, and click the project name to access the project.

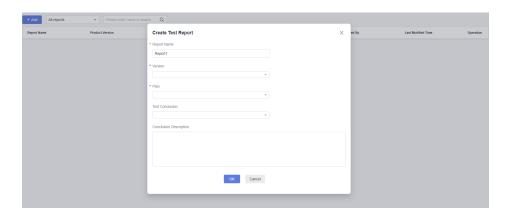
- b. In the navigation pane, choose **Testing** > **Quality Report**.
- c. Select the test case library or a test plan, click in the lower left corner of the page, click **Add Report**, and select the type of the report to be created.





# 8.2 Evaluating Test Quality

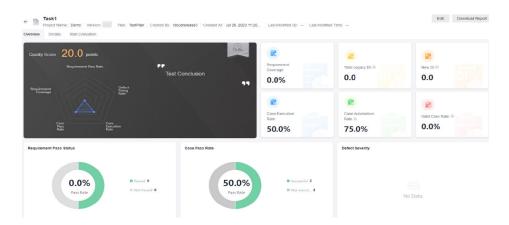
- **Step 1** Log in to the CodeArts homepage and search for and access the target project.
- **Step 2** In the navigation pane, choose **Testing** > **Quality Assessment**.
- **Step 3** Click **Add** in the upper left corner of the page. Enter a report name and a test conclusion, select a version and a plan, and click **OK**.



----End

#### **Overview**

Click the report name. The **Overview** page of the test report is displayed by default. The **Overview** page displays the test data of the selected test plan.



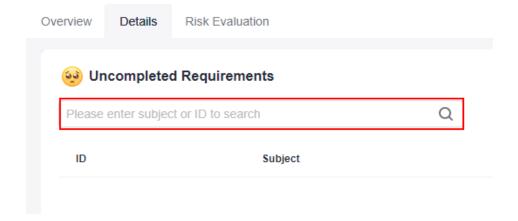
Report Item	Description
Requiremen t Coverage	The requirement coverage rate reflects the test coverage of function points. The test coverage rate of all requirements associated with the selected plan is calculated. Requirement coverage rate = Number of completed requirements/Total number of requirements
Total Legacy DI	DI value calculated based on all known defects in this version.  NOTE  All defects are calculated based on their severity levels. The DI value of each defect is as follows: Trivial: 0.1 Minor: 1 Major: 3 Critical: 10
New DI	DI value calculated based on the outstanding defects associated with the test plan.
Case Execution Rate	Statistics on the execution of test cases. Case execution rate = Number of test cases that are executed as planned and have execution results/Total number of test cases as planned

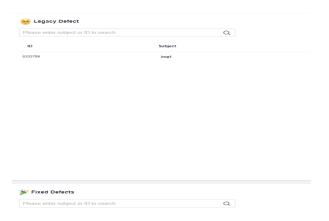
Report Item	Description
Case Automation Rate	Proportion of automated test cases. Case automation rate in the test plan = (Total number of test cases – Number of manual test cases)/Total number of test cases
Valid Case Rate	Proportion of executed test cases where defects are found to all executed test cases. Valid case rate = Number of executed test cases where defects are found/Number of executed test cases
Requiremen t Pass Status	A requirement is passed if the status of all test cases associated with the requirement is <b>Successful</b> . Requirement pass rate = Number of passed requirements/Total number of requirements
Case Pass Rate	The pass rate reflects product quality. The pass rate covers all test cases in selected plans. Another chart displays data by result. Pass rate = Number of successful cases/Total number of cases
Defect Severity	Displays the number of defects associated with the selected plan.
Automation Rate	Displays the proportion of automated test cases in a pie chart.  Case automation rate in the test plan = (Total number of test cases - Number of manual test cases)/Total number of test cases
Case Pass Rate by Type	Displays the pass rate of test cases of different test types.
Bugs by Module	Displays the number of defects by module.

#### **Details**

On the **Details** page, you can view the outstanding and completion status of requirements and defects in the test plan.

Enter a title or number in the search box to search for the corresponding requirement or defect.

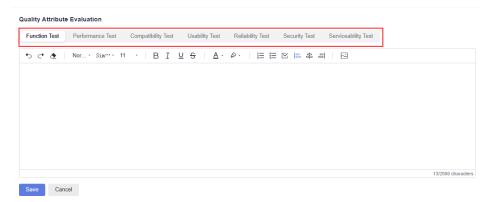




#### **Evaluating Risks**

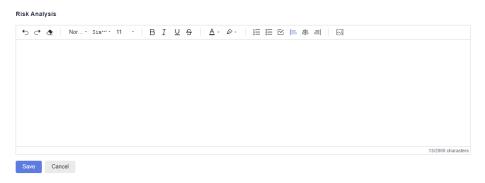
On the **Risk Evaluation** page, you can configure **Quality Attribute Evaluation** and **Risk Analysis**, or customize modules to enter related report information.

Quality Attribute Evaluation
 Select a test type on the top, click the text box area, enter evaluation information, and click Save.



Evaluating Risks

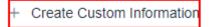
You can evaluate risks based on the test progress. Click the text box, enter risk analysis information, and click **Save**.



• Custom information

Click Create Custom Information and add an information module.

#### **Custom Information**



You can click the module name to redefine the module title, enter the related description, and click  $\square$  to save the modification. You can click  $\times$  to delete the new module.



Click **Upload Attachment** to upload a local file to the customized module.

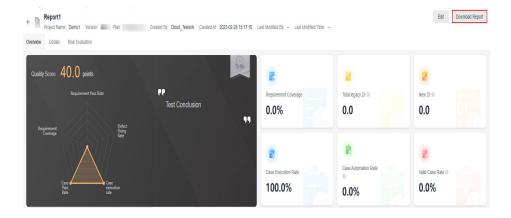


#### □ NOTE

- 1. The size of a single file to be uploaded cannot exceed 10 MB.
- 2. A maximum of 15 attachments can be uploaded.

### **Downloading a Report**

Click **Download Report** in the upper right corner of the page to download the created test evaluation report in PDF format to the local PC.



# 9 Settings

**Notifications** 

**Function Switch** 

**Project Members** 

Test Case Fields

Test Suite Status and Results

Background Images and Logos of Test Reports

Request Timeout Interval, Resource Pool, and DNS Mapping

### 9.1 Notifications

On CodeArts TestPlan, you can configure whether to send notifications for each operation.

- **Step 1** Log in to the CodeArts homepage, search for your target project, and click the project name to access the project.
- **Step 2** In the navigation pane, choose **Settings** > **Testing**.
- **Step 3** On the **Notification** tab page, configure whether to send service notifications and emails for system events.

Table 9-1 Notification sending policy

Event Type	Operator be Notified	Recipient
Assign Case Handler	No	Test case handler
Update Case	No	Project manager, test manager, test case creator, and test case handler

Event Type	Operator be Notified	Recipient
Delete Case	No	Project manager, test manager, project creator (if there is no project manager or test manager), and test case handler
Delete Directory	No	Project manager, test manager, and project creator (if there is no project manager or test manager)
Create Test Suite	No	Test suite handler
Update Test Suite	No	Test suite creator and handler
Delete Test Suite	No	Project manager, test manager, project creator (if there is no project manager or test manager), and test suite handler
Create Report	No	Project manager, test manager, and project creator (if there is no project manager or test manager)
Update Report	No	Project manager, test manager, project creator (if there is no project manager or test manager), and custom report creator
Delete Report	No	Project manager, test manager, project creator (if there is no project manager or test manager), and custom report creator
Edit Risk Info	No	Project manager, test manager, project creator (if there is no project manager or test manager), test plan creator, and test plan handler
Create Plan	No	Project manager, test manager, project creator (if there is no project manager or test manager), and test plan handler
Change Plan	No	Project manager, test manager, project creator (if there is no project manager or test manager), test plan creator, and test plan handler
Delete Plan	No	Project manager, test manager, project creator (if there is no project manager or test manager), test plan creator, and test plan handler

Event Type	Operator be Notified	Recipient
Execute Manual Test Case	No	Test case creator and handler
Send Quality Report upon Plan Completion	Yes	Notification recipient (if set on the CodeArts TestPlan settings page), or project manager and test manager (if the recipient is not set)
Comment Notification	No	User who has been mentioned in the comments on the test case details page
API Test Cases Completed	Yes	User who executed the automated API test case
API Test Suite Completed	Yes	User who executed the automated API test suite

----End

#### 9.2 Function Switch

- **Step 1** Log in to the CodeArts homepage, search for your target project, and click the project name to access the project.
- **Step 2** In the navigation pane, choose **Settings** > **Testing**.
- **Step 3** Click the **Function Switch** tab, and enable or disable the requirement update notification.
- **Step 4** Enable or disable the function of using the field defined by the API as the script template name when importing a Swagger file.
- **Step 5** Enable or disable the function of generating test cases step by step during test design.

----End

# 9.3 Project Members

Project members who have logged in to and accessed the CodeArts TestPlan pages are displayed in the CodeArts TestPlan user list. The project creator can manage the user list as required.

- **Step 1** Log in to the CodeArts homepage, search for your target project, and click the project name to access the project.
- **Step 2** In the navigation pane, choose **Settings** > **Testing**.

**Step 3** Click the **User Management** tab. On the displayed tab page, view users who have used CodeArts TestPlan. The project creator can delete users as required.

----End

#### 9.4 Test Case Fields

If the preset test case fields do not meet your actual requirements, you can customize fields.

- **Step 1** Log in to the CodeArts homepage, search for your target project, and click the project name to access the project.
- **Step 2** In the navigation pane, choose **Settings** > **Testing**.
- **Step 3** Click the **Test Case Settings** tab. Test case fields are displayed on the tab page.
- Step 4 Configure the fields:
  - Click in the Operation column to modify the names of some fields, add or delete options, and enable or disable Show or Required.
  - Enable or disable **Display** or **Required** on the setting page.
  - Click the drop-down list box of the default value of a field and select a value as the default value of the field after a test case is created.
  - Click in the Operation column to delete a field.

----End

#### Customizing a Field

You can set custom fields. Custom fields are displayed in the details of test cases.

- **Step 1** In the **Test Case Settings** tab page, click **Add Field**. Max. 25 custom fields can be added.
- **Step 2** Set **Field Name** and **Description**. Set **Field Type**, enable or disable **Show** and **Required**, and click **OK**.
  - **Single-line text**: Only one line can be entered in this field. The maximum length is 100 characters.
  - Multi-line text: Multiple lines of fields can be entered in this field. The maximum length is 2,000 characters.
  - **Single-choice list**: Only one option can be selected in this field. Click **Add Options** and set the required options for the field. A maximum of 10 options can be added.
  - Multi-choice list: Multiple options can be selected in this field. Click Add
     Options and set the required options for the field. A maximum of 10 options
     can be added.
  - Date Time: Field for setting date and time.
  - **Date**: Field for setting date.
  - **Number**: Field for entering an integer ranging from –999999999 to 9999999999.

- **Decimal**: Field for entering a decimal up to two decimal places.
- **Single-choice user**: Field for selecting a user from the drop-down list box.
- Multi-choice user: Field for selecting multiple users from the drop-down list box.
- **Step 3** The created field is displayed in the list. To edit the field, click  $\mathscr{O}$ . To delete the field, click  $\widehat{\square}$ .

----End

#### 9.5 Test Suite Status and Results

If the preset test suite status and result do not meet your actual requirements, you can add other status and results as required.

- **Step 1** Log in to the CodeArts homepage, search for your target project, and click the project name to access the project.
- **Step 2** In the navigation pane, choose **Settings** > **Testing**.
- **Step 3** On the **Test Suite Settings** tab page, click **Add Status** or **Add Result**, and configure the new suite status and result as required.

----End

## 9.6 Background Images and Logos of Test Reports

- **Step 1** Log in to the CodeArts homepage, search for your target project, and click the project name to access the project.
- **Step 2** In the navigation pane, choose **Settings** > **Testing**.
- **Step 3** Replace the images of cover page background, body page background, and logo of the test report with the images from your local host.
  - Cover page background image: The recommended format is JPG or PNG; the recommended size is 794 x 1123 pixels.
  - Body page background image: The recommended format is JPG or PNG; the recommended size is 794 x 1123 pixels.
  - Logo: The recommended format is JPG or PNG; the recommended width is ≤ 90 pixels and the recommended height is ≤ 40 pixels.
- **Step 4** After the images are uploaded, click **Save**.
- **Step 5 Download a report** and view the reconfigured style.

# 9.7 Request Timeout Interval, Resource Pool, and DNS Mapping

After DNS mapping is configured, if the URL request path in the automated API test case is a domain name, the IP address corresponding to the request is automatically mapped.

You can set the request timeout interval, agent pool, and DNS mapping in **Settings**.

- **Step 1** Log in to the CodeArts homepage, search for your target project, and click the project name to access the project.
- **Step 2** In the navigation pane, choose **Settings** > **Testing**.
- **Step 3** Click the **Other** tab and select the agent pool required for API test case execution (**DEFAULT** is the default public agent pool).
- **Step 4** Set **Request Timeout Interval**. The default value is **10,000** ms.
- Step 5 Set DNS Mapping.
  - **Domain Name**: a unique website identifier
  - **IPS**: the location of a device or host, containing four segments of numbers ranging from 0 to 255, separated by periods (.)